
DPDispatcher

Deep Modeling

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CONTENTS:

1	Install DPDispatcher	3
2	Getting Started	5
3	Supported contexts	9
3.1	LazyLocal	9
3.2	Local	9
3.3	SSH	9
3.4	Bohrium	9
3.5	HDFS	10
3.6	OpenAPI	10
4	Supported batch job systems	11
4.1	Bash	11
4.2	Slurm	11
4.3	OpenPBS or PBSPro	11
4.4	TORQUE	12
4.5	LSF	12
4.6	Bohrium	12
4.7	DistributedShell	12
4.8	Fugaku	12
4.9	OpenAPI	12
4.10	SGE	13
5	Machine parameters	15
6	Resources parameters	19
7	Task parameters	25
8	Command line interface	27
8.1	Valid subcommands	27
8.2	Sub-commands	27
9	DPDispatcher API	29
9.1	dpdispatcher package	29
10	Running the DeePMD-kit on the Expanse cluster	85
11	Running Gaussian 16 with failure allowed	87
12	Running multiple MD tasks on a GPU workstation	89

13 Customizing the submission script header	91
14 Authors	93
15 Indices and tables	95
Python Module Index	97
Index	99

DPDispatcher is a Python package used to generate HPC (High Performance Computing) scheduler systems (Slurm/PBS/LSF/dpcloudserver) jobs input scripts and submit these scripts to HPC systems and poke until they finish.

DPDispatcher will monitor (poke) until these jobs finish and download the results files (if these jobs is running on remote systems connected by SSH).

INSTALL DPDISPATCHER

DPDispatcher can installed by pip:

```
pip install dpdispatcher
```

To add [Bohrium](#) support, execute

```
pip install dpdispatcher[bohrium]
```


GETTING STARTED

DPDispatcher provides the following classes:

- *Task* class, which represents a command to be run on batch job system, as well as the essential files need by the command.
- *Submission* class, which represents a collection of jobs defined by the HPC system. And there may be common files to be uploaded by them. DPDispatcher will create and submit these jobs when a *submission* instance execute *run_submission* method. This method will poke until the jobs finish and return.
- *Job* class, a class used by *Submission* class, which represents a job on the HPC system. *Submission* will generate jobs' submitting scripts used by HPC systems automatically with the *Task* and *Resources*
- *Resources* class, which represents the computing resources for each job within a submission.

You can use DPDispatcher in a Python script to submit five tasks:

```
from dpdispatcher import Machine, Resources, Task, Submission

machine = Machine.load_from_json("machine.json")
resources = Resources.load_from_json("resources.json")

task0 = Task.load_from_json("task.json")

task1 = Task(
    command="cat example.txt",
    task_work_path="dir1/",
    forward_files=["example.txt"],
    backward_files=["out.txt"],
    outlog="out.txt",
)
task2 = Task(
    command="cat example.txt",
    task_work_path="dir2/",
    forward_files=["example.txt"],
    backward_files=["out.txt"],
    outlog="out.txt",
)
task3 = Task(
    command="cat example.txt",
    task_work_path="dir3/",
    forward_files=["example.txt"],
    backward_files=["out.txt"],
    outlog="out.txt",
```

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```

)
task4 = Task(
    command="cat example.txt",
    task_work_path="dir4/",
    forward_files=["example.txt"],
    backward_files=["out.txt"],
    outlog="out.txt",
)

task_list = [task0, task1, task2, task3, task4]

submission = Submission(
    work_base="lammps_md_300K_5GPa/",
    machine=machine,
    resources=resources,
    task_list=task_list,
    forward_common_files=["graph.pb"],
    backward_common_files=[],
)

submission.run_submission()

```

where machine.json is

```

{
    "batch_type": "Slurm",
    "context_type": "SSHContext",
    "local_root" : "/home/user123/workplace/22_new_project/",
    "remote_root": "/home/user123/dpdispatcher_work_dir/",
    "remote_profile":{
        "hostname": "39.106.xx.xxx",
        "username": "user123",
        "port": 22,
        "timeout": 10
    }
}

```

resources.json is

```

{
    "number_node": 1,
    "cpu_per_node": 4,
    "gpu_per_node": 1,
    "queue_name": "GPUV100",
    "group_size": 5
}

```

and task.json is

```

{
    "command": "lmp -i input.lammps",
    "task_work_path": "bct-0/",
    "forward_files": [

```

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```

        "conf.lmp",
        "input.lammps"
    ],
    "backward_files": [
        "log.lammps"
    ],
    "outlog": "log",
    "errlog": "err",
}

```

You may also submit mutiple GPU jobs: complex resources example

```

resources = Resources(
    number_node=1,
    cpu_per_node=4,
    gpu_per_node=2,
    queue_name="GPU_2080Ti",
    group_size=4,
    custom_flags=["#SBATCH --nice=100", "#SBATCH --time=24:00:00"],
    strategy={
        # used when you want to add CUDA_VISIBLE_DEVICES automatically
        "if_cuda_multi_devices": True
    },
    para_deg=1,
    # will unload these modules before running tasks
    module_unload_list=["singularity"],
    # will load these modules before running tasks
    module_list=["singularity/3.0.0"],
    # will source the environment files before running tasks
    source_list=["./slurm_test.env"],
    # the envs option is used to export environment variables
    # And it will generate a line like below.
    # export DP_DISPATCHER_EXPORT=test_foo_bar_baz
    envs={"DP_DISPATCHER_EXPORT": "test_foo_bar_baz"},
)

```

The details of parameters can be found in *Machine Parameters*, *Resources Parameters*, and *Task Parameters*.

SUPPORTED CONTEXTS

Context is the way to connect to the remote server. One needs to set `context_type` to one of the following values:

3.1 LazyLocal

`context_type`: LazyLocal

LazyLocal directly runs jobs in the local server and local directory.

3.2 Local

`context_type`: Local

Local runs jobs in the local server, but in a different directory. Files will be copied to the remote directory before jobs start and copied back after jobs finish.

3.3 SSH

`context_type`: SSH

SSH runs jobs in a remote server. Files will be copied to the remote directory via SSH channels before jobs start and copied back after jobs finish. To use SSH, one needs to provide necessary parameters in `remote_profile`, such as `username` and `hostname`.

It's suggested to generate [SSH keys](#) and transfer the public key to the remote server in advance, which is more secure than password authentication.

Note that SSH context is `non-login`, so `bash_profile` files will not be executed.

3.4 Bohrium

`context_type`: Bohrium

Bohrium is the cloud platform for scientific computing. Read Bohrium documentation for details. To use Bohrium, one needs to provide necessary parameters in `remote_profile`.

3.5 HDFS

context_type: HDFS

The Hadoop Distributed File System (HDFS) is a distributed file system. Read [Support DPDispatcher on Yarn](#) for details.

3.6 OpenAPI

context_type: OpenAPI

OpenAPI is a new way to submit jobs to Bohrium. It uses [AccessKey](#) instead of username and password. Read [Bohrium documentation](#) for details. To use OpenAPI, one needs to provide necessary parameters in [remote_profile](#).

SUPPORTED BATCH JOB SYSTEMS

Batch job system is a system to process batch jobs. One needs to set *batch_type* to one of the following values:

4.1 Bash

batch_type: Shell

When *batch_type* is set to Shell, dpdispatcher will generate a bash script to process jobs. No extra packages are required for Shell.

Due to lack of scheduling system, Shell runs all jobs at the same time. To avoid running multiple jobs at the same time, one could set *group_size* to 0 (means infinity) to generate only one job with multiple tasks.

4.2 Slurm

batch_type: Slurm, SlurmJobArray

Slurm is a job scheduling system used by lots of HPCs. One needs to make sure slurm has been setup in the remote server and the related environment is activated.

When SlurmJobArray is used, dpdispatcher submits Slurm jobs with *job arrays*. In this way, several dpdispatcher *tasks* map to a Slurm job and a dpdispatcher *job* maps to a Slurm job array. Millions of Slurm jobs can be submitted quickly and Slurm can execute all Slurm jobs at the same time. One can use *group_size* and *slurm_job_size* to control how many Slurm jobs are contained in a Slurm job array.

4.3 OpenPBS or PBSPro

batch_type: PBS

OpenPBS is an open-source job scheduling of the Linux Foundation and PBS Profession is its commercial solution. One needs to make sure OpenPBS has been setup in the remote server and the related environment is activated.

Note that do not use PBS for Torque.

4.4 TORQUE

batch_type: Torque

The Terascale Open-source Resource and QUEue Manager (TORQUE) is a distributed resource manager based on standard OpenPBS. However, not all OpenPBS flags are still supported in TORQUE. One needs to make sure TORQUE has been setup in the remote server and the related environment is activated.

4.5 LSF

batch_type: LSF

IBM Spectrum LSF Suites is a comprehensive workload management solution used by HPCs. One needs to make sure LSF has been setup in the remote server and the related environment is activated.

4.6 Bohrium

batch_type: Bohrium

Bohrium is the cloud platform for scientific computing. Read Bohrium documentation for details.

4.7 DistributedShell

batch_type: DistributedShell

DistributedShell is used to submit yarn jobs. Read Support DPDispatcher on Yarn for details.

4.8 Fugaku

batch_type: Fugaku

Fujitsu cloud service is a job scheduling system used by Fujitsu's HPCs such as Fugaku, ITO and K computer. It should be noted that although the same job scheduling system is used, there are some differences in the details, Fugaku class cannot be directly used for other HPCs.

Read Fujitsu cloud service documentation for details.

4.9 OpenAPI

batch_type: OpenAPI OpenAPI is a new way to submit jobs to Bohrium. It using [AccessKey](#) instead of username and password. Read Bohrium documentation for details.

4.10 SGE

batch_type: SGE

The [Sun Grid Engine \(SGE\) scheduler](#) is a batch-queueing system distributed resource management. The commands and flags of SGE share a lot similarity with PBS except when checking job status. Use this argument if one is submitting job to SGE based batch system.

MACHINE PARAMETERS

Note: One can load, modify, and export the input file by using our effective web-based tool [DP-GUI](#) online or hosted using the *command line interface* `dpdisp gui`. All parameters below can be set in DP-GUI. By clicking “SAVE JSON”, one can download the input file.

machine:

type: dict

argument path: machine

batch_type:

type: str

argument path: machine/batch_type

The batch job system type. Option: OpenAPI, SGE, PBS, Fugaku, Slurm, Distributed-Shell, LSF, Bohrium, Shell, Torque, SlurmJobArray

local_root:

type: str | NoneType

argument path: machine/local_root

The dir where the tasks and relating files locate. Typically the project dir.

remote_root:

type: str | NoneType, optional

argument path: machine/remote_root

The dir where the tasks are executed on the remote machine. Only needed when context is not lazy-local.

clean_asynchronously:

type: bool, optional, default: False

argument path: machine/clean_asynchronously

Clean the remote directory asynchronously after the job finishes.

Depending on the value of *context_type*, different sub args are accepted.

context_type:

type: str (flag key)

argument path: machine/context_type

possible choices: *LocalContext*, *HDFSContext*, *SSHContext*, *LazyLocalContext*, *BohriumContext*, *OpenAPIContext*

The connection used to remote machine. Option: SSHContext, OpenAPIContext, LocalContext, HDFSContext, LazyLocalContext, BohriumContext

When `context_type` is set to LocalContext (or its aliases localcontext, Local, local):

remote_profile:

type: dict, optional

argument path: machine[LocalContext]/remote_profile

The information used to maintain the connection with remote machine. This field is empty for this context.

When `context_type` is set to HDFSContext (or its aliases hdfscontext, HDFS, hdfs):

remote_profile:

type: dict, optional

argument path: machine[HDFSContext]/remote_profile

The information used to maintain the connection with remote machine. This field is empty for this context.

When `context_type` is set to SSHContext (or its aliases sshcontext, SSH, ssh):

remote_profile:

type: dict

argument path: machine[SSHContext]/remote_profile

The information used to maintain the connection with remote machine.

hostname:

type: str

argument path: machine[SSHContext]/remote_profile/hostname

hostname or ip of ssh connection.

username:

type: str

argument path: machine[SSHContext]/remote_profile/username

username of target linux system

password:

type: str, optional

argument path: machine[SSHContext]/remote_profile/password

(deprecated) password of linux system. Please use [SSH keys](#) instead to improve security.

port:

type: int, optional, default: 22

argument path: machine[SSHContext]/remote_profile/port

ssh connection port.

key_filename:

type: str | NoneType, optional, default: None

argument path: machine[SSHContext]/remote_profile/key_filename

key filename used by ssh connection. If left None, find key in ~/.ssh or use password for login

passphrase:

type: str | NoneType, optional, default: None
 argument path: machine[SSHContext]/remote_profile/passphrase
 passphrase of key used by ssh connection

timeout:

type: int, optional, default: 10
 argument path: machine[SSHContext]/remote_profile/timeout
 timeout of ssh connection

totp_secret:

type: str | NoneType, optional, default: None
 argument path: machine[SSHContext]/remote_profile/totp_secret
 Time-based one time password secret. It should be a base32-encoded string extracted from the 2D code.

tar_compress:

type: bool, optional, default: True
 argument path: machine[SSHContext]/remote_profile/tar_compress
 The archive will be compressed in upload and download if it is True. If not, compression will be skipped.

look_for_keys:

type: bool, optional, default: True
 argument path:
 machine[SSHContext]/remote_profile/look_for_keys
 enable searching for discoverable private key files in ~/.ssh/

When `context_type` is set to LazyLocalContext (or its aliases lazylocalcontext, LazyLocal, lazylocal):

remote_profile:

type: dict, optional
 argument path: machine[LazyLocalContext]/remote_profile
 The information used to maintain the connection with remote machine. This field is empty for this context.

When `context_type` is set to BohriumContext (or its aliases bohriumcontext, Bohrium, bohrium, DpCloudServerContext, dpcloudservercontext, DpCloudServer, dpcloudserver, LebesgueContext, lebesguecontext, Lebesgue, lebesgue):

remote_profile:

type: dict
 argument path: machine[BohriumContext]/remote_profile
 The information used to maintain the connection with remote machine.

email:

type: str, optional
 argument path: machine[BohriumContext]/remote_profile/email
 Email

password:

type: str, optional
argument path:
machine[BohriumContext]/remote_profile/password
Password

program_id:

type: int, alias: *project_id*
argument path:
machine[BohriumContext]/remote_profile/program_id
Program ID

retry_count:

type: NoneType | int, optional, default: 2
argument path:
machine[BohriumContext]/remote_profile/retry_count
The retry count when a job is terminated

ignore_exit_code:

type: bool, optional, default: True
argument path:
machine[BohriumContext]/remote_profile/ignore_exit_code
The job state will be marked as finished if the exit code is non-zero when set to True. Otherwise,
the job state will be designated as terminated.

keep_backup:

type: bool, optional
argument path:
machine[BohriumContext]/remote_profile/keep_backup
keep download and upload zip

input_data:

type: dict
argument path:
machine[BohriumContext]/remote_profile/input_data
Configuration of job

When `context_type` is set to `OpenAPIContext` (or its aliases `openapicontext`, `OpenAPI`, `openapi`):

remote_profile:

type: dict, optional
argument path: machine[OpenAPIContext]/remote_profile
The information used to maintain the connection with remote machine. This field is empty for this context.

RESOURCES PARAMETERS

Note: One can load, modify, and export the input file by using our effective web-based tool [DP-GUI](#) online or hosted using the *command line interface* `dpdisp gui`. All parameters below can be set in DP-GUI. By clicking “SAVE JSON”, one can download the input file for.

resources:

type: dict

argument path: resources

number_node:

type: int, optional, default: 1

argument path: resources/number_node

The number of node need for each *job*

cpu_per_node:

type: int, optional, default: 1

argument path: resources/cpu_per_node

cpu numbers of each node assigned to each job.

gpu_per_node:

type: int, optional, default: 0

argument path: resources/gpu_per_node

gpu numbers of each node assigned to each job.

queue_name:

type: str, optional, default: (empty string)

argument path: resources/queue_name

The queue name of batch job scheduler system.

group_size:

type: int

argument path: resources/group_size

The number of *tasks* in a *job*. 0 means infinity.

custom_flags:

type: `typing.List[str]`, optional
argument path: `resources/custom_flags`

The extra lines pass to job submitting script header

strategy:

type: `dict`, optional
argument path: `resources/strategy`
strategies we use to generation job submitting scripts.

if_cuda_multi_devices:

type: `bool`, optional, default: `False`
argument path: `resources/strategy/if_cuda_multi_devices`

If there are multiple nvidia GPUS on the node, and we want to assign the tasks to different GPUS. If true, dpdispatcher will manually export environment variable `CUDA_VISIBLE_DEVICES` to different task. Usually, this option will be used with `Task.task_need_resources` variable simultaneously.

ratio_unfinished:

type: `float`, optional, default: `0.0`
argument path: `resources/strategy/ratio_unfinished`

The ratio of *tasks* that can be unfinished.

customized_script_header_template_file:

type: `str`, optional
argument path: `resources/strategy/customized_script_header_template_file`

The customized template file to generate job submitting script header, which overrides the default file.

para_deg:

type: `int`, optional, default: `1`
argument path: `resources/para_deg`

Decide how many tasks will be run in parallel.

source_list:

type: `typing.List[str]`, optional, default: `[]`
argument path: `resources/source_list`

The env file to be sourced before the command execution.

module_purge:

type: `bool`, optional, default: `False`
argument path: `resources/module_purge`

Remove all modules on HPC system before module load (`module_list`)

module_unload_list:

type: `typing.List[str]`, optional, default: `[]`

argument path: `resources/module_unload_list`

The modules to be unloaded on HPC system before submitting jobs

module_list:

type: `typing.List[str]`, optional, default: `[]`

argument path: `resources/module_list`

The modules to be loaded on HPC system before submitting jobs

envs:

type: `dict`, optional, default: `{}`

argument path: `resources/envs`

The environment variables to be exported on before submitting jobs

prepend_script:

type: `typing.List[str]`, optional, default: `[]`

argument path: `resources/prepend_script`

Optional script run before jobs submitted.

append_script:

type: `typing.List[str]`, optional, default: `[]`

argument path: `resources/append_script`

Optional script run after jobs submitted.

wait_time:

type: `float | int`, optional, default: `0`

argument path: `resources/wait_time`

The waiting time in second after a single *task* submitted

Depending on the value of *batch_type*, different sub args are accepted.

batch_type:

type: `str` (flag key)

argument path: `resources/batch_type`

possible choices: *OpenAPI*, *Bohrium*, *DistributedShell*, *Fugaku*, *Shell*, *LSF*, *Slurm*, *PBS*, *SlurmJobArray*, *SGE*, *Torque*

The batch job system type loaded from machine/*batch_type*.

When *batch_type* is set to *OpenAPI* (or its alias *openapi*):

kwargs:

type: `dict`, optional

argument path: `resources[OpenAPI]/kwargs`

This field is empty for this batch.

When *batch_type* is set to *Bohrium* (or its aliases *bohrium*, *Lebesgue*, *lebesgue*, *DpCloudServer*, *dpcloudserver*):

kwargs:

type: dict, optional
argument path: `resources[Bohrium]/kwargs`

This field is empty for this batch.

When `batch_type` is set to `DistributedShell` (or its alias `distributedshell`):

kwargs:

type: dict, optional
argument path: `resources[DistributedShell]/kwargs`

This field is empty for this batch.

When `batch_type` is set to `Fugaku` (or its alias `fugaku`):

kwargs:

type: dict, optional
argument path: `resources[Fugaku]/kwargs`

This field is empty for this batch.

When `batch_type` is set to `Shell` (or its alias `shell`):

kwargs:

type: dict, optional
argument path: `resources[Shell]/kwargs`

This field is empty for this batch.

When `batch_type` is set to `LSF` (or its alias `lsf`):

kwargs:

type: dict
argument path: `resources[LSF]/kwargs`

Extra arguments.

gpu_usage:

type: bool, optional, default: False
argument path: `resources[LSF]/kwargs/gpu_usage`

Choosing if GPU is used in the calculation step.

gpu_new_syntax:

type: bool, optional, default: False
argument path: `resources[LSF]/kwargs/gpu_new_syntax`

For LFS \geq 10.1.0.3, new option `-gpu` for `#BSUB` could be used. If False, and old syntax would be used.

gpu_exclusive:

type: bool, optional, default: True
argument path: `resources[LSF]/kwargs/gpu_exclusive`

Only take effect when new syntax enabled. Control whether submit tasks in exclusive way for GPU.

custom_gpu_line:

type: str | NoneType, optional, default: None

argument path: resources[LSF]/kwargs/custom_gpu_line

Custom GPU configuration, starting with #BSUB

When `batch_type` is set to Slurm (or its alias `slurm`):**kwargs:**

type: dict, optional

argument path: resources[Slurm]/kwargs

Extra arguments.

custom_gpu_line:

type: str | NoneType, optional, default: None

argument path: resources[Slurm]/kwargs/custom_gpu_line

Custom GPU configuration, starting with #SBATCH

When `batch_type` is set to PBS (or its alias `pbs`):**kwargs:**

type: dict, optional

argument path: resources[PBS]/kwargs

This field is empty for this batch.

When `batch_type` is set to SlurmJobArray (or its alias `slurmjobarray`):**kwargs:**

type: dict, optional

argument path: resources[SlurmJobArray]/kwargs

Extra arguments.

custom_gpu_line:

type: str | NoneType, optional, default: None

argument path:

resources[SlurmJobArray]/kwargs/custom_gpu_line

Custom GPU configuration, starting with #SBATCH

slurm_job_size:

type: int, optional, default: 1

argument path:

resources[SlurmJobArray]/kwargs/slurm_job_size

Number of tasks in a Slurm job

When `batch_type` is set to SGE (or its alias `sge`):**kwargs:**

type: dict, optional

argument path: resources[SGE]/kwargs

This field is empty for this batch.

When `batch_type` is set to Torque (or its alias `torque`):

kwargs:

type: dict, optional

argument path: `resources[Torque]/kwargs`

This field is empty for this batch.

TASK PARAMETERS

Note: One can load, modify, and export the input file by using our effective web-based tool [DP-GUI](#) online or hosted using the *command line interface* `dpdisp gui`. All parameters below can be set in DP-GUI. By clicking “SAVE JSON”, one can download the input file.

task:

type: dict

argument path: task

command:

type: str

argument path: task/command

A command to be executed of this task. The expected return code is 0.

task_work_path:

type: str

argument path: task/task_work_path

The dir where the command to be executed.

forward_files:

type: typing.List[str], optional, default: []

argument path: task/forward_files

The files to be uploaded in task_work_path before the task executed.

backward_files:

type: typing.List[str], optional, default: []

argument path: task/backward_files

The files to be download to local_root in task_work_path after the task finished

outlog:

type: str | NoneType, optional, default: log

argument path: task/outlog

The out log file name. redirect from stdout

errlog:

type: `str | NoneType`, optional, default: `err`
argument path: `task/errlog`

The err log file name. redirect from stderr

COMMAND LINE INTERFACE

dpdispatcher: Generate HPC scheduler systems jobs input scripts, submit these scripts to HPC systems, and poke until they finish

```
usage: dpdisp [-h] {submission,gui} ...
```

8.1 Valid subcommands

command Possible choices: submission, gui

8.2 Sub-commands

8.2.1 submission

Handle terminated submission.

```
dpdisp submission [-h] [--download-terminated-log] [--download-finished-task]
                  [--clean] [--reset-fail-count]
                  SUBMISSION_HASH
```

Positional Arguments

SUBMISSION_HASH Submission hash to download.

Actions

One or more actions to take on submission.

--download-terminated-log Download log files of terminated tasks.

Default: False

--download-finished-task Download finished tasks.

Default: False

--clean	Clean submission. Default: False
--reset-fail-count	Reset fail count of all jobs to zero. Default: False

8.2.2 gui

Serve DP-GUI.

```
dpdisp gui [-h] [-p PORT] [--bind_all]
```

Named Arguments

-p, --port	The port to serve DP-GUI on. Default: 6042
--bind_all	Serve on all public interfaces. This will expose your DP-GUI instance to the network on both IPv4 and IPv6 (where available). Default: False

DPDISPATCHER API

9.1 dpdispatcher package

class `dpdispatcher.Job(job_task_list, *, resources, machine=None)`

Bases: `object`

Job is generated by Submission automatically. A job ususally has many tasks and it may request computing resources from job scheduler systems. Each Job can generate a script file to be submitted to the job scheduler system or executed locally.

Parameters

job_task_list

[list of Task] the tasks belonging to the job

resources

[Resources] the machine resources. Passed from Submission when it constructs jobs.

machine

[machine] machine object to execute the job. Passed from Submission when it constructs jobs.

Methods

<code>deserialize(job_dict[, machine])</code>	Convert the job_dict to a Submission class object.
<code>get_job_state()</code>	Get the jobs.
<code>get_last_error_message()</code>	Get last error message when the job is terminated.
<code>serialize([if_static])</code>	Convert the Task class instance to a dictionary.

<code>get_hash</code>
<code>handle_unexpected_job_state</code>
<code>job_to_json</code>
<code>register_job_id</code>
<code>submit_job</code>

classmethod `deserialize(job_dict, machine=None)`

Convert the job_dict to a Submission class object.

Parameters

job_dict

[dict] the dictionary which contains the job information

machine

[Machine] the machine object to execute the job

Returns

submission

[Job] the Job class instance converted from the job_dict

get_hash()

get_job_state()

Get the jobs. Usually, this method will query the database of slurm or pbs job scheduler system and get the results.

Notes

this method will not submit or resubmit the jobs if the job is unsubmitted.

get_last_error_message() → str | None

Get last error message when the job is terminated.

handle_unexpected_job_state()

job_to_json()

register_job_id(job_id)

serialize(if_static=False)

Convert the Task class instance to a dictionary.

Parameters

if_static

[bool] whether dump the job runtime information (job_id, job_state, fail_count, job_uuid etc.) to the dictionary.

Returns

task_dict

[dict] the dictionary converted from the Task class instance

submit_job()

class dpdispatcher.Machine(*args, **kwargs)

Bases: `object`

A machine is used to handle the connection with remote machines.

Parameters

context

[SubClass derived from BaseContext] The context is used to maintain the connection with remote machine.

Methods

<code>do_submit(job)</code>	Submit a single job, assuming that no job is running there.
<code>get_exit_code(job)</code>	Get exit code of the job.
<code>kill(job)</code>	Kill the job.
<code>resources_arginfo()</code>	Generate the resources arginfo.
<code>resources_subfields()</code>	Generate the resources subfields.

<code>arginfo</code>
<code>bind_context</code>
<code>check_finish_tag</code>
<code>check_if_recover</code>
<code>check_status</code>
<code>default_resources</code>
<code>deserialize</code>
<code>gen_command_env_cuda_devices</code>
<code>gen_script</code>
<code>gen_script_command</code>
<code>gen_script_custom_flags_lines</code>
<code>gen_script_end</code>
<code>gen_script_env</code>
<code>gen_script_header</code>
<code>gen_script_run_command</code>
<code>gen_script_wait</code>
<code>load_from_dict</code>
<code>load_from_json</code>
<code>load_from_yaml</code>
<code>serialize</code>
<code>sub_script_cmd</code>
<code>sub_script_head</code>

```

alias: Tuple[str, ...] = ()

classmethod arginfo()

bind_context(context)

abstract check_finish_tag(**kwargs)

check_if_recover(submission)

abstract check_status(job)

default_resources(res)

classmethod deserialize(machine_dict)

abstract do_submit(job)
    Submit a single job, assuming that no job is running there.

gen_command_env_cuda_devices(resources)

```

gen_script(*job*)

gen_script_command(*job*)

gen_script_custom_flags_lines(*job*)

gen_script_end(*job*)

gen_script_env(*job*)

abstract gen_script_header(*job*)

gen_script_run_command(*job*)

gen_script_wait(*resources*)

get_exit_code(*job*)

Get exit code of the job.

Parameters

job

[Job] job

kill(*job*)

Kill the job.

If not implemented, pass and let the user manually kill it.

Parameters

job

[Job] job

classmethod load_from_dict(*machine_dict*)

classmethod load_from_json(*json_path*)

classmethod load_from_yaml(*yaml_path*)

options = {'Bohrium', 'DistributedShell', 'Fugaku', 'LSF', 'OpenAPI', 'PBS', 'SGE', 'Shell', 'Slurm', 'SlurmJobArray', 'Torque'}

classmethod resources_arginfo() → [Argument](#)

Generate the resources arginfo.

Returns

Argument

resources arginfo

classmethod resources_subfields() → [List\[Argument\]](#)

Generate the resources subfields.

Returns

list[Argument]

resources subfields

serialize(*if_empty_remote_profile=False*)

sub_script_cmd(*res*)

```

sub_script_head(res)

subclasses_dict = {'Bohrium': <class
'dpdispatcher.machines.dp_cloud_server.Bohrium'>, 'DistributedShell': <class
'dpdispatcher.machines.distributed_shell.DistributedShell'>, 'DpCloudServer':
<class 'dpdispatcher.machines.dp_cloud_server.Bohrium'>, 'Fugaku': <class
'dpdispatcher.machines.fugaku.Fugaku'>, 'LSF': <class
'dpdispatcher.machines.lsf.LSF'>, 'Lebesgue': <class
'dpdispatcher.machines.dp_cloud_server.Bohrium'>, 'OpenAPI': <class
'dpdispatcher.machines.openapi.OpenAPI'>, 'PBS': <class
'dpdispatcher.machines.pbs.PBS'>, 'SGE': <class 'dpdispatcher.machines.pbs.SGE'>,
'Shell': <class 'dpdispatcher.machines.shell.Shell'>, 'Slurm': <class
'dpdispatcher.machines.slurm.Slurm'>, 'SlurmJobArray': <class
'dpdispatcher.machines.slurm.SlurmJobArray'>, 'Torque': <class
'dpdispatcher.machines.pbs.Torque'>, 'bohrium': <class
'dpdispatcher.machines.dp_cloud_server.Bohrium'>, 'distributedshell': <class
'dpdispatcher.machines.distributed_shell.DistributedShell'>, 'dpcloudserver':
<class 'dpdispatcher.machines.dp_cloud_server.Bohrium'>, 'fugaku': <class
'dpdispatcher.machines.fugaku.Fugaku'>, 'lebesgue': <class
'dpdispatcher.machines.dp_cloud_server.Bohrium'>, 'lsf': <class
'dpdispatcher.machines.lsf.LSF'>, 'openapi': <class
'dpdispatcher.machines.openapi.OpenAPI'>, 'pbs': <class
'dpdispatcher.machines.pbs.PBS'>, 'sge': <class 'dpdispatcher.machines.pbs.SGE'>,
'shell': <class 'dpdispatcher.machines.shell.Shell'>, 'slurm': <class
'dpdispatcher.machines.slurm.Slurm'>, 'slurmjobarray': <class
'dpdispatcher.machines.slurm.SlurmJobArray'>, 'torque': <class
'dpdispatcher.machines.pbs.Torque'>}]

```

```

class dpdispatcher.Resources(number_node, cpu_per_node, gpu_per_node, queue_name, group_size, *,
                             custom_flags=[], strategy={'if_cuda_multi_devices': False, 'ratio_unfinished':
0.0}, para_deg=1, module_unload_list=[], module_purge=False,
                             module_list=[], source_list=[], envs={}, prepend_script=[],
                             append_script=[], wait_time=0, **kwargs)

```

Bases: `object`

Resources is used to describe the machine resources we need to do calculations.

Parameters

number_node

[int] The number of node need for each *job*.

cpu_per_node

[int] cpu numbers of each node.

gpu_per_node

[int] gpu numbers of each node.

queue_name

[str] The queue name of batch job scheduler system.

group_size

[int] The number of *tasks* in a *job*.

custom_flags

[list of Str] The extra lines pass to job submitting script header

strategy

[dict] strategies we use to generation job submitting scripts. if_cuda_multi_devices : bool

If there are multiple nvidia GPUS on the node, and we want to assign the tasks to different GPUS. If true, dpdispatcher will manually export environment variable `CUDA_VISIBLE_DEVICES` to different task. Usually, this option will be used with `Task.task_need_resources` variable simultaneously.

ratio_unfinished

[float] The ratio of *task* that can be unfinished.

customized_script_header_template_file

[str] The customized template file to generate job submitting script header, which overrides the default file.

para_deg

[int] Decide how many tasks will be run in parallel. Usually run with *strategy*['if_cuda_multi_devices']

source_list

[list of Path] The env file to be sourced before the command execution.

wait_time

[int] The waiting time in second after a single task submitted. Default: 0.

Methods

arginfo
deserialize
load_from_dict
load_from_json
load_from_yaml
serialize

static arginfo(*detail_kwargs=True*)

classmethod deserialize(*resources_dict*)

classmethod load_from_dict(*resources_dict*)

classmethod load_from_json(*json_file*)

classmethod load_from_yaml(*yaml_file*)

serialize()

class dpdispatcher.Submission(*work_base, machine=None, resources=None, forward_common_files=[], backward_common_files=[], *, task_list=[]*)

Bases: `object`

A submission represents a collection of tasks. These tasks usually locate at a common directory. And these Tasks may share common files to be uploaded and downloaded.

Parameters**work_base**

[Path] the base directory of the local tasks. It is usually the dir name of project .

machine

[Machine] machine class object (for example, PBS, Slurm, Shell) to execute the jobs. The machine can still be bound after the instantiation with the `bind_submission` method.

resources

[Resources] the machine resources (cpu or gpu) used to generate the slurm/pbs script

forward_common_files

[list] the common files to be uploaded to other computers before the jobs begin

backward_common_files

[list] the common files to be downloaded from other computers after the jobs finish

task_list

[list of Task] a list of tasks to be run.

Methods

<code>async_run_submission(**kwargs)</code>	Async interface of <code>run_submission</code> .
<code>bind_machine(machine)</code>	Bind this submission to a machine.
<code>check_all_finished()</code>	Check whether all the jobs in the submission.
<code>check_ratio_unfinished(ratio_unfinished)</code>	Calculate the ratio of unfinished tasks in the submission.
<code>deserialize(submission_dict[, machine])</code>	Convert the <code>submission_dict</code> to a <code>Submission</code> class object.
<code>generate_jobs()</code>	After tasks register to the <code>self.belonging_tasks</code> , This method generate the jobs and add these jobs to <code>self.belonging_jobs</code> .
<code>handle_unexpected_submission_state()</code>	Handle unexpected job state of the submission.
<code>run_submission(*[, dry_run, exit_on_submit, ...])</code>	Main method to execute the submission.
<code>serialize([if_static])</code>	Convert the <code>Submission</code> class instance to a dictionary.
<code>update_submission_state()</code>	Check whether all the jobs in the submission.

<code>clean_jobs</code>
<code>download_jobs</code>
<code>get_hash</code>
<code>register_task</code>
<code>register_task_list</code>
<code>remove_unfinished_tasks</code>
<code>submission_from_json</code>
<code>submission_to_json</code>
<code>try_download_result</code>
<code>try_recover_from_json</code>
<code>upload_jobs</code>

async `async_run_submission(**kwargs)`

Async interface of `run_submission`.

Examples

```
>>> import asyncio
>>> from dpdispatcher import Machine, Resource, Submission
>>> async def run_jobs():
...     background_task = set()
...     # task1
...     task1 = Task(...)
...     submission1 = Submission(..., task_list=[task1])
...     background_task = asyncio.create_task(
...         submission1.async_run_submission(check_interval=2, clean=False)
...     )
...     # task2
...     task2 = Task(...)
...     submission2 = Submission(..., task_list=[task1])
...     background_task = asyncio.create_task(
...         submission2.async_run_submission(check_interval=2, clean=False)
...     )
...     background_tasks.add(background_task)
...     result = await asyncio.gather(*background_tasks)
...     return result
>>> run_jobs()
```

May raise Error if pass `clean=True` explicitly when submit to pbs or slurm.

bind_machine(machine)

Bind this submission to a machine. update the machine's context `remote_root` and `local_root`.

Parameters

machine

[Machine] the machine to bind with

check_all_finished()

Check whether all the jobs in the submission.

Notes

This method will not handle unexpected job state in the submission.

check_ratio_unfinished(ratio_unfinished: float) → bool

Calculate the ratio of unfinished tasks in the submission.

Parameters

ratio_unfinished

[float] the ratio of unfinished tasks in the submission

Returns

bool

whether the ratio of unfinished tasks in the submission is larger than `ratio_unfinished`

clean_jobs()

classmethod `deserialize(submission_dict, machine=None)`

Convert the submission_dict to a Submission class object.

Parameters

submission_dict

[dict] path-like, the base directory of the local tasks

machine

[Machine] Machine class Object to execute the jobs

Returns

submission

[Submission] the Submission class instance converted from the submission_dict

download_jobs()

generate_jobs()

After tasks register to the self.belonging_tasks, This method generate the jobs and add these jobs to self.belonging_jobs. The jobs are generated by the tasks randomly, and there are self.resources.group_size tasks in a task. Why we randomly shuffle the tasks is under the consideration of load balance. The random seed is a constant (to be concrete, 42). And this insures that the jobs are equal when we re-run the program.

get_hash()

handle_unexpected_submission_state()

Handle unexpected job state of the submission. If the job state is unsubmitted, submit the job. If the job state is terminated (killed unexpectly), resubmit the job. If the job state is unknown, raise an error.

register_task(task)

register_task_list(task_list)

remove_unfinished_tasks()

run_submission(*, dry_run=False, exit_on_submit=False, clean=True, check_interval=30)

Main method to execute the submission. First, check whether old Submission exists on the remote machine, and try to recover from it. Second, upload the local files to the remote machine where the tasks to be executed. Third, run the submission defined previously. Forth, wait until the tasks in the submission finished and download the result file to local directory. If dry_run is True, submission will be uploaded but not be executed and exit. If exit_on_submit is True, submission will exit.

serialize(if_static=False)

Convert the Submission class instance to a dictionary.

Parameters

if_static

[bool] whether dump the job runtime infomation (like job_id, job_state, fail_count) to the dictionary.

Returns

submission_dict

[dict] the dictionary converted from the Submission class instance

classmethod `submission_from_json(json_file_name='submission.json')`

submission_to_json()

`try_download_result()`

`try_recover_from_json()`

`update_submission_state()`

Check whether all the jobs in the submission.

Notes

this method will not handle unexpected (like resubmit terminated) job state in the submission.

`upload_jobs()`

`class dpdispatcher.Task(command, task_work_path, forward_files=[], backward_files=[], outlog='log', errlog='err')`

Bases: `object`

A task is a sequential command to be executed, as well as the files it depends on to transmit forward and backward.

Parameters

command

[Str] the command to be executed.

task_work_path

[Path] the directory of each file where the files are dependent on.

forward_files

[list of Path] the files to be transmitted to remote machine before the command execute.

backward_files

[list of Path] the files to be transmitted from remote machine after the comand finished.

outlog

[Str] the filename to which command redirect stdout

errlog

[Str] the filename to which command redirect stderr

Methods

<code>deserialize(task_dict)</code>	Convert the task_dict to a Task class object.
<code>get_task_state(context)</code>	Get the task state by checking the tag file.

arginfo

get_hash

load_from_dict

load_from_json

load_from_yaml

serialize

`static arginfo()`

classmethod `deserialize(task_dict)`

Convert the task_dict to a Task class object.

Parameters

task_dict

[dict] the dictionary which contains the task information

Returns

task

[Task] the Task class instance converted from the task_dict

get_hash()

get_task_state(context)

Get the task state by checking the tag file.

Parameters

context

[Context] the context of the task

classmethod `load_from_dict(task_dict: dict) → Task`

classmethod `load_from_json(json_file)`

classmethod `load_from_yaml(yaml_file)`

serialize()

9.1.1 Subpackages

dpdispatcher.contexts package

Contexts.

Submodules

dpdispatcher.contexts.dp_cloud_server_context module

class `dpdispatcher.contexts.dp_cloud_server_context.BohriumContext(*args, **kwargs)`

Bases: *BaseContext*

Methods

<code>machine_arginfo()</code>	Generate the machine arginfo.
<code>machine_subfields()</code>	Generate the machine subfields.

bind_submission
check_file_exists
check_finish
check_home_file_exists
clean
download
load_from_dict
read_file
read_home_file
upload
upload_job
write_file
write_home_file
write_local_file

```
alias: Tuple[str, ...] = ('DpCloudServerContext', 'LebesgueContext')
```

```
bind_submission(submission)
```

```
check_file_exists(fname)
```

```
check_home_file_exists(fname)
```

```
clean()
```

```
download(submission)
```

```
classmethod load_from_dict(context_dict)
```

```
classmethod machine_subfields() → List[Argument]
```

Generate the machine subfields.

Returns

list[Argument]

machine subfields

```
read_file(fname)
```

```
read_home_file(fname)
```

```
upload(submission)
```

```
upload_job(job, common_files=None)
```

```
write_file(fname, write_str)
```

```
write_home_file(fname, write_str)
```

```
write_local_file(fname, write_str)
```

```
dpdispatcher.contexts.dp_cloud_server_context.DpCloudServerContext
```

alias of *BohriumContext*

```
dpdispatcher.contexts.dp_cloud_server_context.LebesgueContext
```

alias of *BohriumContext*

dpdispatcher.contexts.hdfs_context module

class dpdispatcher.contexts.hdfs_context.**HDFSContext**(*args, **kwargs)

Bases: *BaseContext*

Methods

<i>check_file_exists</i> (fname)	Check whether the given file exists, often used in checking whether the belonging job has finished.
<i>download</i> (submission[, check_exists, ...])	Download backward files from HDFS root dir.
<i>machine_arginfo</i> ()	Generate the machine arginfo.
<i>machine_subfields</i> ()	Generate the machine subfields.
<i>upload</i> (submission[, dereference])	Upload forward files and forward command files to HDFS root dir.

bind_submission
check_finish
clean
get_job_root
load_from_dict
read_file
write_file

bind_submission(*submission*)

check_file_exists(*fname*)

Check whether the given file exists, often used in checking whether the belonging job has finished.

Parameters

fname

[string] file name to be checked

Returns

status: boolean

clean()

download(*submission*, *check_exists=False*, *mark_failure=True*, *back_error=False*)

Download backward files from HDFS root dir.

Parameters

submission

[Submission class instance] represents a collection of tasks, such as backward file names

check_exists

[bool] whether to check if the file exists

mark_failure

[bool] whether to mark the task as failed if the file does not exist

back_error

[bool] whether to download error files

Returns

none

get_job_root()

classmethod load_from_dict(*context_dict*)

read_file(*fname*)

upload(*submission*, *dereference=True*)

Upload forward files and forward command files to HDFS root dir.

Parameters

submission

[Submission class instance] represents a collection of tasks, such as forward file names

dereference

[bool] whether to dereference symbolic links

Returns

none

write_file(*fname*, *write_str*)

dpdispatcher.contexts.lazy_local_context module

class dpdispatcher.contexts.lazy_local_context.**LazyLocalContext**(*args, **kwargs)

Bases: [*BaseContext*](#)

Run jobs in the local server and local directory.

Parameters

local_root

[str] The local directory to store the jobs.

remote_root

[str, optional] The argument takes no effect.

remote_profile

[dict, optional] The remote profile. The default is {}.

***args**

The arguments.

****kwargs**

The keyword arguments.

Methods

<code>machine_arginfo()</code>	Generate the machine arginfo.
<code>machine_subfields()</code>	Generate the machine subfields.

<code>bind_submission</code>
<code>block_call</code>
<code>block_checkcall</code>
<code>call</code>
<code>check_file_exists</code>
<code>check_finish</code>
<code>clean</code>
<code>download</code>
<code>get_job_root</code>
<code>get_return</code>
<code>load_from_dict</code>
<code>read_file</code>
<code>upload</code>
<code>write_file</code>

`bind_submission(submission)`

`block_call(cmd)`

`block_checkcall(cmd)`

`call(cmd)`

`check_file_exists(fname)`

`check_finish(proc)`

`clean()`

`download(jobs, check_exists=False, mark_failure=True, back_error=False)`

`get_job_root()`

`get_return(proc)`

`classmethod load_from_dict(context_dict)`

`read_file(fname)`

`upload(jobs, dereference=True)`

`write_file(fname, write_str)`

`class dpdispatcher.contexts.lazy_local_context.SPRetObj(ret)`

Bases: `object`

Methods

read
readlines

read()

readlines()

`dpdispatcher.contexts.local_context` module

class `dpdispatcher.contexts.local_context.LocalContext(*args, **kwargs)`

Bases: *BaseContext*

Run jobs in the local server and remote directory.

Parameters

local_root

[str] The local directory to store the jobs.

remote_root

[str] The remote directory to store the jobs.

remote_profile

[dict, optional] The remote profile. The default is {}.

***args**

The arguments.

****kwargs**

The keyword arguments.

Methods

machine_arginfo()	Generate the machine arginfo.
machine_subfields()	Generate the machine subfields.

bind_submission
block_call
block_checkcall
call
check_file_exists
check_finish
clean
download
get_job_root
get_return
load_from_dict
read_file
upload
write_file


```

bind_submission(submission)

block_call(cmd)

block_checkcall(cmd)

call(cmd)

check_file_exists(fname)

check_finish(proc)

clean()

download(submission, check_exists=False, mark_failure=True, back_error=False)

get_job_root()

get_return(proc)

classmethod load_from_dict(context_dict)

read_file(fname)

upload(submission)

write_file(fname, write_str)

class dpdispatcher.contexts.local_context.SPRetObj(ret)
    Bases: object

```

Methods

read
readlines

```

read()

readlines()

```

dpdispatcher.contexts.openapi_context module

```

class dpdispatcher.contexts.openapi_context.OpenAPIContext(*args, **kwargs)
    Bases: BaseContext

```

Methods

machine_arginfo()	Generate the machine arginfo.
machine_subfields()	Generate the machine subfields.

bind_submission
check_file_exists
check_finish
check_home_file_exists
clean
download
load_from_dict
read_file
read_home_file
upload
upload_job
write_file
write_home_file
write_local_file

```
bind_submission(submission)

check_file_exists(fname)

check_home_file_exists(fname)

clean()

download(submission)

classmethod load_from_dict(context_dict)

read_file(fname)

read_home_file(fname)

upload(submission)

upload_job(job, common_files=None)

write_file(fname, write_str)

write_home_file(fname, write_str)

write_local_file(fname, write_str)
```

dpdispatcher.contexts.ssh_context module

```
class dpdispatcher.contexts.ssh_context.SSHContext(*args, **kwargs)
```

Bases: [*BaseContext*](#)

Attributes

sftp
ssh

Methods

<code>block_checkcall(cmd[, asynchronously, ...])</code>	Run command with arguments.
<code>machine_arginfo()</code>	Generate the machine arginfo.
<code>machine_subfields()</code>	Generate the machine subfields.

bind_submission
block_call
call
check_file_exists
check_finish
clean
close
download
get_job_root
get_return
list_remote_dir
load_from_dict
read_file
upload
write_file

bind_submission(*submission*)

block_call(*cmd*)

block_checkcall(*cmd*, *asynchronously=False*, *stderr_whitelist=None*)

Run command with arguments. Wait for command to complete. If the return code was zero then return, otherwise raise RuntimeError.

Parameters

cmd

[str] The command to run.

asynchronously

[bool, optional, default=False] Run command asynchronously. If True, *nohup* will be used to run the command.

stderr_whitelist

[list of str, optional, default=None] If not None, the stderr will be checked against the whitelist. If the stderr contains any of the strings in the whitelist, the command will be considered successful.

call(*cmd*)

check_file_exists(*fname*)

check_finish(*cmd_pipes*)

clean()

close()

download(*submission*, *check_exists=False*, *mark_failure=True*, *back_error=False*)

get_job_root()

get_return(*cmd_pipes*)

list_remote_dir(*sftp*, *remote_dir*, *ref_remote_root*, *result_list*)

classmethod load_from_dict(*context_dict*)

classmethod machine_subfields() → *List[Argument]*

Generate the machine subfields.

Returns

list[Argument]

machine subfields

read_file(*fname*)

property sftp

property ssh

upload(*submission*, *dereference=True*)

write_file(*fname*, *write_str*)

class dpdispatcher.contexts.ssh_context.SSHSession(*hostname*, *username*, *password=None*, *port=22*,
key_filename=None, *passphrase=None*,
timeout=10, *totp_secret=None*,
tar_compress=True, *look_for_keys=True*)

Bases: *object*

Attributes

remote

rsync_available

sftp

Returns sftp.

Methods

<i>inter_handler</i> (title, instructions, prompt_list)	<i>inter_handler</i> :	the	callback	for
		paramiko.transport.auth_interactive.		

arginfo
close
ensure_alive
exec_command
get
get_ssh_client
put

static `arginfo()`

`close()`

`ensure_alive(max_check=10, sleep_time=10)`

`exec_command(**kwargs)`

`get(from_f, to_f)`

`get_ssh_client()`

`inter_handler(title, instructions, prompt_list)`

`inter_handler`: the callback for `paramiko.transport.auth_interactive`.

The prototype for this function is defined by Paramiko, so all of the arguments need to be there, even though we don't use 'title' or 'instructions'.

The function is expected to return a tuple of data containing the responses to the provided prompts. Experimental results suggests that there will be one call of this function per prompt, but the mechanism allows for multiple prompts to be sent at once, so it's best to assume that that can happen.

Since tuples can't really be built on the fly, the responses are collected in a list which is then converted to a tuple when it's time to return a value.

Experiments suggest that the username prompt never happens. This makes sense, but the Username prompt is included here just in case.

`put(from_f, to_f)`

property `remote`: `str`

property `rsync_available`: `bool`

property `sftp`

Returns sftp. Open a new one if not existing.

dpdispatcher.dpcloudserver package

Submodules

dpdispatcher.dpcloudserver.client module

Provide backward compatibility with dflow.

exception `dpdispatcher.dpcloudserver.client.RequestInfoException`

Bases: `Exception`

dpdispatcher.entrypoints package

Entry points.

Submodules

dpdispatcher.entrypoints.gui module

DP-GUI entrypoint.

`dpdispatcher.entrypoints.gui.start_dpgui(*, port: int, bind_all: bool, **kwargs)`

Host DP-GUI server.

Parameters

port

[int] The port to serve DP-GUI on.

bind_all

[bool] Serve on all public interfaces. This will expose your DP-GUI instance to the network on both IPv4 and IPv6 (where available).

****kwargs**

additional arguments

Raises

ModuleNotFoundError

The dpgui package is not installed

dpdispatcher.entrypoints.submission module

`dpdispatcher.entrypoints.submission.handle_submission(*, submission_hash: str,
download_terminated_log: bool = False,
download_finished_task: bool = False, clean:
bool = False, reset_fail_count: bool = False)`

Handle terminated submission.

Parameters

submission_hash

[str] Submission hash to download.

download_terminated_log

[bool, optional] Download log files of terminated tasks.

download_finished_task

[bool, optional] Download finished tasks.

clean

[bool, optional] Clean submission.

reset_fail_count

[bool, optional] Reset fail count of all jobs to zero.

Raises

ValueError

At least one action should be specified.

dpdispatcher.machines package

Machines.

Submodules

dpdispatcher.machines.distributed_shell module

class dpdispatcher.machines.distributed_shell.DistributedShell(*args, **kwargs)

Bases: *Machine*

Methods

<i>do_submit</i> (job)	Submit th job to yarn using distributed shell.
<i>get_exit_code</i> (job)	Get exit code of the job.
<i>kill</i> (job)	Kill the job.
<i>resources_arginfo</i> ()	Generate the resources arginfo.
<i>resources_subfields</i> ()	Generate the resources subfields.

arginfo
bind_context
check_finish_tag
check_if_recover
check_status
default_resources
deserialize
gen_command_env_cuda_devices
gen_script
gen_script_command
gen_script_custom_flags_lines
gen_script_end
gen_script_env
gen_script_header
gen_script_run_command
gen_script_wait
load_from_dict
load_from_json
load_from_yaml
serialize
sub_script_cmd
sub_script_head

check_finish_tag(job)

check_status(job)

do_submit(job)

Submit th job to yarn using distributed shell.

Parameters

job
[Job class instance] job to be submitted

Returns

job_id: string
submit process id

gen_script_end(*job*)

gen_script_env(*job*)

gen_script_header(*job*)

dpdispatcher.machines.dp_cloud_server module

class dpdispatcher.machines.dp_cloud_server.**Bohrium**(*args, **kwargs)

Bases: *Machine*

Methods

<i>do_submit</i> (job)	Submit a single job, assuming that no job is running there.
<i>get_exit_code</i> (job)	Get exit code of the job.
<i>kill</i> (job)	Kill the job.
<i>resources_arginfo</i> ()	Generate the resources arginfo.
<i>resources_subfields</i> ()	Generate the resources subfields.

arginfo
bind_context
check_finish_tag
check_if_recover
check_status
default_resources
deserialize
gen_command_env_cuda_devices
gen_local_script
gen_script
gen_script_command
gen_script_custom_flags_lines
gen_script_end
gen_script_env
gen_script_header
gen_script_run_command
gen_script_wait
load_from_dict
load_from_json
load_from_yaml
map_dp_job_state
serialize
sub_script_cmd
sub_script_head


```
alias: Tuple[str, ...] = ('Lebesgue', 'DpCloudServer')
```

```
check_finish_tag(job)
```

```
check_if_recover(submission)
```

```
check_status(job)
```

```
do_submit(job)
```

Submit a single job, assuming that no job is running there.

```
gen_local_script(job)
```

```
gen_script(job)
```

```
gen_script_header(job)
```

```
get_exit_code(job) → int
```

Get exit code of the job.

Parameters

job

[Job] job

```
kill(job)
```

Kill the job.

Parameters

job

[Job] job

```
static map_dp_job_state(status, exit_code, ignore_exit_code=True)
```

`dpdispatcher.machines.dp_cloud_server.DpCloudServer`

alias of *Bohrrium*

`dpdispatcher.machines.dp_cloud_server.Lebesgue`

alias of *Bohrrium*

dpdispatcher.machines.fugaku module

```
class dpdispatcher.machines.fugaku.Fugaku(*args, **kwargs)
```

Bases: *Machine*

Methods

<code>do_submit(job)</code>	Submit a single job, assuming that no job is running there.
<code>get_exit_code(job)</code>	Get exit code of the job.
<code>kill(job)</code>	Kill the job.
<code>resources_arginfo()</code>	Generate the resources arginfo.
<code>resources_subfields()</code>	Generate the resources subfields.

<code>arginfo</code>
<code>bind_context</code>
<code>check_finish_tag</code>
<code>check_if_recover</code>
<code>check_status</code>
<code>default_resources</code>
<code>deserialize</code>
<code>gen_command_env_cuda_devices</code>
<code>gen_script</code>
<code>gen_script_command</code>
<code>gen_script_custom_flags_lines</code>
<code>gen_script_end</code>
<code>gen_script_env</code>
<code>gen_script_header</code>
<code>gen_script_run_command</code>
<code>gen_script_wait</code>
<code>load_from_dict</code>
<code>load_from_json</code>
<code>load_from_yaml</code>
<code>serialize</code>
<code>sub_script_cmd</code>
<code>sub_script_head</code>

`check_finish_tag(job)`

`check_status(job)`

`default_resources(resources)`

`do_submit(job)`

Submit a single job, assuming that no job is running there.

`gen_script(job)`

`gen_script_header(job)`

dpdispatcher.machines.lsf module

`class dpdispatcher.machines.lsf.LSF(*args, **kwargs)`

Bases: [*Machine*](#)

LSF batch.

Methods

<code>default_resources(resources)</code>	
<code>get_exit_code(job)</code>	Get exit code of the job.
<code>kill(job)</code>	Kill the job.
<code>resources_arginfo()</code>	Generate the resources arginfo.
<code>resources_subfields()</code>	Generate the resources subfields.

<code>arginfo</code>
<code>bind_context</code>
<code>check_finish_tag</code>
<code>check_if_recover</code>
<code>check_status</code>
<code>deserialize</code>
<code>do_submit</code>
<code>gen_command_env_cuda_devices</code>
<code>gen_script</code>
<code>gen_script_command</code>
<code>gen_script_custom_flags_lines</code>
<code>gen_script_end</code>
<code>gen_script_env</code>
<code>gen_script_header</code>
<code>gen_script_run_command</code>
<code>gen_script_wait</code>
<code>load_from_dict</code>
<code>load_from_json</code>
<code>load_from_yaml</code>
<code>serialize</code>
<code>sub_script_cmd</code>
<code>sub_script_head</code>

`check_finish_tag(job)`

`check_status(**kwargs)`

`default_resources(resources)`

`do_submit(**kwargs)`

Submit a single job, assuming that no job is running there.

`gen_script(job)`

`gen_script_header(job)`

`kill(job)`

Kill the job.

Parameters

job
[Job] job

classmethod `resources_subfields()` → `List[Argument]`

Generate the resources subfields.

Returns

list[Argument]

resources subfields

sub_script_cmd(*res*)

sub_script_head(*res*)

dpdispatcher.machines.openapi module

class `dpdispatcher.machines.openapi.OpenAPI(*args, **kwargs)`

Bases: *Machine*

Methods

<code>do_submit(job)</code>	Submit a single job, assuming that no job is running there.
<code>get_exit_code(job)</code>	Get exit code of the job.
<code>kill(job)</code>	Kill the job.
<code>resources_arginfo()</code>	Generate the resources arginfo.
<code>resources_subfields()</code>	Generate the resources subfields.

arginfo
bind_context
check_finish_tag
check_if_recover
check_status
default_resources
deserialize
gen_command_env_cuda_devices
gen_local_script
gen_script
gen_script_command
gen_script_custom_flags_lines
gen_script_end
gen_script_env
gen_script_header
gen_script_run_command
gen_script_wait
load_from_dict
load_from_json
load_from_yaml
map_dp_job_state
serialize
sub_script_cmd
sub_script_head

check_finish_tag(*job*)

check_if_recover(*submission*)

check_status(*job*)

do_submit(*job*)

Submit a single job, assuming that no job is running there.

gen_local_script(*job*)

gen_script(*job*)

gen_script_header(*job*)

get_exit_code(*job*)

Get exit code of the job.

Parameters

job

[Job] job

Returns

int

exit code

kill(*job*)

Kill the job.

Parameters

job

[Job] job

static map_dp_job_state(*status, exit_code, ignore_exit_code=True*)

dpdispatcher.machines.pbs module

class dpdispatcher.machines.pbs.**PBS**(*args, **kwargs)

Bases: [Machine](#)

Methods

<i>do_submit</i> (<i>job</i>)	Submit a single job, assuming that no job is running there.
<i>get_exit_code</i> (<i>job</i>)	Get exit code of the job.
<i>kill</i> (<i>job</i>)	Kill the job.
<i>resources_arginfo</i> ()	Generate the resources arginfo.
<i>resources_subfields</i> ()	Generate the resources subfields.

arginfo
bind_context
check_finish_tag
check_if_recover
check_status
default_resources
deserialize
gen_command_env_cuda_devices
gen_script
gen_script_command
gen_script_custom_flags_lines
gen_script_end
gen_script_env
gen_script_header
gen_script_run_command
gen_script_wait
load_from_dict
load_from_json
load_from_yaml
serialize
sub_script_cmd
sub_script_head

check_finish_tag(*job*)

check_status(*job*)

default_resources(*resources*)

do_submit(*job*)

Submit a single job, assuming that no job is running there.

gen_script(*job*)

gen_script_header(*job*)

kill(*job*)

Kill the job.

Parameters

job

[Job] job

class dpdispatcher.machines.pbs.**SGE**(*args, **kwargs)

Bases: [PBS](#)

Methods

<code>do_submit(job)</code>	Submit a single job, assuming that no job is running there.
<code>get_exit_code(job)</code>	Get exit code of the job.
<code>kill(job)</code>	Kill the job.
<code>resources_arginfo()</code>	Generate the resources arginfo.
<code>resources_subfields()</code>	Generate the resources subfields.

<code>arginfo</code>
<code>bind_context</code>
<code>check_finish_tag</code>
<code>check_if_recover</code>
<code>check_status</code>
<code>default_resources</code>
<code>deserialize</code>
<code>gen_command_env_cuda_devices</code>
<code>gen_script</code>
<code>gen_script_command</code>
<code>gen_script_custom_flags_lines</code>
<code>gen_script_end</code>
<code>gen_script_env</code>
<code>gen_script_header</code>
<code>gen_script_run_command</code>
<code>gen_script_wait</code>
<code>load_from_dict</code>
<code>load_from_json</code>
<code>load_from_yaml</code>
<code>serialize</code>
<code>sub_script_cmd</code>
<code>sub_script_head</code>

`check_finish_tag(job)`

`check_status(job)`

`default_resources(resources)`

`do_submit(job)`

Submit a single job, assuming that no job is running there.

`gen_script_header(job)`

`class dpdispatcher.machines.pbs.Torque(*args, **kwargs)`

Bases: [PBS](#)

Methods

<code>do_submit(job)</code>	Submit a single job, assuming that no job is running there.
<code>get_exit_code(job)</code>	Get exit code of the job.
<code>kill(job)</code>	Kill the job.
<code>resources_arginfo()</code>	Generate the resources arginfo.
<code>resources_subfields()</code>	Generate the resources subfields.

<code>arginfo</code>
<code>bind_context</code>
<code>check_finish_tag</code>
<code>check_if_recover</code>
<code>check_status</code>
<code>default_resources</code>
<code>deserialize</code>
<code>gen_command_env_cuda_devices</code>
<code>gen_script</code>
<code>gen_script_command</code>
<code>gen_script_custom_flags_lines</code>
<code>gen_script_end</code>
<code>gen_script_env</code>
<code>gen_script_header</code>
<code>gen_script_run_command</code>
<code>gen_script_wait</code>
<code>load_from_dict</code>
<code>load_from_json</code>
<code>load_from_yaml</code>
<code>serialize</code>
<code>sub_script_cmd</code>
<code>sub_script_head</code>

`check_status(job)`

`gen_script_header(job)`

dpdispatcher.machines.shell module

class dpdispatcher.machines.shell.**Shell**(*args, **kwargs)

Bases: *Machine*

Methods

<i>do_submit</i> (job)	Submit a single job, assuming that no job is running there.
get_exit_code(job)	Get exit code of the job.
<i>kill</i> (job)	Kill the job.
resources_arginfo()	Generate the resources arginfo.
resources_subfields()	Generate the resources subfields.

arginfo
bind_context
check_finish_tag
check_if_recover
check_status
default_resources
deserialize
gen_command_env_cuda_devices
gen_script
gen_script_command
gen_script_custom_flags_lines
gen_script_end
gen_script_env
gen_script_header
gen_script_run_command
gen_script_wait
load_from_dict
load_from_json
load_from_yaml
serialize
sub_script_cmd
sub_script_head

check_finish_tag(job)

check_status(job)

default_resources(resources)

do_submit(job)

Submit a single job, assuming that no job is running there.

gen_script(job)

gen_script_header(job)

kill(*job*)

Kill the job.

Parameters**job**

[Job] job

dpdispatcher.machines.slurm module**class** dpdispatcher.machines.slurm.**Slurm**(*args, **kwargs)Bases: *Machine***Methods**

<code>get_exit_code(job)</code>	Get exit code of the job.
<code>kill(job)</code>	Kill the job.
<code>resources_arginfo()</code>	Generate the resources arginfo.
<code>resources_subfields()</code>	Generate the resources subfields.

<code>arginfo</code>
<code>bind_context</code>
<code>check_finish_tag</code>
<code>check_if_recover</code>
<code>check_status</code>
<code>default_resources</code>
<code>deserialize</code>
<code>do_submit</code>
<code>gen_command_env_cuda_devices</code>
<code>gen_script</code>
<code>gen_script_command</code>
<code>gen_script_custom_flags_lines</code>
<code>gen_script_end</code>
<code>gen_script_env</code>
<code>gen_script_header</code>
<code>gen_script_run_command</code>
<code>gen_script_wait</code>
<code>load_from_dict</code>
<code>load_from_json</code>
<code>load_from_yaml</code>
<code>serialize</code>
<code>sub_script_cmd</code>
<code>sub_script_head</code>

check_finish_tag(*job*)**check_status**(**kwargs)**default_resources**(*resources*)

do_submit(***kwargs*)

Submit a single job, assuming that no job is running there.

gen_script(*job*)

gen_script_header(*job*)

kill(*job*)

Kill the job.

Parameters

job

[Job] job

classmethod resources_subfields() → List[Argument]

Generate the resources subfields.

Returns

list[Argument]

resources subfields

class dpdispatcher.machines.slurm.**SlurmJobArray**(*args, **kwargs)

Bases: [Slurm](#)

Slurm with job array enabled for multiple tasks in a job.

Methods

get_exit_code (<i>job</i>)	Get exit code of the job.
kill (<i>job</i>)	Kill the job.
resources_arginfo ()	Generate the resources arginfo.
resources_subfields ()	Generate the resources subfields.

<code>arginfo</code>
<code>bind_context</code>
<code>check_finish_tag</code>
<code>check_if_recover</code>
<code>check_status</code>
<code>default_resources</code>
<code>deserialize</code>
<code>do_submit</code>
<code>gen_command_env_cuda_devices</code>
<code>gen_script</code>
<code>gen_script_command</code>
<code>gen_script_custom_flags_lines</code>
<code>gen_script_end</code>
<code>gen_script_env</code>
<code>gen_script_header</code>
<code>gen_script_run_command</code>
<code>gen_script_wait</code>
<code>load_from_dict</code>
<code>load_from_json</code>
<code>load_from_yaml</code>
<code>serialize</code>
<code>sub_script_cmd</code>
<code>sub_script_head</code>

`check_finish_tag(job)`

`check_status(**kwargs)`

`gen_script_command(job)`

`gen_script_end(job)`

`gen_script_header(job)`

`classmethod resources_subfields() → List[Argument]`

Generate the resources subfields.

Returns

list[Argument]

resources subfields

dpdispatcher.utils package

Utils.

Subpackages

dpdispatcher.utils.dpcloudserver package

class dpdispatcher.utils.dpcloudserver.**Client**(*email=None, password=None, debug=False, ticket=None, base_url='https://bohrium.dp.tech/'*)

Bases: `object`

Methods

download
download_from_url
get
get_job_detail
get_job_result_url
get_log
get_tasks_list
job_create
kill
post
refresh_token
upload

download(*oss_file, save_file, endpoint, bucket_name*)

download_from_url(*url, save_file*)

get(*url, header=None, params=None, retry=5*)

get_job_detail(*job_id*)

get_job_result_url(*job_id*)

get_log(*job_id*)

get_tasks_list(*group_id, per_page=30*)

job_create(*job_type, oss_path, input_data, program_id=None, group_id=None*)

kill(*job_id*)

post(*url, data=None, header=None, params=None, retry=5*)

refresh_token(*retry=3*)

upload(*oss_task_zip, zip_task_file, endpoint, bucket_name*)

Submodules

dpdispatcher.utils.dpcloudserver.client module

```
class dpdispatcher.utils.dpcloudserver.client.Client(email=None, password=None, debug=False,
                                                    ticket=None,
                                                    base_url='https://bohrium.dp.tech/')
```

Bases: `object`

Methods

download
download_from_url
get
get_job_detail
get_job_result_url
get_log
get_tasks_list
job_create
kill
post
refresh_token
upload

download(oss_file, save_file, endpoint, bucket_name)

download_from_url(url, save_file)

get(url, header=None, params=None, retry=5)

get_job_detail(job_id)

get_job_result_url(job_id)

get_log(job_id)

get_tasks_list(group_id, per_page=30)

job_create(job_type, oss_path, input_data, program_id=None, group_id=None)

kill(job_id)

post(url, data=None, header=None, params=None, retry=5)

refresh_token(retry=3)

upload(oss_task_zip, zip_task_file, endpoint, bucket_name)

exception dpdispatcher.utils.dpcloudserver.client.RequestInfoException

Bases: `Exception`

`dpdispatcher.utils.dpcloudserver.config` module

`dpdispatcher.utils.dpcloudserver.retcode` module

```
class dpdispatcher.utils.dpcloudserver.retcode.RETCODE
```

```
    Bases: object
```

```
    DATAERR = '2002'
```

```
    DBERR = '2000'
```

```
    IOERR = '2003'
```

```
    NODATA = '2300'
```

```
    OK = '0000'
```

```
    PARAMERR = '2101'
```

```
    PWDERR = '2104'
```

```
    REQERR = '2200'
```

```
    ROLEERR = '2103'
```

```
    THIRDERR = '2001'
```

```
    TOKENINVALID = '2100'
```

```
    UNDERDEBUG = '2301'
```

```
    UNKOWNERR = '2400'
```

```
    USERERR = '2102'
```

```
    VERIFYERR = '2105'
```

`dpdispatcher.utils.dpcloudserver.zip_file` module

```
dpdispatcher.utils.dpcloudserver.zip_file.unzip_file(zip_file, out_dir='./')
```

```
dpdispatcher.utils.dpcloudserver.zip_file.zip_file_list(root_path, zip_filename, file_list=[])
```

Submodules

`dpdispatcher.utils.hdfs_cli` module

```
class dpdispatcher.utils.hdfs_cli.HDFS
```

```
    Bases: object
```

```
    Fundamental class for HDFS basic manipulation.
```

Methods

<code>copy_from_local(local_path, to_uri)</code>	Returns: True on success Raises: on unexpected error.
<code>exists(uri)</code>	Check existence of hdfs uri Returns: True on exists Raises: RuntimeError.
<code>mkdir(uri)</code>	Make new hdfs directory Returns: True on success Raises: RuntimeError.
<code>remove(uri)</code>	Check existence of hdfs uri Returns: True on exists Raises: RuntimeError.

<code>copy_to_local</code>
<code>move</code>
<code>read_hdfs_file</code>

static `copy_from_local(local_path, to_uri)`

Returns: True on success Raises: on unexpected error.

static `copy_to_local(from_uri, local_path)`

static `exists(uri)`

Check existence of hdfs uri Returns: True on exists Raises: RuntimeError.

static `mkdir(uri)`

Make new hdfs directory Returns: True on success Raises: RuntimeError.

static `move(from_uri, to_uri)`

static `read_hdfs_file(uri)`

static `remove(uri)`

Check existence of hdfs uri Returns: True on exists Raises: RuntimeError.

`dpdispatcher.utils.job_status` module

class `dpdispatcher.utils.job_status.JobStatus(value)`

Bases: `IntEnum`

An enumeration.

completing = 6

finished = 5

running = 3

terminated = 4

unknown = 100

unsubmitted = 1

waiting = 2

dpdispatcher.utils.record module**dpdispatcher.utils.utils module****exception dpdispatcher.utils.utils.RetrySignal**Bases: `Exception`

Exception to give a signal to retry the function.

`dpdispatcher.utils.utils.customized_script_header_template(filename: PathLike, resources: Resources) → str``dpdispatcher.utils.utils.generate_totp(secret: str, period: int = 30, token_length: int = 6) → str`

Generate time-based one time password (TOTP) from the secret.

Some HPCs use TOTP for two-factor authentication for safety.

Parameters**secret**

[str] The encoded secret provided by the HPC. It's usually extracted from a 2D code and base32 encoded.

period

[int, default=30] Time period where the code is valid in seconds.

token_length

[int, default=6] The token length.

Returns**token: str**

The generated token.

References<https://github.com/lepture/otpauth/blob/49914d83d36dbcd33c9e26f65002b21ce09a6303/otpauth.py#L143-L160>`dpdispatcher.utils.utils.get_sha256(filename)`

Get sha256 of a file.

Parameters**filename**

[str] The filename.

Returns**sha256: str**

The sha256.

`dpdispatcher.utils.utils.hotp(key: str, period: int, token_length: int = 6, digest='sha1')``dpdispatcher.utils.utils.retry(max_retry: int = 3, sleep: int | float = 60, catch_exception: ~typing.Type[BaseException] = <class 'dpdispatcher.utils.utils.RetrySignal'>) → Callable`

Retry the function until it succeeds or fails for certain times.

Parameters

max_retry

[int, default=3] The maximum retry times. If None, it will retry forever.

sleep

[int or float, default=60] The sleep time in seconds.

catch_exception

[Exception, default=Exception] The exception to catch.

Returns**decorator: Callable**

The decorator.

Examples

```
>>> @retry(max_retry=3, sleep=60, catch_exception=RetrySignal)
... def func():
...     raise RetrySignal("Failed")
```

`dppdispatcher.utils.utils.rsync`(*from_file: str, to_file: str, port: int = 22, key_filename: str | None = None, timeout: int | float = 10*)

Call rsync to transfer files.

Parameters**from_file**

[str] SRC

to_file

[str] DEST

port

[int, default=22] port for ssh

key_filename

[str, optional] identity file name

timeout

[int, default=10] timeout for ssh

Raises**RuntimeError**

when return code is not 0

`dppdispatcher.utils.utils.run_cmd_with_all_output`(*cmd, shell=True*)

9.1.2 Submodules

9.1.3 dppdispatcher.arginfo module

9.1.4 dppdispatcher.base_context module

`class dppdispatcher.base_context.BaseContext(*args, **kwargs)`

Bases: `object`

Methods

<code>machine_arginfo()</code>	Generate the machine arginfo.
<code>machine_subfields()</code>	Generate the machine subfields.

bind_submission
check_finish
clean
download
load_from_dict
read_file
upload
write_file

alias: `Tuple[str, ...] = ()`

bind_submission(*submission*)

check_finish(*proc*)

abstract clean()

abstract download(*submission*, *check_exists=False*, *mark_failure=True*, *back_error=False*)

classmethod load_from_dict(*context_dict*)

classmethod machine_arginfo() → `Argument`

Generate the machine arginfo.

Returns

Argument

machine arginfo

classmethod machine_subfields() → `List[Argument]`

Generate the machine subfields.

Returns

list[Argument]

machine subfields

options = {'BohriumContext', 'HDFSContext', 'LazyLocalContext', 'LocalContext', 'OpenAPIContext', 'SSHContext'}

abstract read_file(*fname*)

```
subclasses_dict = {'Bohrium': <class
'dpdispatcher.contexts.dp_cloud_server_context.BohriumContext'>, 'BohriumContext':
<class 'dpdispatcher.contexts.dp_cloud_server_context.BohriumContext'>,
'DpCloudServer': <class
'dpdispatcher.contexts.dp_cloud_server_context.BohriumContext'>,
'DpCloudServerContext': <class
'dpdispatcher.contexts.dp_cloud_server_context.BohriumContext'>, 'HDFS': <class
'dpdispatcher.contexts.hdfs_context.HDFSContext'>, 'HDFSContext': <class
'dpdispatcher.contexts.hdfs_context.HDFSContext'>, 'LazyLocal': <class
'dpdispatcher.contexts.lazy_local_context.LazyLocalContext'>, 'LazyLocalContext':
<class 'dpdispatcher.contexts.lazy_local_context.LazyLocalContext'>, 'Lebesgue':
<class 'dpdispatcher.contexts.dp_cloud_server_context.BohriumContext'>,
'LebesgueContext': <class
'dpdispatcher.contexts.dp_cloud_server_context.BohriumContext'>, 'Local': <class
'dpdispatcher.contexts.local_context.LocalContext'>, 'LocalContext': <class
'dpdispatcher.contexts.local_context.LocalContext'>, 'OpenAPI': <class
'dpdispatcher.contexts.openapi_context.OpenAPIContext'>, 'OpenAPIContext': <class
'dpdispatcher.contexts.openapi_context.OpenAPIContext'>, 'SSH': <class
'dpdispatcher.contexts.ssh_context.SSHContext'>, 'SSHContext': <class
'dpdispatcher.contexts.ssh_context.SSHContext'>, 'bohrium': <class
'dpdispatcher.contexts.dp_cloud_server_context.BohriumContext'>, 'bohriumcontext':
<class 'dpdispatcher.contexts.dp_cloud_server_context.BohriumContext'>,
'dpcloudserver': <class
'dpdispatcher.contexts.dp_cloud_server_context.BohriumContext'>,
'dpcloudservercontext': <class
'dpdispatcher.contexts.dp_cloud_server_context.BohriumContext'>, 'hdfs': <class
'dpdispatcher.contexts.hdfs_context.HDFSContext'>, 'hdfscontext': <class
'dpdispatcher.contexts.hdfs_context.HDFSContext'>, 'lazylocal': <class
'dpdispatcher.contexts.lazy_local_context.LazyLocalContext'>, 'lazylocalcontext':
<class 'dpdispatcher.contexts.lazy_local_context.LazyLocalContext'>, 'lebesgue':
<class 'dpdispatcher.contexts.dp_cloud_server_context.BohriumContext'>,
'lebesguecontext': <class
'dpdispatcher.contexts.dp_cloud_server_context.BohriumContext'>, 'local': <class
'dpdispatcher.contexts.local_context.LocalContext'>, 'localcontext': <class
'dpdispatcher.contexts.local_context.LocalContext'>, 'openapi': <class
'dpdispatcher.contexts.openapi_context.OpenAPIContext'>, 'openapicontext': <class
'dpdispatcher.contexts.openapi_context.OpenAPIContext'>, 'ssh': <class
'dpdispatcher.contexts.ssh_context.SSHContext'>, 'sshcontext': <class
'dpdispatcher.contexts.ssh_context.SSHContext'>}
```

```
abstract upload(submission)
```

```
abstract write_file(fname, write_str)
```

9.1.5 dpdispatcher.dlog module

9.1.6 dpdispatcher.dpdisp module

`dpdispatcher.dpdisp.main()`

`dpdispatcher.dpdisp.main_parser()` → `ArgumentParser`

Dpdispatcher commandline options argument parser.

Returns

`argparse.ArgumentParser`
the argument parser

Notes

This function is used by documentation.

`dpdispatcher.dpdisp.parse_args(args: List[str] | None = None)`

Dpdispatcher commandline options argument parsing.

Parameters

args
[List[str]] list of command line arguments, main purpose is testing default option None takes arguments from sys.argv

9.1.7 dpdispatcher.machine module

`class dpdispatcher.machine.Machine(*args, **kwargs)`

Bases: `object`

A machine is used to handle the connection with remote machines.

Parameters

context
[SubClass derived from BaseContext] The context is used to maintain the connection with remote machine.

Methods

<code>do_submit(job)</code>	Submit a single job, assuming that no job is running there.
<code>get_exit_code(job)</code>	Get exit code of the job.
<code>kill(job)</code>	Kill the job.
<code>resources_arginfo()</code>	Generate the resources arginfo.
<code>resources_subfields()</code>	Generate the resources subfields.

<code>arginfo</code>
<code>bind_context</code>
<code>check_finish_tag</code>
<code>check_if_recover</code>
<code>check_status</code>
<code>default_resources</code>
<code>deserialize</code>
<code>gen_command_env_cuda_devices</code>
<code>gen_script</code>
<code>gen_script_command</code>
<code>gen_script_custom_flags_lines</code>
<code>gen_script_end</code>
<code>gen_script_env</code>
<code>gen_script_header</code>
<code>gen_script_run_command</code>
<code>gen_script_wait</code>
<code>load_from_dict</code>
<code>load_from_json</code>
<code>load_from_yaml</code>
<code>serialize</code>
<code>sub_script_cmd</code>
<code>sub_script_head</code>

```
alias: Tuple[str, ...] = ()

classmethod arginfo()

bind_context(context)

abstract check_finish_tag(**kwargs)

check_if_recover(submission)

abstract check_status(job)

default_resources(res)

classmethod deserialize(machine_dict)

abstract do_submit(job)
    Submit a single job, assuming that no job is running there.

gen_command_env_cuda_devices(resources)

gen_script(job)

gen_script_command(job)

gen_script_custom_flags_lines(job)

gen_script_end(job)

gen_script_env(job)

abstract gen_script_header(job)
```

gen_script_run_command(*job*)

gen_script_wait(*resources*)

get_exit_code(*job*)

Get exit code of the job.

Parameters

job

[Job] job

kill(*job*)

Kill the job.

If not implemented, pass and let the user manually kill it.

Parameters

job

[Job] job

classmethod load_from_dict(*machine_dict*)

classmethod load_from_json(*json_path*)

classmethod load_from_yaml(*yaml_path*)

options = {'Bohrium', 'DistributedShell', 'Fugaku', 'LSF', 'OpenAPI', 'PBS', 'SGE', 'Shell', 'Slurm', 'SlurmJobArray', 'Torque'}

classmethod resources_arginfo() → [Argument](#)

Generate the resources arginfo.

Returns

Argument

resources arginfo

classmethod resources_subfields() → [List\[Argument\]](#)

Generate the resources subfields.

Returns

list[Argument]

resources subfields

serialize(*if_empty_remote_profile=False*)

sub_script_cmd(*res*)

sub_script_head(*res*)

```
subclasses_dict = {'Bohrium': <class
'dpdispatcher.machines.dp_cloud_server.Bohrium'>, 'DistributedShell': <class
'dpdispatcher.machines.distributed_shell.DistributedShell'>, 'DpCloudServer':
<class 'dpdispatcher.machines.dp_cloud_server.Bohrium'>, 'Fugaku': <class
'dpdispatcher.machines.fugaku.Fugaku'>, 'LSF': <class
'dpdispatcher.machines.lsf.LSF'>, 'Lebesgue': <class
'dpdispatcher.machines.dp_cloud_server.Bohrium'>, 'OpenAPI': <class
'dpdispatcher.machines.openapi.OpenAPI'>, 'PBS': <class
'dpdispatcher.machines.pbs.PBS'>, 'SGE': <class 'dpdispatcher.machines.pbs.SGE'>,
'Shell': <class 'dpdispatcher.machines.shell.Shell'>, 'Slurm': <class
'dpdispatcher.machines.slurm.Slurm'>, 'SlurmJobArray': <class
'dpdispatcher.machines.slurm.SlurmJobArray'>, 'Torque': <class
'dpdispatcher.machines.pbs.Torque'>, 'bohrium': <class
'dpdispatcher.machines.dp_cloud_server.Bohrium'>, 'distributedshell': <class
'dpdispatcher.machines.distributed_shell.DistributedShell'>, 'dpcloudserver':
<class 'dpdispatcher.machines.dp_cloud_server.Bohrium'>, 'fugaku': <class
'dpdispatcher.machines.fugaku.Fugaku'>, 'lebesgue': <class
'dpdispatcher.machines.dp_cloud_server.Bohrium'>, 'lsf': <class
'dpdispatcher.machines.lsf.LSF'>, 'openapi': <class
'dpdispatcher.machines.openapi.OpenAPI'>, 'pbs': <class
'dpdispatcher.machines.pbs.PBS'>, 'sge': <class 'dpdispatcher.machines.pbs.SGE'>,
'shell': <class 'dpdispatcher.machines.shell.Shell'>, 'slurm': <class
'dpdispatcher.machines.slurm.Slurm'>, 'slurmjobarray': <class
'dpdispatcher.machines.slurm.SlurmJobArray'>, 'torque': <class
'dpdispatcher.machines.pbs.Torque'>}
```

9.1.8 dpdispatcher.submission module

class dpdispatcher.submission.Job(*job_task_list*, *, *resources*, *machine=None*)

Bases: [object](#)

Job is generated by Submission automatically. A job usually has many tasks and it may request computing resources from job scheduler systems. Each Job can generate a script file to be submitted to the job scheduler system or executed locally.

Parameters

job_task_list

[list of Task] the tasks belonging to the job

resources

[Resources] the machine resources. Passed from Submission when it constructs jobs.

machine

[machine] machine object to execute the job. Passed from Submission when it constructs jobs.

Methods

<code>deserialize(job_dict[, machine])</code>	Convert the job_dict to a Submission class object.
<code>get_job_state()</code>	Get the jobs.
<code>get_last_error_message()</code>	Get last error message when the job is terminated.
<code>serialize([if_static])</code>	Convert the Task class instance to a dictionary.

<code>get_hash</code>
<code>handle_unexpected_job_state</code>
<code>job_to_json</code>
<code>register_job_id</code>
<code>submit_job</code>

classmethod `deserialize(job_dict, machine=None)`

Convert the job_dict to a Submission class object.

Parameters

job_dict

[dict] the dictionary which contains the job information

machine

[Machine] the machine object to execute the job

Returns

submission

[Job] the Job class instance converted from the job_dict

get_hash()

get_job_state()

Get the jobs. Usually, this method will query the database of slurm or pbs job scheduler system and get the results.

Notes

this method will not submit or resubmit the jobs if the job is unsubmitted.

get_last_error_message() → str | None

Get last error message when the job is terminated.

handle_unexpected_job_state()

job_to_json()

register_job_id(job_id)

serialize(if_static=False)

Convert the Task class instance to a dictionary.

Parameters

if_static

[bool] whether dump the job runtime information (job_id, job_state, fail_count, job_uuid etc.) to the dictionary.

Returns**task_dict**

[dict] the dictionary converted from the Task class instance

submit_job()

```
class dpdispatcher.submission.Resources(number_node, cpu_per_node, gpu_per_node, queue_name,
                                       group_size, *, custom_flags=[],
                                       strategy={'if_cuda_multi_devices': False, 'ratio_unfinished':
0.0}, para_deg=1, module_unload_list=[],
                                       module_purge=False, module_list=[], source_list=[], envs={},
                                       prepend_script=[], append_script=[], wait_time=0, **kwargs)
```

Bases: `object`

Resources is used to describe the machine resources we need to do calculations.

Parameters**number_node**

[int] The number of node need for each *job*.

cpu_per_node

[int] cpu numbers of each node.

gpu_per_node

[int] gpu numbers of each node.

queue_name

[str] The queue name of batch job scheduler system.

group_size

[int] The number of *tasks* in a *job*.

custom_flags

[list of Str] The extra lines pass to job submitting script header

strategy

[dict] strategies we use to generation job submitting scripts. `if_cuda_multi_devices` : bool

If there are multiple nvidia GPUS on the node, and we want to assign the tasks to different GPUS. If true, dpdispatcher will manually export environment variable `CUDA_VISIBLE_DEVICES` to different task. Usually, this option will be used with `Task.task_need_resources` variable simultaneously.

ratio_unfinished

[float] The ratio of *task* that can be unfinished.

customized_script_header_template_file

[str] The customized template file to generate job submitting script header, which overrides the default file.

para_deg

[int] Decide how many tasks will be run in parallel. Usually run with *strategy*['if_cuda_multi_devices']

source_list

[list of Path] The env file to be sourced before the command execution.

wait_time

[int] The waiting time in second after a single task submitted. Default: 0.

Methods

arginfo
deserialize
load_from_dict
load_from_json
load_from_yaml
serialize

static `arginfo(detail_kwargs=True)`

classmethod `deserialize(resources_dict)`

classmethod `load_from_dict(resources_dict)`

classmethod `load_from_json(json_file)`

classmethod `load_from_yaml(yaml_file)`

serialize()

class `dpdispatcher.submission.Submission(work_base, machine=None, resources=None, forward_common_files=[], backward_common_files=[], *, task_list=[])`

Bases: `object`

A submission represents a collection of tasks. These tasks usually locate at a common directory. And these Tasks may share common files to be uploaded and downloaded.

Parameters

work_base

[Path] the base directory of the local tasks. It is usually the dir name of project .

machine

[Machine] machine class object (for example, PBS, Slurm, Shell) to execute the jobs. The machine can still be bound after the instantiation with the `bind_submission` method.

resources

[Resources] the machine resources (cpu or gpu) used to generate the slurm/pbs script

forward_common_files

[list] the common files to be uploaded to other computers before the jobs begin

backward_common_files

[list] the common files to be downloaded from other computers after the jobs finish

task_list

[list of Task] a list of tasks to be run.

Methods

<code>async_run_submission(**kwargs)</code>	Async interface of run_submission.
<code>bind_machine(machine)</code>	Bind this submission to a machine.
<code>check_all_finished()</code>	Check whether all the jobs in the submission.
<code>check_ratio_unfinished(ratio_unfinished)</code>	Calculate the ratio of unfinished tasks in the submission.
<code>deserialize(submission_dict[, machine])</code>	Convert the submission_dict to a Submission class object.
<code>generate_jobs()</code>	After tasks register to the self.belonging_tasks, This method generate the jobs and add these jobs to self.belonging_jobs.
<code>handle_unexpected_submission_state()</code>	Handle unexpected job state of the submission.
<code>run_submission(*[, dry_run, exit_on_submit, ...])</code>	Main method to execute the submission.
<code>serialize([if_static])</code>	Convert the Submission class instance to a dictionary.
<code>update_submission_state()</code>	Check whether all the jobs in the submission.

clean_jobs
download_jobs
get_hash
register_task
register_task_list
remove_unfinished_tasks
submission_from_json
submission_to_json
try_download_result
try_recover_from_json
upload_jobs

async `async_run_submission(**kwargs)`

Async interface of run_submission.

Examples

```
>>> import asyncio
>>> from dpdispatcher import Machine, Resource, Submission
>>> async def run_jobs():
...     background_task = set()
...     # task1
...     task1 = Task(...)
...     submission1 = Submission(..., task_list=[task1])
...     background_task = asyncio.create_task(
...         submission1.async_run_submission(check_interval=2, clean=False)
...     )
...     # task2
...     task2 = Task(...)
...     submission2 = Submission(..., task_list=[task1])
...     background_task = asyncio.create_task(
...         submission2.async_run_submission(check_interval=2, clean=False)
...     )
```

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```

...     )
...     background_tasks.add(background_task)
...     result = await asyncio.gather(*background_tasks)
...     return result
>>> run_jobs()

```

May raise Error if pass *clean=True* explicitly when submit to pbs or slurm.

bind_machine(machine)

Bind this submission to a machine. update the machine's context remote_root and local_root.

Parameters

machine

[Machine] the machine to bind with

check_all_finished()

Check whether all the jobs in the submission.

Notes

This method will not handle unexpected job state in the submission.

check_ratio_unfinished(ratio_unfinished: float) → bool

Calculate the ratio of unfinished tasks in the submission.

Parameters

ratio_unfinished

[float] the ratio of unfinished tasks in the submission

Returns

bool

whether the ratio of unfinished tasks in the submission is larger than ratio_unfinished

clean_jobs()

classmethod deserialize(submission_dict, machine=None)

Convert the submission_dict to a Submission class object.

Parameters

submission_dict

[dict] path-like, the base directory of the local tasks

machine

[Machine] Machine class Object to execute the jobs

Returns

submission

[Submission] the Submission class instance converted from the submission_dict

download_jobs()

generate_jobs()

After tasks register to the self.belonging_tasks, This method generate the jobs and add these jobs to self.belonging_jobs. The jobs are generated by the tasks randomly, and there are self.resources.group_size tasks in a task. Why we randomly shuffle the tasks is under the consideration of load balance. The random seed is a constant (to be concrete, 42). And this insures that the jobs are equal when we re-run the program.

get_hash()**handle_unexpected_submission_state()**

Handle unexpected job state of the submission. If the job state is unsubmitted, submit the job. If the job state is terminated (killed unexpectedly), resubmit the job. If the job state is unknown, raise an error.

register_task(task)**register_task_list(task_list)****remove_unfinished_tasks()****run_submission(*, dry_run=False, exit_on_submit=False, clean=True, check_interval=30)**

Main method to execute the submission. First, check whether old Submission exists on the remote machine, and try to recover from it. Second, upload the local files to the remote machine where the tasks to be executed. Third, run the submission defined previously. Forth, wait until the tasks in the submission finished and download the result file to local directory. If dry_run is True, submission will be uploaded but not be executed and exit. If exit_on_submit is True, submission will exit.

serialize(if_static=False)

Convert the Submission class instance to a dictionary.

Parameters**if_static**

[bool] whether dump the job runtime information (like job_id, job_state, fail_count) to the dictionary.

Returns**submission_dict**

[dict] the dictionary converted from the Submission class instance

classmethod submission_from_json(json_file_name='submission.json')**submission_to_json()****try_download_result()****try_recover_from_json()****update_submission_state()**

Check whether all the jobs in the submission.

Notes

this method will not handle unexpected (like resubmit terminated) job state in the submission.

upload_jobs()

```
class dpdispatcher.submission.Task(command, task_work_path, forward_files=[], backward_files=[],  
                                outlog='log', errlog='err')
```

Bases: `object`

A task is a sequential command to be executed, as well as the files it depends on to transmit forward and backward.

Parameters

command

[Str] the command to be executed.

task_work_path

[Path] the directory of each file where the files are dependent on.

forward_files

[list of Path] the files to be transmitted to remote machine before the command execute.

backward_files

[list of Path] the files to be transmitted from remote machine after the comand finished.

outlog

[Str] the filename to which command redirect stdout

errlog

[Str] the filename to which command redirect stderr

Methods

<code>deserialize(task_dict)</code>	Convert the task_dict to a Task class object.
<code>get_task_state(context)</code>	Get the task state by checking the tag file.

arginfo

get_hash

load_from_dict

load_from_json

load_from_yaml

serialize

static arginfo()

classmethod deserialize(task_dict)

Convert the task_dict to a Task class object.

Parameters

task_dict

[dict] the dictionary which contains the task information

Returns

task

[Task] the Task class instance converted from the task_dict

get_hash()

get_task_state(context)

Get the task state by checking the tag file.

Parameters

context

[Context] the context of the task

classmethod load_from_dict(task_dict: dict) → Task

classmethod load_from_json(json_file)

classmethod load_from_yaml(yaml_file)

serialize()

RUNNING THE DEEPM-D-KIT ON THE EXPANSE CLUSTER

Expanse is a cluster operated by the San Diego Supercomputer Center. Here we provide an example to run jobs on the expanse.

The machine parameters are provided below. Expanse uses the SLURM workload manager for job scheduling. *remote_root* has been created in advance. It's worth mentioned that we do not recommend to use the password, so SSH keys are used instead to improve security.

```
1 {
2   "batch_type": "Slurm",
3   "local_root": "./",
4   "remote_root": "/expanse/lustre/scratch/njzjz/temp_project/dpgen_workdir",
5   "clean_asynchronously": true,
6   "context_type": "SSHContext",
7   "remote_profile": {
8     "hostname": "login.expanse.sdsc.edu",
9     "username": "njzjz",
10    "port": 22
11  }
12 }
```

Expanse's standard compute nodes are each powered by two 64-core AMD EPYC 7742 processors and contain 256 GB of DDR4 memory. Here, we request one node with 32 cores and 16 GB memory from the shared partition. Expanse does not support `--gres=gpu:0` command, so we use *custom_gpu_line* to customize the statement.

```
1 {
2   "number_node": 1,
3   "cpu_per_node": 1,
4   "gpu_per_node": 0,
5   "queue_name": "shared",
6   "group_size": 1,
7   "custom_flags": [
8     "#SBATCH -c 32",
9     "#SBATCH --mem=16G",
10    "#SBATCH --time=48:00:00",
11    "#SBATCH --account=rut149",
12    "#SBATCH --requeue"
13  ],
14   "source_list": [
15     "activate /home/njzjz/deepmd-kit"
16  ],
17   "envs": {
```

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```
18     "OMP_NUM_THREADS": 4,  
19     "TF_INTRA_OP_PARALLELISM_THREADS": 4,  
20     "TF_INTER_OP_PARALLELISM_THREADS": 8,  
21     "DP_AUTO_PARALLELIZATION": 1  
22 },  
23 "batch_type": "Slurm",  
24 "kwargs": {  
25     "custom_gpu_line": "#SBATCH --gpus=0"  
26 }  
27 }
```

The following task parameter runs a DeePMD-kit task, forwarding an input file and backwarding graph files. Here, the data set will be used among all the tasks, so it is not included in the *forward_files*. Instead, it should be included in the submission's *forward_common_files*.

```
1 {  
2     "command": "dp train input.json && dp freeze && dp compress",  
3     "task_work_path": "model1/",  
4     "forward_files": [  
5         "input.json"  
6     ],  
7     "backward_files": [  
8         "frozen_model.pb",  
9         "frozen_model_compressed.pb"  
10    ],  
11     "outlog": "log",  
12     "errlog": "err"  
13 }
```

RUNNING GAUSSIAN 16 WITH FAILURE ALLOWED

Typically, a task will retry three times if the exit code is not zero. Sometimes, one may allow non-zero code. For example, when running large amounts of Gaussian 16 single-point calculation tasks, some of the Gaussian 16 tasks may throw SCF errors and return a non-zero code. One can append `||:` to the command:

```
1 {  
2   "command": "g16 < input > output ||:",  
3   "task_work_path": "p1/",  
4   "forward_files": [  
5     "input"  
6   ],  
7   "backward_files": [  
8     "output"  
9   ]  
10 }
```

This command ensures the task will always provide zero code.

RUNNING MULTIPLE MD TASKS ON A GPU WORKSTATION

In this example, we are going to show how to run multiple MD tasks on a GPU workstation. This workstation does not install any job scheduling packages installed, so we will use Shell as *batch_type*.

```
1 {
2   "batch_type": "Shell",
3   "local_root": "./",
4   "remote_root": "/data2/jinzhe/dpgen_workdir",
5   "clean_asynchronously": true,
6   "context_type": "SSHContext",
7   "remote_profile": {
8     "hostname": "mandu.iqb.rutgers.edu",
9     "username": "jz748",
10    "port": 22
11  }
12 }
```

The workstation has 48 cores of CPUs and 8 RTX3090 cards. Here we hope each card runs 6 tasks at the same time, as each task does not consume too many GPU resources. Thus, *strategy/if_cuda_multi_devices* is set to `true` and *para_deg* is set to 6.

```
1 {
2   "number_node": 1,
3   "cpu_per_node": 48,
4   "gpu_per_node": 8,
5   "queue_name": "shell",
6   "group_size": 0,
7   "strategy": {
8     "if_cuda_multi_devices": true
9   },
10  "source_list": [
11    "activate /home/jz748/deepmd-kit"
12  ],
13  "envs": {
14    "OMP_NUM_THREADS": 1,
15    "TF_INTRA_OP_PARALLELISM_THREADS": 1,
16    "TF_INTER_OP_PARALLELISM_THREADS": 1
17  },
18  "para_deg": 6
19 }
```

Note that *group_size* should be set to 0 (means infinity) to ensure there is only one job and avoid running multiple jobs

at the same time.

CUSTOMIZING THE SUBMISSION SCRIPT HEADER

When submitting jobs to some clusters, such as the [Tiger Cluster](#) at Princeton University, the Slurm header is quite different from the standard one. In this case, DPDispatcher allows users to customize the templates by setting `strategy/customized_script_header_template_file` to a template file:

```
1 {
2   "number_node": 1,
3   "cpu_per_node": 32,
4   "kwargs": {
5     "qos": "tiger-vshort"
6   },
7   "source_list": ["activate abacus_env"],
8   "strategy": {
9     "customized_script_header_template_file": "./template.slurm"
10  },
11  "group_size": 2000
12 }
```

`template.slurm` is the template file, where `str.format()` is used to format the template with *Resources Parameters*:

```
1 #!/bin/bash -l
2 #SBATCH --parsable
3 #SBATCH --nodes={number_node}
4 #SBATCH --ntasks-per-node={cpu_per_node}
5 #SBATCH --qos={kwargs[qos]}
6 #SBATCH --time=01:02:00
7 #SBATCH --mem-per-cpu=4G
```

See [Python Format String Syntax](#) for how to insert parameters inside the template.

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- yuzhi
- zhangbei07
- zhaohan
- zjgemi

INDICES AND TABLES

- `genindex`
- `modindex`
- `search`

PYTHON MODULE INDEX

d

- `dpdispatcher`, 29
- `dpdispatcher.arginfo`, 70
- `dpdispatcher.base_context`, 70
- `dpdispatcher.contexts`, 39
- `dpdispatcher.contexts.dp_cloud_server_context`, 39
- `dpdispatcher.contexts.hdfs_context`, 41
- `dpdispatcher.contexts.lazy_local_context`, 42
- `dpdispatcher.contexts.local_context`, 44
- `dpdispatcher.contexts.openapi_context`, 45
- `dpdispatcher.contexts.ssh_context`, 46
- `dpdispatcher.dlog`, 73
- `dpdispatcher.dpcloudserver`, 49
- `dpdispatcher.dpcloudserver.client`, 49
- `dpdispatcher.dpdisp`, 73
- `dpdispatcher.entrypoints`, 50
- `dpdispatcher.entrypoints.gui`, 50
- `dpdispatcher.entrypoints.submission`, 50
- `dpdispatcher.machine`, 73
- `dpdispatcher.machines`, 51
- `dpdispatcher.machines.distributed_shell`, 51
- `dpdispatcher.machines.dp_cloud_server`, 52
- `dpdispatcher.machines.fugaku`, 53
- `dpdispatcher.machines.lsf`, 54
- `dpdispatcher.machines.openapi`, 56
- `dpdispatcher.machines.pbs`, 57
- `dpdispatcher.machines.shell`, 61
- `dpdispatcher.machines.slurm`, 62
- `dpdispatcher.submission`, 76
- `dpdispatcher.utils`, 64
- `dpdispatcher.utils.dpcloudserver`, 65
- `dpdispatcher.utils.dpcloudserver.client`, 66
- `dpdispatcher.utils.dpcloudserver.config`, 67
- `dpdispatcher.utils.dpcloudserver.retcode`, 67
- `dpdispatcher.utils.dpcloudserver.zip_file`, 67
- `dpdispatcher.utils.hdfs_cli`, 67
- `dpdispatcher.utils.job_status`, 68
- `dpdispatcher.utils.record`, 69
- `dpdispatcher.utils.utils`, 69

INDEX

A

alias (*dpdispatcher.base_context.BaseContext* attribute), 71

alias (*dpdispatcher.contexts.dp_cloud_server_context.BohriumContext* attribute), 40

alias (*dpdispatcher.Machine* attribute), 31

alias (*dpdispatcher.machine.Machine* attribute), 74

alias (*dpdispatcher.machines.dp_cloud_server.Bohrium* attribute), 53

append_script:
resources/append_script (*Argument*), 21

arginfo() (*dpdispatcher.contexts.ssh_context.SSHSession* static method), 48

arginfo() (*dpdispatcher.Machine* class method), 31

arginfo() (*dpdispatcher.machine.Machine* class method), 74

arginfo() (*dpdispatcher.Resources* static method), 34

arginfo() (*dpdispatcher.submission.Resources* static method), 79

arginfo() (*dpdispatcher.submission.Task* static method), 83

arginfo() (*dpdispatcher.Task* static method), 38

async_run_submission() (*dpdispatcher.Submission* method), 35

async_run_submission() (*dpdispatcher.submission.Submission* method), 80

B

backward_files:
task/backward_files (*Argument*), 25

BaseContext (class in *dpdispatcher.base_context*), 70

batch_type:
machine/batch_type (*Argument*), 15

resources/batch_type (*Argument*), 21

bind_context() (*dpdispatcher.Machine* method), 31

bind_context() (*dpdispatcher.machine.Machine* method), 74

bind_machine() (*dpdispatcher.Submission* method), 36

bind_machine() (*dpdispatcher.submission.Submission* method), 81

bind_submission() (*dpdispatcher.base_context.BaseContext* method), 71

bind_submission() (*dpdispatcher.contexts.dp_cloud_server_context.BohriumContext* method), 40

bind_submission() (*dpdispatcher.contexts.hdfs_context.HDFSContext* method), 41

bind_submission() (*dpdispatcher.contexts.lazy_local_context.LazyLocalContext* method), 43

bind_submission() (*dpdispatcher.contexts.local_context.LocalContext* method), 45

bind_submission() (*dpdispatcher.contexts.openapi_context.OpenAPIContext* method), 46

bind_submission() (*dpdispatcher.contexts.ssh_context.SSHContext* method), 47

block_call() (*dpdispatcher.contexts.lazy_local_context.LazyLocalContext* method), 43

block_call() (*dpdispatcher.contexts.local_context.LocalContext* method), 45

block_call() (*dpdispatcher.contexts.ssh_context.SSHContext* method), 47

block_checkcall() (*dpdispatcher.contexts.lazy_local_context.LazyLocalContext* method), 43

block_checkcall() (*dpdispatcher.contexts.local_context.LocalContext* method), 45

block_checkcall() (*dpdispatcher.contexts.ssh_context.SSHContext* method), 47

Bohrium (class in *dpdispatcher.machines.dp_cloud_server*), 52

BohriumContext (class in *dpdispatcher.contexts.dp_cloud_server_context*), 39

C

[54](#)
[check_finish_tag\(\)](#) (*dpdispatcher.machines.lsf.LSF method*), [55](#)
[call\(\)](#) (*dpdispatcher.contexts.lazy_local_context.LazyLocalContext method*), [43](#)
[call\(\)](#) (*dpdispatcher.contexts.local_context.LocalContext method*), [45](#)
[call\(\)](#) (*dpdispatcher.contexts.ssh_context.SSHContext method*), [47](#)
[check_all_finished\(\)](#) (*dpdispatcher.Submission method*), [36](#)
[check_all_finished\(\)](#) (*dpdispatcher.submission.Submission method*), [81](#)
[check_file_exists\(\)](#) (*dpdispatcher.contexts.dp_cloud_server_context.BohriumContext method*), [40](#)
[check_file_exists\(\)](#) (*dpdispatcher.contexts.hdfs_context.HDFSContext method*), [41](#)
[check_file_exists\(\)](#) (*dpdispatcher.contexts.lazy_local_context.LazyLocalContext method*), [43](#)
[check_file_exists\(\)](#) (*dpdispatcher.contexts.local_context.LocalContext method*), [45](#)
[check_file_exists\(\)](#) (*dpdispatcher.contexts.openapi_context.OpenAPIContext method*), [46](#)
[check_file_exists\(\)](#) (*dpdispatcher.contexts.ssh_context.SSHContext method*), [47](#)
[check_finish\(\)](#) (*dpdispatcher.base_context.BaseContext method*), [71](#)
[check_finish\(\)](#) (*dpdispatcher.contexts.lazy_local_context.LazyLocalContext method*), [43](#)
[check_finish\(\)](#) (*dpdispatcher.contexts.local_context.LocalContext method*), [45](#)
[check_finish\(\)](#) (*dpdispatcher.contexts.ssh_context.SSHContext method*), [47](#)
[check_finish_tag\(\)](#) (*dpdispatcher.Machine method*), [31](#)
[check_finish_tag\(\)](#) (*dpdispatcher.machine.Machine method*), [74](#)
[check_finish_tag\(\)](#) (*dpdispatcher.machines.distributed_shell.DistributedShell method*), [51](#)
[check_finish_tag\(\)](#) (*dpdispatcher.machines.dp_cloud_server.Bohrium method*), [53](#)
[check_finish_tag\(\)](#) (*dpdispatcher.machines.fugaku.Fugaku method*), [54](#)
[check_finish_tag\(\)](#) (*dpdispatcher.machines.lsf.LSF method*), [55](#)
[check_finish_tag\(\)](#) (*dpdispatcher.machines.openapi.OpenAPI method*), [56](#)
[check_finish_tag\(\)](#) (*dpdispatcher.machines.pbs.PBS method*), [58](#)
[check_finish_tag\(\)](#) (*dpdispatcher.machines.pbs.SGE method*), [59](#)
[check_finish_tag\(\)](#) (*dpdispatcher.machines.shell.Shell method*), [61](#)
[check_finish_tag\(\)](#) (*dpdispatcher.machines.slurm.Slurm method*), [62](#)
[check_finish_tag\(\)](#) (*dpdispatcher.machines.slurm.SlurmJobArray method*), [64](#)
[check_home_file_exists\(\)](#) (*dpdispatcher.contexts.dp_cloud_server_context.BohriumContext method*), [40](#)
[check_home_file_exists\(\)](#) (*dpdispatcher.contexts.openapi_context.OpenAPIContext method*), [46](#)
[check_if_recover\(\)](#) (*dpdispatcher.Machine method*), [31](#)
[check_if_recover\(\)](#) (*dpdispatcher.machine.Machine method*), [74](#)
[check_if_recover\(\)](#) (*dpdispatcher.machines.dp_cloud_server.Bohrium method*), [53](#)
[check_if_recover\(\)](#) (*dpdispatcher.machines.openapi.OpenAPI method*), [57](#)
[check_ratio_unfinished\(\)](#) (*dpdispatcher.Submission method*), [36](#)
[check_ratio_unfinished\(\)](#) (*dpdispatcher.submission.Submission method*), [81](#)
[check_status\(\)](#) (*dpdispatcher.Machine method*), [31](#)
[check_status\(\)](#) (*dpdispatcher.machine.Machine method*), [74](#)
[check_status\(\)](#) (*dpdispatcher.machines.distributed_shell.DistributedShell method*), [51](#)
[check_status\(\)](#) (*dpdispatcher.machines.dp_cloud_server.Bohrium method*), [53](#)
[check_status\(\)](#) (*dpdispatcher.machines.fugaku.Fugaku method*), [54](#)
[check_status\(\)](#) (*dpdispatcher.machines.lsf.LSF method*), [55](#)
[check_status\(\)](#) (*dpdispatcher.machines.openapi.OpenAPI method*), [56](#)
[check_status\(\)](#) (*dpdispatcher.machines.pbs.PBS method*), [58](#)
[check_status\(\)](#) (*dpdispatcher.machines.pbs.SGE method*), [59](#)
[check_status\(\)](#) (*dpdispatcher.machines.shell.Shell method*), [61](#)
[check_status\(\)](#) (*dpdispatcher.machines.slurm.Slurm method*), [62](#)
[check_status\(\)](#) (*dpdispatcher.machines.slurm.SlurmJobArray method*), [64](#)

patcher.machines.openapi.OpenAPI method), 57
check_status() (*dpdispatcher.machines.pbs.PBS* method), 58
check_status() (*dpdispatcher.machines.pbs.SGE* method), 59
check_status() (*dpdispatcher.machines.pbs.Torque* method), 60
check_status() (*dpdispatcher.machines.shell.Shell* method), 61
check_status() (*dpdispatcher.machines.slurm.Slurm* method), 62
check_status() (*dpdispatcher.machines.slurm.SlurmJobArray* method), 64
clean() (*dpdispatcher.base_context.BaseContext* method), 71
clean() (*dpdispatcher.contexts.dp_cloud_server_context.DPCloudServerContext* method), 40
clean() (*dpdispatcher.contexts.hdfs_context.HDFSContext* method), 41
clean() (*dpdispatcher.contexts.lazy_local_context.LazyLocalContext* method), 43
clean() (*dpdispatcher.contexts.local_context.LocalContext* method), 45
clean() (*dpdispatcher.contexts.openapi_context.OpenAPIContext* method), 46
clean() (*dpdispatcher.contexts.ssh_context.SSHContext* method), 47
clean_asynchronously:
machine/clean_asynchronously (Argument), 15
clean_jobs() (*dpdispatcher.Submission* method), 36
clean_jobs() (*dpdispatcher.submission.Submission* method), 81
Client (class in *dpdispatcher.utils.dpcloudserver*), 65
Client (class in *dpdispatcher.utils.dpcloudserver.client*), 66
close() (*dpdispatcher.contexts.ssh_context.SSHContext* method), 47
close() (*dpdispatcher.contexts.ssh_context.SSHSession* method), 49
command:
task/command (Argument), 25
completing (*dpdispatcher.utils.job_status.JobStatus* attribute), 68
context_type:
machine/context_type (Argument), 15
copy_from_local() (*dpdispatcher.utils.hdfs_cli.HDFS* static method), 68
copy_to_local() (*dpdispatcher.utils.hdfs_cli.HDFS* static method), 68
cpu_per_node:
resources/cpu_per_node (Argument), 19
custom_flags:
resources/custom_flags (Argument), 19
custom_gpu_line:
resources[LSF]/kwargs/custom_gpu_line (Argument), 22
resources[SlurmJobArray]/kwargs/custom_gpu_line (Argument), 23
resources[Slurm]/kwargs/custom_gpu_line (Argument), 23
customized_script_header_template() (in module *dpdispatcher.utils.utils*), 69
customized_script_header_template_file:
resources/strategy/customized_script_header_template_file (Argument), 20

D

DATAERR (*dpdispatcher.utils.dpcloudserver.retcode.RETCODE* attribute), 67
DATAERR (*dpdispatcher.utils.dpcloudserver.retcode.RETCODE* attribute), 67
default_resources() (*dpdispatcher.Machine* method), 31
default_resources() (*dpdispatcher.machine.Machine* method), 74
default_resources() (*dpdispatcher.machines.fugaku.Fugaku* method), 54
default_resources() (*dpdispatcher.machines.lsf.LSF* method), 55
default_resources() (*dpdispatcher.machines.pbs.PBS* method), 58
default_resources() (*dpdispatcher.machines.pbs.SGE* method), 59
default_resources() (*dpdispatcher.machines.shell.Shell* method), 61
default_resources() (*dpdispatcher.machines.slurm.Slurm* method), 62
deserialize() (*dpdispatcher.Job* class method), 29
deserialize() (*dpdispatcher.Machine* class method), 31
deserialize() (*dpdispatcher.machine.Machine* class method), 74
deserialize() (*dpdispatcher.Resources* class method), 34
deserialize() (*dpdispatcher.Submission* class method), 36
deserialize() (*dpdispatcher.submission.Job* class method), 77
deserialize() (*dpdispatcher.submission.Resources* class method), 79
deserialize() (*dpdispatcher.submission.Submission* class method), 81
deserialize() (*dpdispatcher.submission.Task* class method), 83

deserialize() (*dpdispatcher.Task* class method), 38
 DistributedShell (class in *dpdispatcher.machines.distributed_shell*), 51
 do_submit() (*dpdispatcher.Machine* method), 31
 do_submit() (*dpdispatcher.machine.Machine* method), 74
 do_submit() (*dpdispatcher.machines.distributed_shell.DistributedShell* method), 51
 do_submit() (*dpdispatcher.machines.dp_cloud_server.DpCloudServer* method), 53
 do_submit() (*dpdispatcher.machines.fugaku.Fugaku* method), 54
 do_submit() (*dpdispatcher.machines.lsf.LSF* method), 55
 do_submit() (*dpdispatcher.machines.openapi.OpenAPI* method), 57
 do_submit() (*dpdispatcher.machines.pbs.PBS* method), 58
 do_submit() (*dpdispatcher.machines.pbs.SGE* method), 59
 do_submit() (*dpdispatcher.machines.shell.Shell* method), 61
 do_submit() (*dpdispatcher.machines.slurm.Slurm* method), 62
 download() (*dpdispatcher.base_context.BaseContext* method), 71
 download() (*dpdispatcher.contexts.dp_cloud_server_context.DpCloudServerContext* method), 40
 download() (*dpdispatcher.contexts.hdfs_context.HDFSContext* method), 41
 download() (*dpdispatcher.contexts.lazy_local_context.LazyLocalContext* method), 43
 download() (*dpdispatcher.contexts.local_context.LocalContext* method), 45
 download() (*dpdispatcher.contexts.openapi_context.OpenAPIContext* method), 46
 download() (*dpdispatcher.contexts.ssh_context.SSHContext* method), 47
 download() (*dpdispatcher.utils.dpcloudserver.Client* method), 65
 download() (*dpdispatcher.utils.dpcloudserver.client.Client* method), 66
 download_from_url() (*dpdispatcher.utils.dpcloudserver.Client* method), 65
 download_from_url() (*dpdispatcher.utils.dpcloudserver.client.Client* method), 66
 download_jobs() (*dpdispatcher.Submission* method), 37
 download_jobs() (*dpdispatcher.submission.Submission* method), 81
 DpCloudServer (in module *dpdispatcher.machines.dp_cloud_server*), 53
 DpCloudServerContext (in module *dpdispatcher.contexts.dp_cloud_server_context*), 40
 dpdispatcher module, 29
 dpdispatcher.argo module, 70
 dpdispatcher.base_context module, 70
 dpdispatcher.contexts module, 39
 dpdispatcher.contexts.dp_cloud_server_context module, 39
 dpdispatcher.contexts.hdfs_context module, 41
 dpdispatcher.contexts.lazy_local_context module, 42
 dpdispatcher.contexts.local_context module, 44
 dpdispatcher.contexts.openapi_context module, 45
 dpdispatcher.contexts.ssh_context module, 46
 dpdispatcher.dlog module, 73
 dpdispatcher.dpcloudserver module, 49
 dpdispatcher.dpcloudserver.client module, 49
 dpdispatcher.dpdispatcher module, 73
 dpdispatcher.entrypoints module, 50
 dpdispatcher.entrypoints.gui module, 50
 dpdispatcher.entrypoints.submission module, 50
 dpdispatcher.machine module, 73
 dpdispatcher.machines module, 51
 dpdispatcher.machines.distributed_shell module, 51
 dpdispatcher.machines.dp_cloud_server module, 52
 dpdispatcher.machines.fugaku module, 53
 dpdispatcher.machines.lsf module, 54
 dpdispatcher.machines.openapi module, 56
 dpdispatcher.machines.pbs module, 57

dpdispatcher.machines.shell
 module, 61
 dpdispatcher.machines.slurm
 module, 62
 dpdispatcher.submission
 module, 76
 dpdispatcher.utils
 module, 64
 dpdispatcher.utils.dpcloudserver
 module, 65
 dpdispatcher.utils.dpcloudserver.client
 module, 66
 dpdispatcher.utils.dpcloudserver.config
 module, 67
 dpdispatcher.utils.dpcloudserver.retcode
 module, 67
 dpdispatcher.utils.dpcloudserver.zip_file
 module, 67
 dpdispatcher.utils.hdfs_cli
 module, 67
 dpdispatcher.utils.job_status
 module, 68
 dpdispatcher.utils.record
 module, 69
 dpdispatcher.utils.utils
 module, 69

E

email:
 machine[BohriumContext]/remote_profile/email
 (Argument), 17
 ensure_alive() (dpdispatcher.contexts.ssh_context.SSHSession
 method), 49
 envs:
 resources/envs (Argument), 21
 errlog:
 task/errlog (Argument), 25
 exec_command() (dpdispatcher.contexts.ssh_context.SSHSession
 method), 49
 exists() (dpdispatcher.utils.hdfs_cli.HDFS static
 method), 68

F

finished (dpdispatcher.utils.job_status.JobStatus
 attribute), 68
 forward_files:
 task/forward_files (Argument), 25
 Fugaku (class in dpdispatcher.machines.fugaku), 53

G

gen_command_env_cuda_devices() (dpdispatcher.Machine method), 31
 gen_command_env_cuda_devices() (dpdispatcher.machine.Machine method), 74
 gen_local_script() (dpdispatcher.machines.dp_cloud_server.Bohrium
 method), 53
 gen_local_script() (dpdispatcher.machines.openapi.OpenAPI method),
 57
 gen_script() (dpdispatcher.Machine method), 31
 gen_script() (dpdispatcher.machine.Machine method),
 74
 gen_script() (dpdispatcher.machines.dp_cloud_server.Bohrium
 method), 53
 gen_script() (dpdispatcher.machines.fugaku.Fugaku
 method), 54
 gen_script() (dpdispatcher.machines.lsf.LSF method),
 55
 gen_script() (dpdispatcher.machines.openapi.OpenAPI
 method), 57
 gen_script() (dpdispatcher.machines.pbs.PBS
 method), 58
 gen_script() (dpdispatcher.machines.shell.Shell
 method), 61
 gen_script() (dpdispatcher.machines.slurm.Slurm
 method), 63
 gen_script_command() (dpdispatcher.Machine
 method), 32
 gen_script_command() (dpdispatcher.machine.Machine method), 74
 gen_script_command() (dpdispatcher.machines.slurm.SlurmJobArray
 method), 64
 gen_script_custom_flags_lines() (dpdispatcher.Machine method), 32
 gen_script_custom_flags_lines() (dpdispatcher.machine.Machine method), 74
 gen_script_end() (dpdispatcher.Machine method), 32
 gen_script_end() (dpdispatcher.machine.Machine
 method), 74
 gen_script_end() (dpdispatcher.machines.distributed_shell.DistributedShell
 method), 52
 gen_script_end() (dpdispatcher.machines.slurm.SlurmJobArray
 method), 64
 gen_script_env() (dpdispatcher.Machine method), 32
 gen_script_env() (dpdispatcher.machine.Machine
 method), 74
 gen_script_env() (dpdispatcher.machines.distributed_shell.DistributedShell
 method), 52
 gen_script_header() (dpdispatcher.Machine
 method), 32
 gen_script_header() (dpdispatcher.machine.Machine

method), 74

gen_script_header() (dpdispatcher.machines.distributed_shell.DistributedShell method), 52

gen_script_header() (dpdispatcher.machines.dp_cloud_server.Bohrium method), 53

gen_script_header() (dpdispatcher.machines.fugaku.Fugaku method), 54

gen_script_header() (dpdispatcher.machines.lsf.LSF method), 55

gen_script_header() (dpdispatcher.machines.openapi.OpenAPI method), 57

gen_script_header() (dpdispatcher.machines.pbs.PBS method), 58

gen_script_header() (dpdispatcher.machines.pbs.SGE method), 59

gen_script_header() (dpdispatcher.machines.pbs.Torque method), 60

gen_script_header() (dpdispatcher.machines.shell.Shell method), 61

gen_script_header() (dpdispatcher.machines.slurm.Slurm method), 63

gen_script_header() (dpdispatcher.machines.slurm.SlurmJobArray method), 64

gen_script_run_command() (dpdispatcher.Machine method), 32

gen_script_run_command() (dpdispatcher.machine.Machine method), 74

gen_script_wait() (dpdispatcher.Machine method), 32

gen_script_wait() (dpdispatcher.machine.Machine method), 75

generate_jobs() (dpdispatcher.Submission method), 37

generate_jobs() (dpdispatcher.submission.Submission method), 81

generate_totp() (in module dpdispatcher.utils.utils), 69

get() (dpdispatcher.contexts.ssh_context.SSHSession method), 49

get() (dpdispatcher.utils.dpcloudserver.Client method), 65

get() (dpdispatcher.utils.dpcloudserver.client.Client method), 66

get_exit_code() (dpdispatcher.Machine method), 32

get_exit_code() (dpdispatcher.machine.Machine method), 75

get_exit_code() (dpdispatcher.machines.dp_cloud_server.Bohrium method), 53

get_exit_code() (dpdispatcher.machines.openapi.OpenAPI method), 57

get_hash() (dpdispatcher.Job method), 30

get_hash() (dpdispatcher.Submission method), 37

get_hash() (dpdispatcher.submission.Job method), 77

get_hash() (dpdispatcher.submission.Submission method), 82

get_hash() (dpdispatcher.submission.Task method), 84

get_hash() (dpdispatcher.Task method), 39

get_job_detail() (dpdispatcher.patcher.utils.dpcloudserver.Client method), 65

get_job_detail() (dpdispatcher.patcher.utils.dpcloudserver.client.Client method), 66

get_job_result_url() (dpdispatcher.patcher.utils.dpcloudserver.Client method), 65

get_job_result_url() (dpdispatcher.patcher.utils.dpcloudserver.client.Client method), 66

get_job_root() (dpdispatcher.patcher.contexts.hdfs_context.HDFSContext method), 42

get_job_root() (dpdispatcher.patcher.contexts.lazy_local_context.LazyLocalContext method), 43

get_job_root() (dpdispatcher.patcher.contexts.local_context.LocalContext method), 45

get_job_root() (dpdispatcher.patcher.contexts.ssh_context.SSHContext method), 48

get_job_state() (dpdispatcher.Job method), 30

get_job_state() (dpdispatcher.submission.Job method), 77

get_last_error_message() (dpdispatcher.Job method), 30

get_last_error_message() (dpdispatcher.submission.Job method), 77

get_log() (dpdispatcher.utils.dpcloudserver.Client method), 65

get_log() (dpdispatcher.utils.dpcloudserver.client.Client method), 66

get_return() (dpdispatcher.contexts.lazy_local_context.LazyLocalContext method), 43

get_return() (dpdispatcher.contexts.local_context.LocalContext method), 45

get_return() (dpdispatcher.contexts.ssh_context.SSHContext method), 48

get_sha256() (in module dpdispatcher.utils.utils), 69

`get_ssh_client()` (*dpdispatcher.contexts.ssh_context.SSHSession method*), 49
`get_task_state()` (*dpdispatcher.submission.Task method*), 84
`get_task_state()` (*dpdispatcher.Task method*), 39
`get_tasks_list()` (*dpdispatcher.utils.dpcloudserver.Client method*), 65
`get_tasks_list()` (*dpdispatcher.utils.dpcloudserver.client.Client method*), 66
`gpu_exclusive:`
 `resources[LSF]/kwargs/gpu_exclusive` (*Argument*), 22
`gpu_new_syntax:`
 `resources[LSF]/kwargs/gpu_new_syntax` (*Argument*), 22
`gpu_per_node:`
 `resources/gpu_per_node` (*Argument*), 19
`gpu_usage:`
 `resources[LSF]/kwargs/gpu_usage` (*Argument*), 22
`group_size:`
 `resources/group_size` (*Argument*), 19
H
`handle_submission()` (*in module dpdispatcher.entrypoints.submission*), 50
`handle_unexpected_job_state()` (*dpdispatcher.Job method*), 30
`handle_unexpected_job_state()` (*dpdispatcher.submission.Job method*), 77
`handle_unexpected_submission_state()` (*dpdispatcher.Submission method*), 37
`handle_unexpected_submission_state()` (*dpdispatcher.submission.Submission method*), 82
HDFS (*class in dpdispatcher.utils.hdfs_cli*), 67
HDFSContext (*class in dpdispatcher.contexts.hdfs_context*), 41
`hostname:`
 `machine[SSHContext]/remote_profile/hostname` (*Argument*), 16
`http()` (*in module dpdispatcher.utils.utils*), 69
I
`if_cuda_multi_devices:`
 `resources/strategy/if_cuda_multi_devices` (*Argument*), 20
`ignore_exit_code:`
 `machine[BohriumContext]/remote_profile/ignore_exit_code` (*Argument*), 18
`input_data:`
 `machine[BohriumContext]/remote_profile/input_data` (*Argument*), 18
`inter_handler()` (*dpdispatcher.contexts.ssh_context.SSHSession method*), 49
IOERR (*dpdispatcher.utils.dpcloudserver.retcode.RETCODE attribute*), 67
J
Job (*class in dpdispatcher*), 29
Job (*class in dpdispatcher.submission*), 76
`job_create()` (*dpdispatcher.utils.dpcloudserver.Client method*), 65
`job_create()` (*dpdispatcher.utils.dpcloudserver.client.Client method*), 66
`job_to_json()` (*dpdispatcher.Job method*), 30
`job_to_json()` (*dpdispatcher.submission.Job method*), 77
JobStatus (*class in dpdispatcher.utils.job_status*), 68
K
`keep_backup:`
 `machine[BohriumContext]/remote_profile/keep_backup` (*Argument*), 18
`key_filename:`
 `machine[SSHContext]/remote_profile/key_filename` (*Argument*), 16
`kill()` (*dpdispatcher.Machine method*), 32
`kill()` (*dpdispatcher.machine.Machine method*), 75
`kill()` (*dpdispatcher.machines.dp_cloud_server.Bohrium method*), 53
`kill()` (*dpdispatcher.machines.lsf.LSF method*), 55
`kill()` (*dpdispatcher.machines.openapi.OpenAPI method*), 57
`kill()` (*dpdispatcher.machines.pbs.PBS method*), 58
`kill()` (*dpdispatcher.machines.shell.Shell method*), 61
`kill()` (*dpdispatcher.machines.slurm.Slurm method*), 63
`kill()` (*dpdispatcher.utils.dpcloudserver.Client method*), 65
`kill()` (*dpdispatcher.utils.dpcloudserver.client.Client method*), 66
`kwargs:`
 `resources[Bohrium]/kwargs` (*Argument*), 21
 `resources[DistributedShell]/kwargs` (*Argument*), 22
 `resources[Fugaku]/kwargs` (*Argument*), 22
 `resources[LSF]/kwargs` (*Argument*), 22
 `resources[OpenAPI]/kwargs` (*Argument*), 21
 `resources[PBS]/kwargs` (*Argument*), 23
 `resources[SGE]/kwargs` (*Argument*), 23
 `resources[Shell]/kwargs` (*Argument*), 22
 `resources[SlurmJobArray]/kwargs` (*Argument*), 23
 `resources[Slurm]/kwargs` (*Argument*), 23

- resources[Torque]/kwargs (Argument), 23
- ## L
- LazyLocalContext (class in dpdispatcher.contexts.lazy_local_context), 42
- Lebesgue (in module dpdispatcher.machines.dp_cloud_server), 53
- LebesgueContext (in module dpdispatcher.contexts.dp_cloud_server_context), 40
- list_remote_dir() (dpdispatcher.contexts.ssh_context.SSHContext class method), 48
- load_from_dict() (dpdispatcher.base_context.BaseContext class method), 71
- load_from_dict() (dpdispatcher.contexts.dp_cloud_server_context.BohriumContext class method), 40
- load_from_dict() (dpdispatcher.contexts.hdfs_context.HDFSContext class method), 42
- load_from_dict() (dpdispatcher.contexts.lazy_local_context.LazyLocalContext class method), 43
- load_from_dict() (dpdispatcher.contexts.local_context.LocalContext class method), 45
- load_from_dict() (dpdispatcher.contexts.openapi_context.OpenAPIContext class method), 46
- load_from_dict() (dpdispatcher.contexts.ssh_context.SSHContext class method), 48
- load_from_dict() (dpdispatcher.Machine class method), 32
- load_from_dict() (dpdispatcher.machine.Machine class method), 75
- load_from_dict() (dpdispatcher.Resources class method), 34
- load_from_dict() (dpdispatcher.submission.Resources class method), 79
- load_from_dict() (dpdispatcher.submission.Task class method), 84
- load_from_dict() (dpdispatcher.Task class method), 39
- load_from_json() (dpdispatcher.Machine class method), 32
- load_from_json() (dpdispatcher.machine.Machine class method), 75
- load_from_json() (dpdispatcher.Resources class method), 34
- load_from_json() (dpdispatcher.submission.Resources class method), 79
- load_from_json() (dpdispatcher.submission.Task class method), 84
- load_from_json() (dpdispatcher.Task class method), 39
- load_from_yaml() (dpdispatcher.Machine class method), 32
- load_from_yaml() (dpdispatcher.machine.Machine class method), 75
- load_from_yaml() (dpdispatcher.Resources class method), 34
- load_from_yaml() (dpdispatcher.submission.Resources class method), 79
- load_from_yaml() (dpdispatcher.submission.Task class method), 84
- load_from_yaml() (dpdispatcher.Task class method), 39
- local_root: machine/local_root (Argument), 15
- LocalContext (class in dpdispatcher.contexts.local_context), 44
- look_for_keys: machine[SSHContext]/remote_profile/look_for_keys (Argument), 17
- LSF (class in dpdispatcher.machines.lsf), 54
- ## M
- machine (Argument) machine:, 15
- Machine (class in dpdispatcher), 30
- Machine (class in dpdispatcher.machine), 73
- machine/batch_type (Argument) batch_type:, 15
- machine/clean_asynchronously (Argument) clean_asynchronously:, 15
- machine/context_type (Argument) context_type:, 15
- machine/local_root (Argument) local_root:, 15
- machine/remote_root (Argument) remote_root:, 15
- machine: machine (Argument), 15
- machine_arginfo() (dpdispatcher.base_context.BaseContext class method), 71
- machine_subfields() (dpdispatcher.base_context.BaseContext class method), 71
- machine_subfields() (dpdispatcher.contexts.dp_cloud_server_context.BohriumContext class method), 40

class method), 40
 machine_subfields() (*dpdispatcher.contexts.ssh_context.SSHContext class method*), 48
 machine[BohriumContext]/remote_profile (*Argument*)
 remote_profile:, 17
 machine[BohriumContext]/remote_profile/email (*Argument*)
 email:, 17
 machine[BohriumContext]/remote_profile/ignore_exit_code (*Argument*)
 ignore_exit_code:, 18
 machine[BohriumContext]/remote_profile/input_data (*Argument*)
 input_data:, 18
 machine[BohriumContext]/remote_profile/keep_backup (*Argument*)
 keep_backup:, 18
 machine[BohriumContext]/remote_profile/password (*Argument*)
 password:, 17
 machine[BohriumContext]/remote_profile/program_id (*Argument*)
 program_id:, 18
 machine[BohriumContext]/remote_profile/retry_count (*Argument*)
 retry_count:, 18
 machine[HDFSContext]/remote_profile (*Argument*)
 remote_profile:, 16
 machine[LazyLocalContext]/remote_profile (*Argument*)
 remote_profile:, 17
 machine[LocalContext]/remote_profile (*Argument*)
 remote_profile:, 16
 machine[OpenAPIContext]/remote_profile (*Argument*)
 remote_profile:, 18
 machine[SSHContext]/remote_profile (*Argument*)
 remote_profile:, 16
 machine[SSHContext]/remote_profile/hostname (*Argument*)
 hostname:, 16
 machine[SSHContext]/remote_profile/key_filename (*Argument*)
 key_filename:, 16
 machine[SSHContext]/remote_profile/look_for_keys (*Argument*)
 look_for_keys:, 17
 machine[SSHContext]/remote_profile/passphrase (*Argument*)
 passphrase:, 16
 machine[SSHContext]/remote_profile/password (*Argument*)
 password:, 16
 machine[SSHContext]/remote_profile/port (*Argument*)
 port:, 16
 machine[SSHContext]/remote_profile/tar_compress (*Argument*)
 tar_compress:, 17
 machine[SSHContext]/remote_profile/timeout (*Argument*)
 timeout:, 17
 machine[SSHContext]/remote_profile/totp_secret (*Argument*)
 totp_secret:, 17
 machine[SSHContext]/remote_profile/username (*Argument*)
 username:, 16
 main() (*in module dpdispatcher.dpdisp*), 73
 main_parser() (*in module dpdispatcher.dpdisp*), 73
 map_dp_job_state() (*dpdispatcher.machines.dp_cloud_server.Bohrium static method*), 53
 map_dp_job_state() (*dpdispatcher.machines.openapi.OpenAPI static method*), 57
 mkdir() (*dpdispatcher.utils.hdfs_cli.HDFS static method*), 68
 module
 dpdispatcher, 29
 dpdispatcher.argo, 70
 dpdispatcher.base_context, 70
 dpdispatcher.contexts, 39
 dpdispatcher.contexts.dp_cloud_server_context, 39
 dpdispatcher.contexts.hdfs_context, 41
 dpdispatcher.contexts.lazy_local_context, 42
 dpdispatcher.contexts.local_context, 44
 dpdispatcher.contexts.openapi_context, 45
 dpdispatcher.contexts.ssh_context, 46
 dpdispatcher.dlog, 73
 dpdispatcher.dpcloudserver, 49
 dpdispatcher.dpcloudserver.client, 49
 dpdispatcher.dpdisp, 73
 dpdispatcher.entrypoints, 50
 dpdispatcher.entrypoints.gui, 50
 dpdispatcher.entrypoints.submission, 50
 dpdispatcher.machine, 73
 dpdispatcher.machines, 51
 dpdispatcher.machines.distributed_shell, 51
 dpdispatcher.machines.dp_cloud_server, 52
 dpdispatcher.machines.fugaku, 53

dpdispatcher.machines.lsf, 54
 dpdispatcher.machines.openapi, 56
 dpdispatcher.machines.pbs, 57
 dpdispatcher.machines.shell, 61
 dpdispatcher.machines.slurm, 62
 dpdispatcher.submission, 76
 dpdispatcher.utils, 64
 dpdispatcher.utils.dpcloudserver, 65
 dpdispatcher.utils.dpcloudserver.client, 66
 dpdispatcher.utils.dpcloudserver.config, 67
 dpdispatcher.utils.dpcloudserver.retcode, 67
 dpdispatcher.utils.dpcloudserver.zip_file, 67
 dpdispatcher.utils.hdfs_cli, 67
 dpdispatcher.utils.job_status, 68
 dpdispatcher.utils.record, 69
 dpdispatcher.utils.utils, 69
 module_list:
 resources/module_list (Argument), 21
 module_purge:
 resources/module_purge (Argument), 20
 module_unload_list:
 resources/module_unload_list (Argument), 20
 move() (dpdispatcher.utils.hdfs_cli.HDFS static method), 68

N

NODATA (dpdispatcher.utils.dpcloudserver.retcode.RETCODE attribute), 67

number_node:
 resources/number_node (Argument), 19

O

OK (dpdispatcher.utils.dpcloudserver.retcode.RETCODE attribute), 67

OpenAPI (class in dpdispatcher.machines.openapi), 56
 OpenAPIContext (class in dpdispatcher.contexts.openapi_context), 45

options (dpdispatcher.base_context.BaseContext attribute), 71

options (dpdispatcher.Machine attribute), 32

options (dpdispatcher.machine.Machine attribute), 75

outlog:
 task/outlog (Argument), 25

P

para_deg:
 resources/para_deg (Argument), 20

PARAMERR (dpdispatcher.utils.dpcloudserver.retcode.RETCODE attribute), 67

parse_args() (in module dpdispatcher.dpdisp), 73

passphrase:
 machine[SSHContext]/remote_profile/passphrase (Argument), 16

password:
 machine[BohriumContext]/remote_profile/password (Argument), 17

 machine[SSHContext]/remote_profile/password (Argument), 16

PBS (class in dpdispatcher.machines.pbs), 57

port:
 machine[SSHContext]/remote_profile/port (Argument), 16

post() (dpdispatcher.utils.dpcloudserver.Client method), 65

post() (dpdispatcher.utils.dpcloudserver.client.Client method), 66

prepend_script:
 resources/prepend_script (Argument), 21

program_id:
 machine[BohriumContext]/remote_profile/program_id (Argument), 18

put() (dpdispatcher.contexts.ssh_context.SSHSession method), 49

PWDERR (dpdispatcher.utils.dpcloudserver.retcode.RETCODE attribute), 67

Q

queue_name:
 resources/queue_name (Argument), 19

R

ratio_unfinished:
 resources/strategy/ratio_unfinished (Argument), 20

read() (dpdispatcher.contexts.lazy_local_context.SPRetObj method), 44

read() (dpdispatcher.contexts.local_context.SPRetObj method), 45

read_file() (dpdispatcher.base_context.BaseContext method), 71

read_file() (dpdispatcher.contexts.dp_cloud_server_context.BohriumContext method), 40

read_file() (dpdispatcher.contexts.hdfs_context.HDFSContext method), 42

read_file() (dpdispatcher.contexts.lazy_local_context.LazyLocalContext method), 43

read_file() (dpdispatcher.contexts.local_context.LocalContext method), 45

read_file() (dpdispatcher.contexts.openapi_context.OpenAPIContext method), 46

read_file() (dpdispatcher.contexts.ssh_context.SSHContext method), 48

read_hdfs_file() (dpdispatcher.utils.hdfs_cli.HDFS static method), 68

read_home_file() (dpdispatcher.contexts.dp_cloud_server_context.BohriumContext method), 40
 read_home_file() (dpdispatcher.contexts.openapi_context.OpenAPIContext method), 46
 readlines() (dpdispatcher.contexts.lazy_local_context.SPRetObj method), 44
 readlines() (dpdispatcher.contexts.local_context.SPRetObj method), 45
 refresh_token() (dpdispatcher.utils.dpcloudserver.Client method), 65
 refresh_token() (dpdispatcher.utils.dpcloudserver.client.Client method), 66
 register_job_id() (dpdispatcher.Job method), 30
 register_job_id() (dpdispatcher.submission.Job method), 77
 register_task() (dpdispatcher.Submission method), 37
 register_task() (dpdispatcher.submission.Submission method), 82
 register_task_list() (dpdispatcher.Submission method), 37
 register_task_list() (dpdispatcher.submission.Submission method), 82
 remote (dpdispatcher.contexts.ssh_context.SSHSession property), 49
 remote_profile:
 machine[BohriumContext]/remote_profile (Argument), 17
 machine[HDFSContext]/remote_profile (Argument), 16
 machine[LazyLocalContext]/remote_profile (Argument), 17
 machine[LocalContext]/remote_profile (Argument), 16
 machine[OpenAPIContext]/remote_profile (Argument), 18
 machine[SSHContext]/remote_profile (Argument), 16
 remote_root:
 machine/remote_root (Argument), 15
 remove() (dpdispatcher.utils.hdfs_cli.HDFS static method), 68
 remove_unfinished_tasks() (dpdispatcher.Submission method), 37
 remove_unfinished_tasks() (dpdispatcher.submission.Submission method), 82
 REQERR (dpdispatcher.utils.dpcloudserver.retcode.RETCODE attribute), 67
 RequestInfoException, 49, 66
 resources (Argument)
 resources:, 19
 Resources (class in dpdispatcher), 33
 Resources (class in dpdispatcher.submission), 78
 resources/append_script (Argument)
 append_script:, 21
 resources/batch_type (Argument)
 batch_type:, 21
 resources/cpu_per_node (Argument)
 cpu_per_node:, 19
 resources/custom_flags (Argument)
 custom_flags:, 19
 resources/envs (Argument)
 envs:, 21
 resources/gpu_per_node (Argument)
 gpu_per_node:, 19
 resources/group_size (Argument)
 group_size:, 19
 resources/module_list (Argument)
 module_list:, 21
 resources/module_purge (Argument)
 module_purge:, 20
 resources/module_unload_list (Argument)
 module_unload_list:, 20
 resources/number_node (Argument)
 number_node:, 19
 resources/para_deg (Argument)
 para_deg:, 20
 resources/prepend_script (Argument)
 prepend_script:, 21
 resources/queue_name (Argument)
 queue_name:, 19
 resources/source_list (Argument)
 source_list:, 20
 resources/strategy (Argument)
 strategy:, 20
 resources/strategy/customized_script_header_template_file (Argument)
 customized_script_header_template_file:, 20
 resources/strategy/if_cuda_multi_devices (Argument)
 if_cuda_multi_devices:, 20
 resources/strategy/ratio_unfinished (Argument)
 ratio_unfinished:, 20
 resources/wait_time (Argument)
 wait_time:, 21
 resources:
 resources (Argument), 19
 resources_arginfo() (dpdispatcher.Machine class method), 32

resources_arginfo() (*dpdispatcher.machine.Machine* class method), 75

resources_subfields() (*dpdispatcher.Machine* class method), 32

resources_subfields() (*dpdispatcher.machine.Machine* class method), 75

resources_subfields() (*dpdispatcher.machines.lsf.LSF* class method), 55

resources_subfields() (*dpdispatcher.machines.slurm.Slurm* class method), 63

resources_subfields() (*dpdispatcher.machines.slurm.SlurmJobArray* class method), 64

resources[Bohrium]/kwargs (Argument) kwargs:, 21

resources[DistributedShell]/kwargs (Argument) kwargs:, 22

resources[Fugaku]/kwargs (Argument) kwargs:, 22

resources[LSF]/kwargs (Argument) kwargs:, 22

resources[LSF]/kwargs/custom_gpu_line (Argument) custom_gpu_line:, 22

resources[LSF]/kwargs/gpu_exclusive (Argument) gpu_exclusive:, 22

resources[LSF]/kwargs/gpu_new_syntax (Argument) gpu_new_syntax:, 22

resources[LSF]/kwargs/gpu_usage (Argument) gpu_usage:, 22

resources[OpenAPI]/kwargs (Argument) kwargs:, 21

resources[PBS]/kwargs (Argument) kwargs:, 23

resources[SGE]/kwargs (Argument) kwargs:, 23

resources[Shell]/kwargs (Argument) kwargs:, 22

resources[SlurmJobArray]/kwargs (Argument) kwargs:, 23

resources[SlurmJobArray]/kwargs/custom_gpu_line (Argument) custom_gpu_line:, 23

resources[SlurmJobArray]/kwargs/slurm_job_size (Argument) slurm_job_size:, 23

resources[Slurm]/kwargs (Argument) kwargs:, 23

resources[Slurm]/kwargs/custom_gpu_line (Argument) custom_gpu_line:, 23

resources[Torque]/kwargs (Argument) kwargs:, 23

RETCODE (class in *dpdispatcher.utils.dpcloudserver.retcodes*), 67

retry() (in module *dpdispatcher.utils.utils*), 69

retry_count: machine[BohriumContext]/remote_profile/retry_count (Argument), 18

RetrySignal, 69

ROLEERR (*dpdispatcher.utils.dpcloudserver.retcodes.RETCODE* attribute), 67

rsync() (in module *dpdispatcher.utils.utils*), 70

rsync_available (*dpdispatcher.contexts.ssh_context.SSHSession* property), 49

run_cmd_with_all_output() (in module *dpdispatcher.utils.utils*), 70

run_submission() (*dpdispatcher.Submission* method), 37

run_submission() (*dpdispatcher.submission.Submission* method), 82

running (*dpdispatcher.utils.job_status.JobStatus* attribute), 68

S

serialize() (*dpdispatcher.Job* method), 30

serialize() (*dpdispatcher.Machine* method), 32

serialize() (*dpdispatcher.machine.Machine* method), 75

serialize() (*dpdispatcher.Resources* method), 34

serialize() (*dpdispatcher.Submission* method), 37

serialize() (*dpdispatcher.submission.Job* method), 77

serialize() (*dpdispatcher.submission.Resources* method), 79

serialize() (*dpdispatcher.submission.Submission* method), 82

serialize() (*dpdispatcher.submission.Task* method), 84

serialize() (*dpdispatcher.Task* method), 39

sftp (*dpdispatcher.contexts.ssh_context.SSHContext* property), 48

sftp (*dpdispatcher.contexts.ssh_context.SSHSession* property), 49

SGE (class in *dpdispatcher.machines.pbs*), 58

Shell (class in *dpdispatcher.machines.shell*), 61

Slurm (class in *dpdispatcher.machines.slurm*), 62

slurm_job_size: resources[SlurmJobArray]/kwargs/slurm_job_size (Argument), 23

SlurmJobArray (class in *dpdispatcher.machines.slurm*), 63

source_list:
 resources/source_list (Argument), 20
SPRetObj (class in dpdispatcher.contexts.lazy_local_context), 43
SPRetObj (class in dpdispatcher.contexts.local_context), 45
ssh (dpdispatcher.contexts.ssh_context.SSHContext property), 48
SSHContext (class in dpdispatcher.contexts.ssh_context), 46
SSHSession (class in dpdispatcher.contexts.ssh_context), 48
start_dpgui() (in module dpdispatcher.entrypoints.gui), 50
strategy:
 resources/strategy (Argument), 20
sub_script_cmd() (dpdispatcher.Machine method), 32
sub_script_cmd() (dpdispatcher.machine.Machine method), 75
sub_script_cmd() (dpdispatcher.machines.lsf.LSF method), 56
sub_script_head() (dpdispatcher.Machine method), 32
sub_script_head() (dpdispatcher.machine.Machine method), 75
sub_script_head() (dpdispatcher.machines.lsf.LSF method), 56
subclasses_dict (dpdispatcher.base_context.BaseContext attribute), 71
subclasses_dict (dpdispatcher.Machine attribute), 33
subclasses_dict (dpdispatcher.machine.Machine attribute), 75
Submission (class in dpdispatcher), 34
Submission (class in dpdispatcher.submission), 79
submission_from_json() (dpdispatcher.Submission class method), 37
submission_from_json() (dpdispatcher.submission.Submission class method), 82
submission_to_json() (dpdispatcher.Submission method), 37
submission_to_json() (dpdispatcher.submission.Submission method), 82
submit_job() (dpdispatcher.Job method), 30
submit_job() (dpdispatcher.submission.Job method), 78

T
tar_compress:
 machine[SSHContext]/remote_profile/tar_compress attribute), 68
 (Argument), 17
task (Argument)

task:, 25
Task (class in dpdispatcher), 38
Task (class in dpdispatcher.submission), 83
task/backward_files (Argument)
 backward_files:, 25
task/command (Argument)
 command:, 25
task/errlog (Argument)
 errlog:, 25
task/forward_files (Argument)
 forward_files:, 25
task/outlog (Argument)
 outlog:, 25
task/task_work_path (Argument)
 task_work_path:, 25
task:
 task (Argument), 25
task_work_path:
 task/task_work_path (Argument), 25
terminated (dpdispatcher.utils.job_status.JobStatus attribute), 68
THIRDERR (dpdispatcher.utils.dpcloudserver.retcode.RETCODE attribute), 67
timeout:
 machine[SSHContext]/remote_profile/timeout
 (Argument), 17
TOKENINVALID (dpdispatcher.utils.dpcloudserver.retcode.RETCODE attribute), 67
Torque (class in dpdispatcher.machines.pbs), 59
totp_secret:
 machine[SSHContext]/remote_profile/totp_secret
 (Argument), 17
try_download_result() (dpdispatcher.Submission method), 37
try_download_result() (dpdispatcher.submission.Submission method), 82
try_recover_from_json() (dpdispatcher.Submission method), 38
try_recover_from_json() (dpdispatcher.submission.Submission method), 82

U
UNDERDEBUG (dpdispatcher.utils.dpcloudserver.retcode.RETCODE attribute), 67
unknown (dpdispatcher.utils.job_status.JobStatus attribute), 68
UNKOWNERR (dpdispatcher.utils.dpcloudserver.retcode.RETCODE attribute), 67
unsubmitted (dpdispatcher.utils.job_status.JobStatus attribute), 68
unzip_file() (in module dpdispatcher.utils.dpcloudserver.zip_file), 67

update_submission_state() (dpdispatcher.Submission method), 38
 update_submission_state() (dpdispatcher.submission.Submission method), 82
 upload() (dpdispatcher.base_context.BaseContext method), 72
 upload() (dpdispatcher.contexts.dp_cloud_server_context.BohriumContext method), 40
 upload() (dpdispatcher.contexts.hdfs_context.HDFSContext method), 42
 upload() (dpdispatcher.contexts.lazy_local_context.LazyLocalContext method), 43
 upload() (dpdispatcher.contexts.local_context.LocalContext method), 45
 upload() (dpdispatcher.contexts.openapi_context.OpenAPIContext method), 46
 upload() (dpdispatcher.contexts.ssh_context.SSHContext method), 48
 upload() (dpdispatcher.utils.dpcloudserver.Client method), 65
 upload() (dpdispatcher.utils.dpcloudserver.client.Client method), 66
 upload_job() (dpdispatcher.contexts.dp_cloud_server_context.BohriumContext method), 40
 upload_job() (dpdispatcher.contexts.openapi_context.OpenAPIContext method), 46
 upload_jobs() (dpdispatcher.Submission method), 38
 upload_jobs() (dpdispatcher.submission.Submission method), 83
 USERERR (dpdispatcher.utils.dpcloudserver.retcode.RETCODE attribute), 67
 username:
 machine[SSHContext]/remote_profile/username (Argument), 16

V
 VERIFYERR (dpdispatcher.utils.dpcloudserver.retcode.RETCODE attribute), 67

W
 wait_time:
 resources/wait_time (Argument), 21
 waiting (dpdispatcher.utils.job_status.JobStatus attribute), 68
 write_file() (dpdispatcher.base_context.BaseContext method), 72
 write_file() (dpdispatcher.contexts.dp_cloud_server_context.BohriumContext method), 40
 write_file() (dpdispatcher.contexts.hdfs_context.HDFSContext method), 42
 write_file() (dpdispatcher.contexts.lazy_local_context.LazyLocalContext method), 43
 write_file() (dpdispatcher.contexts.local_context.LocalContext method), 45
 write_file() (dpdispatcher.contexts.openapi_context.OpenAPIContext method), 46
 write_file() (dpdispatcher.contexts.ssh_context.SSHContext method), 48
 write_file() (dpdispatcher.contexts.dp_cloud_server_context.BohriumContext method), 40
 write_file() (dpdispatcher.contexts.hdfs_context.HDFSContext method), 42
 write_file() (dpdispatcher.contexts.lazy_local_context.LazyLocalContext method), 43
 write_file() (dpdispatcher.contexts.local_context.LocalContext method), 45
 write_file() (dpdispatcher.contexts.openapi_context.OpenAPIContext method), 46
 write_file() (dpdispatcher.contexts.ssh_context.SSHContext method), 48
 write_file() (dpdispatcher.utils.dpcloudserver.Client method), 65
 write_file() (dpdispatcher.utils.dpcloudserver.client.Client method), 66
 write_file_list() (in module dpdispatcher.utils.dpcloudserver.zip_file), 67

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