
DPDispatcher

Deep Modeling

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DPDispatcher is a Python package used to generate HPC (High Performance Computing) scheduler systems (Slurm/PBS/LSF/dpcloudserver) jobs input scripts and submit these scripts to HPC systems and poke until they finish.

DPDispatcher will monitor (poke) until these jobs finish and download the results files (if these jobs is running on remote systems connected by SSH).

INSTALL DPDISPATCHER

DPDispatcher can installed by pip:

```
pip install dpdispatcher
```


GETTING STARTED

DPDispatcher provides the following classes:

- *Task* class, which represents a command to be run on batch job system, as well as the essential files need by the command.
- *Submission* class, which represents a collection of jobs defined by the HPC system. And there may be common files to be uploaded by them. DPDispatcher will create and submit these jobs when a *submission* instance execute *run_submission* method. This method will poke until the jobs finish and return.
- *Job* class, a class used by *Submission* class, which represents a job on the HPC system. *Submission* will generate jobs' submitting scripts used by HPC systems automatically with the *Task* and *Resources*
- *Resources* class, which represents the computing resources for each job within a submission.

You can use DPDispatcher in a Python script to submit five tasks:

```
from dpdispatcher import Machine, Resources, Task, Submission

machine = Machine.load_from_json('machine.json')
resources = Resources.load_from_json('resources.json')

task0 = Task.load_from_json('task.json')

task1 = Task(command='cat example.txt', task_work_path='dir1/', forward_files=['example.
↪txt'], backward_files=['out.txt'], outlog='out.txt')
task2 = Task(command='cat example.txt', task_work_path='dir2/', forward_files=['example.
↪txt'], backward_files=['out.txt'], outlog='out.txt')
task3 = Task(command='cat example.txt', task_work_path='dir3/', forward_files=['example.
↪txt'], backward_files=['out.txt'], outlog='out.txt')
task4 = Task(command='cat example.txt', task_work_path='dir4/', forward_files=['example.
↪txt'], backward_files=['out.txt'], outlog='out.txt')

task_list = [task0, task1, task2, task3, task4]

submission = Submission(work_base='lammps_md_300K_5GPa/',
    machine=machine,
    resources=resources,
    task_list=task_list,
    forward_common_files=['graph.pb'],
    backward_common_files=[])
)

submission.run_submission()
```

where `machine.json` is

```
{
  "batch_type": "Slurm",
  "context_type": "SSHContext",
  "local_root": "/home/user123/workplace/22_new_project/",
  "remote_root": "/home/user123/dpdispatcher_work_dir/",
  "remote_profile": {
    "hostname": "39.106.xx.xxx",
    "username": "user123",
    "port": 22,
    "timeout": 10
  }
}
```

`resources.json` is

```
{
  "number_node": 1,
  "cpu_per_node": 4,
  "gpu_per_node": 1,
  "queue_name": "GPUV100",
  "group_size": 5
}
```

and `task.json` is

```
{
  "command": "lmp -i input.lammps",
  "task_work_path": "bct-0/",
  "forward_files": [
    "conf.lmp",
    "input.lammps"
  ],
  "backward_files": [
    "log.lammps"
  ],
  "outlog": "log",
  "errlog": "err",
}
```

You may also submit mutiple GPU jobs: complex resources example

```
resources = Resources(
    number_node=1,
    cpu_per_node=4,
    gpu_per_node=2,
    queue_name="GPU_2080Ti",
    group_size=4,
    custom_flags=[
        "#SBATCH --nice=100",
        "#SBATCH --time=24:00:00"
    ],
    strategy={
```

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```
    # used when you want to add CUDA_VISIBLE_DEVICES automatically
    "if_cuda_multi_devices": True
},
para_deg=1,
# will unload these modules before running tasks
module_unload_list=["singularity"],
# will load these modules before running tasks
module_list=["singularity/3.0.0"],
# will source the environment files before running tasks
source_list=["./slurm_test.env"],
# the envs option is used to export environment variables
# And it will generate a line like below.
# export DP_DISPATCHER_EXPORT=test_foo_bar_baz
envs={"DP_DISPATCHER_EXPORT": "test_foo_bar_baz"},
)
```

The details of parameters can be found in *Machine Parameters*, *Resources Parameters*, and *Task Parameters*.

MACHINE PARAMETERS

Note: One can load, modify, and export the input file by using our effective web-based tool [DP-GUI](#). All parameters below can be set in DP-GUI. By clicking “SAVE JSON”, one can download the input file.

machine:

type: dict

argument path: machine

batch_type:

type: str

argument path: machine/batch_type

The batch job system type. Option: DistributedShell, LSF, Slurm, PBS, Torque, Shell, SlurmJobArray, Lebesgue, DpCloudServer

local_root:

type: NoneType | str

argument path: machine/local_root

The dir where the tasks and relating files locate. Typically the project dir.

remote_root:

type: NoneType | str, optional

argument path: machine/remote_root

The dir where the tasks are executed on the remote machine. Only needed when context is not lazy-local.

clean_asynchronously:

type: bool, optional, default: False

argument path: machine/clean_asynchronously

Clean the remote directory asynchronously after the job finishes.

Depending on the value of *context_type*, different sub args are accepted.

context_type:

type: str (flag key)

argument path: machine/context_type

possible choices: *LazyLocalContext*, *SSHContext*, *LebesgueContext*, *HDFSContext*, *LocalContext*, *DpCloudServerContext*

The connection used to remote machine. Option: LazyLocalContext, DpCloudServerContext, HDFSContext, SSHContext, LebesgueContext, LocalContext

When `context_type` is set to LazyLocalContext (or its aliases lazylocalcontext, LazyLocal, lazylocal):

remote_profile:

type: dict, optional

argument path: machine[LazyLocalContext]/remote_profile

The information used to maintain the connection with remote machine. This field is empty for this context.

When `context_type` is set to SSHContext (or its aliases sshcontext, SSH, ssh):

remote_profile:

type: dict

argument path: machine[SSHContext]/remote_profile

The information used to maintain the connection with remote machine.

hostname:

type: str

argument path: machine[SSHContext]/remote_profile/hostname

hostname or ip of ssh connection.

username:

type: str

argument path: machine[SSHContext]/remote_profile/username

username of target linux system

password:

type: str, optional

argument path: machine[SSHContext]/remote_profile/password

(deprecated) password of linux system. Please use [SSH keys](#) instead to improve security.

port:

type: int, optional, default: 22

argument path: machine[SSHContext]/remote_profile/port

ssh connection port.

key_filename:

type: NoneType | str, optional, default: None

argument path: machine[SSHContext]/remote_profile/key_filename

key filename used by ssh connection. If left None, find key in ~/.ssh or use password for login

passphrase:

type: NoneType | str, optional, default: None

argument path: machine[SSHContext]/remote_profile/passphrase

passphrase of key used by ssh connection

timeout:

type: int, optional, default: 10
argument path: machine[SSHContext]/remote_profile/timeout
timeout of ssh connection

totp_secret:

type: NoneType | str, optional, default: None
argument path: machine[SSHContext]/remote_profile/totp_secret
Time-based one time password secret. It should be a base32-encoded string extracted from the 2D code.

When `context_type` is set to `LebesgueContext` (or its aliases `lebesguecontext`, `Lebesgue`, `lebesgue`):

remote_profile:

type: dict
argument path: machine[LebesgueContext]/remote_profile
The information used to maintain the connection with remote machine.

email:

type: str
argument path: machine[LebesgueContext]/remote_profile/email
Email

password:

type: str
argument path:
machine[LebesgueContext]/remote_profile/password
Password

program_id:

type: int
argument path:
machine[LebesgueContext]/remote_profile/program_id
Program ID

keep_backup:

type: bool, optional
argument path:
machine[LebesgueContext]/remote_profile/keep_backup
keep download and upload zip

input_data:

type: dict
argument path:
machine[LebesgueContext]/remote_profile/input_data
Configuration of job

When `context_type` is set to `HDFSContext` (or its aliases `hdfscontext`, `HDFS`, `hdfs`):

remote_profile:

type: dict, optional

argument path: machine[HDFSContext]/remote_profile

The information used to maintain the connection with remote machine. This field is empty for this context.

When `context_type` is set to LocalContext (or its aliases localcontext, Local, local):

remote_profile:

type: dict, optional

argument path: machine[LocalContext]/remote_profile

The information used to maintain the connection with remote machine. This field is empty for this context.

When `context_type` is set to DpCloudServerContext (or its aliases dpcloudservercontext, DpCloudServer, dpcloudserver):

remote_profile:

type: dict

argument path: machine[DpCloudServerContext]/remote_profile

The information used to maintain the connection with remote machine.

email:

type: str

argument path:

machine[DpCloudServerContext]/remote_profile/email

Email

password:

type: str

argument path:

machine[DpCloudServerContext]/remote_profile/password

Password

program_id:

type: int

argument path:

machine[DpCloudServerContext]/remote_profile/program_id

Program ID

keep_backup:

type: bool, optional

argument path:

machine[DpCloudServerContext]/remote_profile/keep_backup

keep download and upload zip

input_data:

type: dict

argument path:

`machine[DpCloudServerContext]/remote_profile/input_data`

Configuration of job

RESOURCES PARAMETERS

Note: One can load, modify, and export the input file by using our effective web-based tool [DP-GUI](#). All parameters below can be set in DP-GUI. By clicking “SAVE JSON”, one can download the input file for.

resources:

type: dict

argument path: resources

number_node:

type: int, optional, default: 1

argument path: resources/number_node

The number of node need for each *job*

cpu_per_node:

type: int, optional, default: 1

argument path: resources/cpu_per_node

cpu numbers of each node assigned to each job.

gpu_per_node:

type: int, optional, default: 0

argument path: resources/gpu_per_node

gpu numbers of each node assigned to each job.

queue_name:

type: str, optional, default: ""

argument path: resources/queue_name

The queue name of batch job scheduler system.

group_size:

type: int

argument path: resources/group_size

The number of *tasks* in a *job*. 0 means infinity.

custom_flags:

type: list, optional
argument path: resources/custom_flags
The extra lines pass to job submitting script header

strategy:

type: dict, optional
argument path: resources/strategy
strategies we use to generation job submitting scripts.

if_cuda_multi_devices:

type: bool, optional, default: False
argument path: resources/strategy/if_cuda_multi_devices
If there are multiple nvidia GPUS on the node, and we want to assign the tasks to different GPUS. If true, dpdispatcher will manually export environment variable CUDA_VISIBLE_DEVICES to different task. Usually, this option will be used with Task.task_need_resources variable simultaneously.

ratio_unfinished:

type: float, optional, default: 0.0
argument path: resources/strategy/ratio_unfinished
The ratio of *jobs* that can be unfinished.

para_deg:

type: int, optional, default: 1
argument path: resources/para_deg
Decide how many tasks will be run in parallel.

source_list:

type: list, optional, default: []
argument path: resources/source_list
The env file to be sourced before the command execution.

module_purge:

type: bool, optional, default: False
argument path: resources/module_purge
Remove all modules on HPC system before module load (module_list)

module_unload_list:

type: list, optional, default: []
argument path: resources/module_unload_list
The modules to be unloaded on HPC system before submitting jobs

module_list:

type: list, optional, default: []
argument path: resources/module_list
The modules to be loaded on HPC system before submitting jobs

envs:

type: dict, optional, default: {}
argument path: resources/envs

The environment variables to be exported on before submitting jobs

wait_time:

type: int | float, optional, default: 0
argument path: resources/wait_time

The waiting time in second after a single *task* submitted

Depending on the value of *batch_type*, different sub args are accepted.

batch_type:

type: str (flag key)
argument path: resources/batch_type
possible choices: *DpCloudServer*, *Lebesgue*, *DistributedShell*, *Slurm*, *PBS*, *Torque*, *Shell*, *LSF*, *SlurmJobArray*

The batch job system type loaded from machine/batch_type.

When *batch_type* is set to *DpCloudServer* (or its alias *dpcloudserver*):

kwargs:

type: dict, optional
argument path: resources[DpCloudServer]/kwargs

This field is empty for this batch.

When *batch_type* is set to *Lebesgue* (or its alias *lebesgue*):

kwargs:

type: dict, optional
argument path: resources[Lebesgue]/kwargs

This field is empty for this batch.

When *batch_type* is set to *DistributedShell* (or its alias *distributedshell*):

kwargs:

type: dict, optional
argument path: resources[DistributedShell]/kwargs

This field is empty for this batch.

When *batch_type* is set to *Slurm* (or its alias *slurm*):

kwargs:

type: dict, optional
argument path: resources[Slurm]/kwargs

Extra arguments.

custom_gpu_line:

type: `NoneType` | `str`, optional, default: `None`

argument path: `resources[Slurm]/kwargs/custom_gpu_line`

Custom GPU configuration, starting with `#SBATCH`

When `batch_type` is set to `PBS` (or its alias `pbs`):

kwargs:

type: `dict`, optional

argument path: `resources[PBS]/kwargs`

This field is empty for this batch.

When `batch_type` is set to `Torque` (or its alias `torque`):

kwargs:

type: `dict`, optional

argument path: `resources[Torque]/kwargs`

This field is empty for this batch.

When `batch_type` is set to `Shell` (or its alias `shell`):

kwargs:

type: `dict`, optional

argument path: `resources[Shell]/kwargs`

This field is empty for this batch.

When `batch_type` is set to `LSF` (or its alias `lsf`):

kwargs:

type: `dict`

argument path: `resources[LSF]/kwargs`

Extra arguments.

gpu_usage:

type: `bool`, optional, default: `False`

argument path: `resources[LSF]/kwargs/gpu_usage`

Choosing if GPU is used in the calculation step.

gpu_new_syntax:

type: `bool`, optional, default: `False`

argument path: `resources[LSF]/kwargs/gpu_new_syntax`

For LFS \geq 10.1.0.3, new option `-gpu` for `#BSUB` could be used. If `False`, and old syntax would be used.

gpu_exclusive:

type: `bool`, optional, default: `True`

argument path: `resources[LSF]/kwargs/gpu_exclusive`

Only take effect when new syntax enabled. Control whether submit tasks in exclusive way for GPU.

custom_gpu_line:

type: `NoneType` | `str`, optional, default: `None`

argument path: `resources[LSF]/kwargs/custom_gpu_line`

Custom GPU configuration, starting with `#BSUB`

When `batch_type` is set to `SlurmJobArray` (or its alias `slurmjobarray`):

kwargs:

type: `dict`, optional

argument path: `resources[SlurmJobArray]/kwargs`

Extra arguments.

custom_gpu_line:

type: `NoneType` | `str`, optional, default: `None`

argument path:

`resources[SlurmJobArray]/kwargs/custom_gpu_line`

Custom GPU configuration, starting with `#SBATCH`

TASK PARAMETERS

Note: One can load, modify, and export the input file by using our effective web-based tool [DP-GUI](#). All parameters below can be set in DP-GUI. By clicking “SAVE JSON”, one can download the input file.

task:

type: dict

argument path: task

command:

type: str

argument path: task/command

A command to be executed of this task. The expected return code is 0.

task_work_path:

type: str

argument path: task/task_work_path

The dir where the command to be executed.

forward_files:

type: list

argument path: task/forward_files

The files to be uploaded in task_work_path before the task executed.

backward_files:

type: list

argument path: task/backward_files

The files to be download to local_root in task_work_path after the task finished

outlog:

type: NoneType | str

argument path: task/outlog

The out log file name. redirect from stdout

errlog:

type: `NoneType | str`

argument path: `task/errlog`

The err log file name. redirect from stderr

DPDISPATCHER API

6.1 dpdispatcher package

`dpdispatcher.info()`

6.1.1 Subpackages

`dpdispatcher.dpcloudserver` package

Submodules

`dpdispatcher.dpcloudserver.api` module

`class dpdispatcher.dpcloudserver.api.API(email, password)`

Bases: `object`

Methods

<code>check_file_has_uploaded</code>	
<code>check_job_has_uploaded</code>	
<code>download</code>	
<code>download_from_url</code>	
<code>get</code>	
<code>get_job_result_url</code>	
<code>get_jobs</code>	
<code>get_tasks</code>	
<code>get_tasks_list</code>	
<code>job_create</code>	
<code>post</code>	
<code>refresh_token</code>	
<code>upload</code>	

`check_file_has_uploaded(file_url)`

`check_job_has_uploaded(job_id)`

```
download(oss_file, save_file, endpoint, bucket_name)
download_from_url(url, save_file)
get(url, params, retry=0)
get_job_result_url(job_id)
get_jobs(page=1, per_page=10)
get_tasks(job_id, group_id, page=1, per_page=10)
get_tasks_list(group_id, per_page=30)
job_create(job_type, oss_path, input_data, program_id=None, group_id=None)
post(url, params, retry=0)
refresh_token()
upload(oss_task_zip, zip_task_file, endpoint, bucket_name)
```

dpdispatcher.dpcloudserver.config module

dpdispatcher.dpcloudserver.retcode module

```
class dpdispatcher.dpcloudserver.retcode.RETCODE
```

```
    Bases: object
```

```
    DATAERR = '2002'
```

```
    DBERR = '2000'
```

```
    IOERR = '2003'
```

```
    NODATA = '2300'
```

```
    OK = '0000'
```

```
    PARAMERR = '2101'
```

```
    PWDERR = '2104'
```

```
    REQERR = '2200'
```

```
    ROLEERR = '2103'
```

```
    THIRDERR = '2001'
```

```
    TOKENINVALID = '2100'
```

```
    UNDERDEBUG = '2301'
```

```
    UNKOWNERR = '2400'
```

```
    USERERR = '2102'
```

```
    VERIFYERR = '2105'
```

dpdispatcher.dpcloudserver.temp_test module

dpdispatcher.dpcloudserver.zip_file module

`dpdispatcher.dpcloudserver.zip_file.unzip_file(zip_file, out_dir='/')`

`dpdispatcher.dpcloudserver.zip_file.zip_file_list(root_path, zip_filename, file_list=[])`

6.1.2 Submodules

6.1.3 dpdispatcher.JobStatus module

`class dpdispatcher.JobStatus.JobStatus(value)`

Bases: `IntEnum`

An enumeration.

`completing = 6`

`finished = 5`

`running = 3`

`terminated = 4`

`unknown = 100`

`unsubmitted = 1`

`waiting = 2`

6.1.4 dpdispatcher.arginfo module

6.1.5 dpdispatcher.base_context module

`class dpdispatcher.base_context.BaseContext(*args, **kwargs)`

Bases: `object`

Methods

<code>machine_arginfo()</code>	Generate the machine arginfo.
<code>machine_subfields()</code>	Generate the machine subfields.

bind_submission	
check_finish	
clean	
download	
kill	
load_from_dict	
read_file	
upload	
write_file	

bind_submission(*submission*)

check_finish(*proc*)

abstract clean()

abstract download(*submission*, *check_exists=False*, *mark_failure=True*, *back_error=False*)

kill(*proc*)

classmethod load_from_dict(*context_dict*)

classmethod machine_arginfo() → *Argument*

Generate the machine arginfo.

Returns

Argument

machine arginfo

classmethod machine_subfields() → *List[Argument]*

Generate the machine subfields.

Returns

list[Argument]

machine subfields

options = {'DpCloudServerContext', 'HDFSContext', 'LazyLocalContext',
'LebesgueContext', 'LocalContext', 'SSHContext'}

abstract read_file(*fname*)

```

subclasses_dict = {'DpCloudServer': <class
'dpdispatcher.dp_cloud_server_context.DpCloudServerContext'>,
'DpCloudServerContext': <class
'dpdispatcher.dp_cloud_server_context.DpCloudServerContext'>, 'HDFS': <class
'dpdispatcher.hdfs_context.HDFSContext'>, 'HDFSContext': <class
'dpdispatcher.hdfs_context.HDFSContext'>, 'LazyLocal': <class
'dpdispatcher.lazy_local_context.LazyLocalContext'>, 'LazyLocalContext': <class
'dpdispatcher.lazy_local_context.LazyLocalContext'>, 'Lebesgue': <class
'dpdispatcher.dp_cloud_server_context.LebesgueContext'>, 'LebesgueContext': <class
'dpdispatcher.dp_cloud_server_context.LebesgueContext'>, 'Local': <class
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'dpdispatcher.local_context.LocalContext'>, 'SSH': <class
'dpdispatcher.ssh_context.SSHContext'>, 'SSHContext': <class
'dpdispatcher.ssh_context.SSHContext'>, 'dpcloudserver': <class
'dpdispatcher.dp_cloud_server_context.DpCloudServerContext'>,
'dpcloudservercontext': <class
'dpdispatcher.dp_cloud_server_context.DpCloudServerContext'>, 'hdfs': <class
'dpdispatcher.hdfs_context.HDFSContext'>, 'hdfscontext': <class
'dpdispatcher.hdfs_context.HDFSContext'>, 'lazylocal': <class
'dpdispatcher.lazy_local_context.LazyLocalContext'>, 'lazylocalcontext': <class
'dpdispatcher.lazy_local_context.LazyLocalContext'>, 'lebesgue': <class
'dpdispatcher.dp_cloud_server_context.LebesgueContext'>, 'lebesguecontext': <class
'dpdispatcher.dp_cloud_server_context.LebesgueContext'>, 'local': <class
'dpdispatcher.local_context.LocalContext'>, 'localcontext': <class
'dpdispatcher.local_context.LocalContext'>, 'ssh': <class
'dpdispatcher.ssh_context.SSHContext'>, 'sshcontext': <class
'dpdispatcher.ssh_context.SSHContext'>}]

abstract upload(submission)

abstract write_file(fname, write_str)

```

6.1.6 dpdispatcher.distributed_shell module

```
class dpdispatcher.distributed_shell.DistributedShell(*args, **kwargs)
```

Bases: [Machine](#)

Methods

<code>do_submit(job)</code>	submit th job to yarn using distributed shell
<code>resources_arginfo()</code>	Generate the resources arginfo.
<code>resources_subfields()</code>	Generate the resources subfields.

<code>arginfo</code>	
<code>bind_context</code>	
<code>check_finish_tag</code>	
<code>check_if_recover</code>	
<code>check_status</code>	
<code>default_resources</code>	
<code>deserialize</code>	
<code>gen_command_env_cuda_devices</code>	
<code>gen_script</code>	
<code>gen_script_command</code>	
<code>gen_script_custom_flags_lines</code>	
<code>gen_script_end</code>	
<code>gen_script_env</code>	
<code>gen_script_header</code>	
<code>gen_script_wait</code>	
<code>load_from_dict</code>	
<code>load_from_json</code>	
<code>serialize</code>	
<code>sub_script_cmd</code>	
<code>sub_script_head</code>	

`check_finish_tag(job)`

`check_status(job)`

`do_submit(job)`

submit th job to yarn using distributed shell

Parameters

job

[Job class instance] job to be submitted

Returns

job_id: string

submit process id

`gen_script_end(job)`

`gen_script_env(job)`

`gen_script_header(job)`

6.1.7 dpdispatcher.dp_cloud_server module

class dpdispatcher.dp_cloud_server.DpCloudServer(*args, **kwargs)

Bases: *Machine*

Methods

<i>do_submit</i> (job)	submit a single job, assuming that no job is running there.
resources_arginfo()	Generate the resources arginfo.
resources_subfields()	Generate the resources subfields.

arginfo	
bind_context	
check_finish_tag	
check_if_recover	
check_status	
default_resources	
deserialize	
gen_command_env_cuda_devices	
gen_local_script	
gen_script	
gen_script_command	
gen_script_custom_flags_lines	
gen_script_end	
gen_script_env	
gen_script_header	
gen_script_wait	
load_from_dict	
load_from_json	
map_dp_job_state	
serialize	
sub_script_cmd	
sub_script_head	

check_finish_tag(job)

check_if_recover(submission)

check_status(job)

do_submit(job)

submit a single job, assuming that no job is running there.

gen_local_script(job)

gen_script(job)

gen_script_header(job)

static map_dp_job_state(status)

class dpdispatcher.dp_cloud_server.Lebesgue(*args, **kwargs)

Bases: *DpCloudServer*

Methods

do_submit(job)	submit a single job, assuming that no job is running there.
resources_arginfo()	Generate the resources arginfo.
resources_subfields()	Generate the resources subfields.

arginfo	
bind_context	
check_finish_tag	
check_if_recover	
check_status	
default_resources	
deserialize	
gen_command_env_cuda_devices	
gen_local_script	
gen_script	
gen_script_command	
gen_script_custom_flags_lines	
gen_script_end	
gen_script_env	
gen_script_header	
gen_script_wait	
load_from_dict	
load_from_json	
map_dp_job_state	
serialize	
sub_script_cmd	
sub_script_head	

6.1.8 dpdispatcher.dp_cloud_server_context module

class dpdispatcher.dp_cloud_server_context.DpCloudServerContext(*args, **kwargs)

Bases: *BaseContext*

Methods

machine_arginfo()	Generate the machine arginfo.
<i>machine_subfields()</i>	Generate the machine subfields.

bind_submission	
check_file_exists	
check_finish	
check_home_file_exists	
clean	
download	
kill	
load_from_dict	
read_file	
read_home_file	
upload	
upload_job	
write_file	
write_home_file	
write_local_file	

bind_submission(*submission*)

check_file_exists(*fname*)

check_home_file_exists(*fname*)

clean()

download(*submission*)

kill(*cmd_pipes*)

classmethod load_from_dict(*context_dict*)

classmethod machine_subfields() → [List\[Argument\]](#)

Generate the machine subfields.

Returns

list[Argument]

machine subfields

read_file(*fname*)

read_home_file(*fname*)

upload(*submission*)

upload_job(*job*, *common_files*=None)

write_file(*fname*, *write_str*)

write_home_file(*fname*, *write_str*)

write_local_file(*fname*, *write_str*)

class dpdispatcher.dp_cloud_server_context.**LebesgueContext**(*args, **kwargs)

Bases: [DPCloudServerContext](#)

Methods

<code>machine_arginfo()</code>	Generate the machine arginfo.
<code>machine_subfields()</code>	Generate the machine subfields.

<code>bind_submission</code>	
<code>check_file_exists</code>	
<code>check_finish</code>	
<code>check_home_file_exists</code>	
<code>clean</code>	
<code>download</code>	
<code>kill</code>	
<code>load_from_dict</code>	
<code>read_file</code>	
<code>read_home_file</code>	
<code>upload</code>	
<code>upload_job</code>	
<code>write_file</code>	
<code>write_home_file</code>	
<code>write_local_file</code>	

6.1.9 dpdispatcher.dpdisp module

`dpdispatcher.dpdisp.main()`

6.1.10 dpdispatcher.hdfs_cli module

class `dpdispatcher.hdfs_cli.HDFS`

Bases: `object`

Fundamental class for HDFS basic manipulation

Methods

<code>copy_from_local(local_path, to_uri)</code>	Returns: True on success Raises: on unexpected error
<code>exists(uri)</code>	Check existence of hdfs uri Returns: True on exists Raises: RuntimeError
<code>mkdir(uri)</code>	Make new hdfs directory Returns: True on success Raises: RuntimeError
<code>remove(uri)</code>	Check existence of hdfs uri Returns: True on exists Raises: RuntimeError

<code>copy_to_local</code>	
<code>move</code>	
<code>read_hdfs_file</code>	

static `copy_from_local(local_path, to_uri)`
 Returns: True on success Raises: on unexpected error

static `copy_to_local(from_uri, local_path)`

static `exists(uri)`
 Check existence of hdfs uri Returns: True on exists Raises: RuntimeError

static `mkdir(uri)`
 Make new hdfs directory Returns: True on success Raises: RuntimeError

static `move(from_uri, to_uri)`

static `read_hdfs_file(uri)`

static `remove(uri)`
 Check existence of hdfs uri Returns: True on exists Raises: RuntimeError

6.1.11 dpdispatcher.hdfs_context module

class `dpdispatcher.hdfs_context.HDFSContext(*args, **kwargs)`

Bases: [BaseContext](#)

Methods

<i>download</i> (submission[, check_exists, ...])	download backward files from HDFS root dir
<code>machine_arginfo()</code>	Generate the machine arginfo.
<code>machine_subfields()</code>	Generate the machine subfields.
<i>upload</i> (submission[, dereference])	upload forward files and forward command files to HDFS root dir

bind_submission	
check_file_exists	
check_finish	
clean	
get_job_root	
kill	
load_from_dict	
read_file	
write_file	

bind_submission(*submission*)

check_file_exists(*fname*)

clean()

download(*submission*, *check_exists=False*, *mark_failure=True*, *back_error=False*)

download backward files from HDFS root dir

Parameters

submission

[Submission class instance] represents a collection of tasks, such as backward file names

Returns

none

get_job_root()

kill(*job_id*)

classmethod load_from_dict(*context_dict*)

read_file(*fname*)

upload(*submission*, *dereference=True*)

upload forward files and forward command files to HDFS root dir

Parameters**submission**

[Submission class instance] represents a collection of tasks, such as forward file names

Returns

none

write_file(*fname*, *write_str*)

6.1.12 dpdispatcher.lazy_local_context module

class `dpdispatcher.lazy_local_context.LazyLocalContext`(*args, **kwargs)

Bases: [*BaseContext*](#)

Methods

<code>machine_arginfo()</code>	Generate the machine arginfo.
<code>machine_subfields()</code>	Generate the machine subfields.

bind_submission	
block_call	
block_checkcall	
call	
check_file_exists	
check_finish	
clean	
download	
get_job_root	
get_return	
kill	
load_from_dict	
read_file	
upload	
write_file	

```

bind_submission(submission)
block_call(cmd)
block_checkcall(cmd)
call(cmd)
check_file_exists(fname)
check_finish(proc)
clean()
download(jobs, check_exists=False, mark_failure=True, back_error=False)
get_job_root()
get_return(proc)
kill(job_id)
classmethod load_from_dict(context_dict)
read_file(fname)
upload(jobs, dereference=True)
write_file(fname, write_str)
class dpdispatcher.lazy_local_context.SPRetObj(ret)
    Bases: object

```

Methods

read	
readlines	

```

read()
readlines()

```

6.1.13 dpdispatcher.local_context module

```

class dpdispatcher.local_context.LocalContext(*args, **kwargs)
    Bases: BaseContext

```

Methods

<code>machine_arginfo()</code>	Generate the machine arginfo.
<code>machine_subfields()</code>	Generate the machine subfields.

bind_submission	
block_call	
block_checkcall	
call	
check_file_exists	
check_finish	
clean	
download	
download_	
get_job_root	
get_return	
kill	
load_from_dict	
read_file	
upload	
upload_	
write_file	

bind_submission(*submission*)

block_call(*cmd*)

block_checkcall(*cmd*)

call(*cmd*)

check_file_exists(*fname*)

check_finish(*proc*)

clean()

download(*submission*, *check_exists=False*, *mark_failure=True*, *back_error=False*)

download_(*job_dirs*, *remote_down_files*, *check_exists=False*, *mark_failure=True*, *back_error=False*)

get_job_root()

get_return(*proc*)

kill(*job_id*)

classmethod load_from_dict(*context_dict*)

read_file(*fname*)

upload(*submission*)

upload_(*job_dirs*, *local_up_files*, *dereference=True*)


```
write_file(fname, write_str)
```

```
class dpdispatcher.local_context.SPRetObj(ret)
```

Bases: `object`

Methods

read	
readlines	

```
read()
```

```
readlines()
```

6.1.14 dpdispatcher.lsf module

```
class dpdispatcher.lsf.LSF(*args, **kwargs)
```

Bases: `Machine`

LSF batch

Methods

<i>default_resources</i> (resources)	
<i>do_submit</i> (job[, retry, max_retry])	submit a single job, assuming that no job is running there.
<i>resources_arginfo</i> ()	Generate the resources arginfo.
<i>resources_subfields</i> ()	Generate the resources subfields.

arginfo	
bind_context	
check_finish_tag	
check_if_recover	
check_status	
deserialize	
gen_command_env_cuda_devices	
gen_script	
gen_script_command	
gen_script_custom_flags_lines	
gen_script_end	
gen_script_env	
gen_script_header	
gen_script_wait	
load_from_dict	
load_from_json	
serialize	
sub_script_cmd	
sub_script_head	

check_finish_tag(*job*)

check_status(*job*, *retry*=0, *max_retry*=3)

default_resources(*resources*)

do_submit(*job*, *retry*=0, *max_retry*=3)
submit a single job, assuming that no job is running there.

gen_script(*job*)

gen_script_header(*job*)

classmethod resources_subfields() → List[Argument]
Generate the resources subfields.

Returns

list[Argument]
resources subfields

sub_script_cmd(*res*)

sub_script_head(*res*)

6.1.15 dpdispatcher.machine module

class dpdispatcher.machine.**Machine**(*args, **kwargs)

Bases: `object`

A machine is used to handle the connection with remote machines.

Parameters

context

[SubClass derived from BaseContext] The context is used to maintain the connection with remote machine.

Methods

<code>do_submit</code> (<i>job</i>)	submit a single job, assuming that no job is running there.
<code>resources_arginfo</code> ()	Generate the resources arginfo.
<code>resources_subfields</code> ()	Generate the resources subfields.

arginfo	
bind_context	
check_finish_tag	
check_if_recover	
check_status	
default_resources	
deserialize	
gen_command_env_cuda_devices	
gen_script	
gen_script_command	
gen_script_custom_flags_lines	
gen_script_end	
gen_script_env	
gen_script_header	
gen_script_wait	
load_from_dict	
load_from_json	
serialize	
sub_script_cmd	
sub_script_head	

```

classmethod arginfo()

bind_context(context)

abstract check_finish_tag(**kwargs)

check_if_recover(submission)

abstract check_status(job)

default_resources(res)

classmethod deserialize(machine_dict)

abstract do_submit(job)
    submit a single job, assuming that no job is running there.

gen_command_env_cuda_devices(resources)

gen_script(job)

gen_script_command(job)

gen_script_custom_flags_lines(job)

gen_script_end(job)

gen_script_env(job)

abstract gen_script_header(job)

gen_script_wait(resources)

classmethod load_from_dict(machine_dict)

```

```
classmethod load_from_json(json_path)

options = {'DistributedShell', 'DpCloudServer', 'LSF', 'Lebesgue', 'PBS', 'Shell',
          'Slurm', 'SlurmJobArray', 'Torque'}

classmethod resources_arginfo() → Argument
    Generate the resources arginfo.

    Returns
    Argument
        resources arginfo

classmethod resources_subfields() → List[Argument]
    Generate the resources subfields.

    Returns
    list[Argument]
        resources subfields

serialize(if_empty_remote_profile=False)

sub_script_cmd(res)

sub_script_head(res)

subclasses_dict = {'DistributedShell': <class
'Dpdispatcher.distributed_shell.DistributedShell'>, 'DpCloudServer': <class
'Dpdispatcher.dp_cloud_server.DpCloudServer'>, 'LSF': <class
'Dpdispatcher.lsf.LSF'>, 'Lebesgue': <class
'Dpdispatcher.dp_cloud_server.Lebesgue'>, 'PBS': <class 'dpdispatcher.pbs.PBS'>,
'Shell': <class 'dpdispatcher.shell.Shell'>, 'Slurm': <class
'Dpdispatcher.slurm.Slurm'>, 'SlurmJobArray': <class
'Dpdispatcher.slurm.SlurmJobArray'>, 'Torque': <class 'dpdispatcher.pbs.Torque'>,
'distributedshell': <class 'dpdispatcher.distributed_shell.DistributedShell'>,
'dpcloudserver': <class 'dpdispatcher.dp_cloud_server.DpCloudServer'>, 'lebesgue':
<class 'dpdispatcher.dp_cloud_server.Lebesgue'>, 'lsf': <class
'Dpdispatcher.lsf.LSF'>, 'pbs': <class 'dpdispatcher.pbs.PBS'>, 'shell': <class
'Dpdispatcher.shell.Shell'>, 'slurm': <class 'dpdispatcher.slurm.Slurm'>,
'slurmjobarray': <class 'dpdispatcher.slurm.SlurmJobArray'>, 'torque': <class
'Dpdispatcher.pbs.Torque'>}
```

6.1.16 dpdispatcher.pbs module

```
class dpdispatcher.pbs.PBS(*args, **kwargs)
```

Bases: [Machine](#)

Methods

<code>do_submit(job)</code>	submit a single job, assuming that no job is running there.
<code>resources_arginfo()</code>	Generate the resources arginfo.
<code>resources_subfields()</code>	Generate the resources subfields.

arginfo	
bind_context	
check_finish_tag	
check_if_recover	
check_status	
default_resources	
deserialize	
gen_command_env_cuda_devices	
gen_script	
gen_script_command	
gen_script_custom_flags_lines	
gen_script_end	
gen_script_env	
gen_script_header	
gen_script_wait	
load_from_dict	
load_from_json	
serialize	
sub_script_cmd	
sub_script_head	

check_finish_tag(*job*)

check_status(*job*)

default_resources(*resources*)

do_submit(*job*)

submit a single job, assuming that no job is running there.

gen_script(*job*)

gen_script_header(*job*)

class `dpdispatcher.pbs.Torque(*args, **kwargs)`

Bases: [PBS](#)

Methods

<code>do_submit(job)</code>	submit a single job, assuming that no job is running there.
<code>resources_arginfo()</code>	Generate the resources arginfo.
<code>resources_subfields()</code>	Generate the resources subfields.

<code>arginfo</code>	
<code>bind_context</code>	
<code>check_finish_tag</code>	
<code>check_if_recover</code>	
<code>check_status</code>	
<code>default_resources</code>	
<code>deserialize</code>	
<code>gen_command_env_cuda_devices</code>	
<code>gen_script</code>	
<code>gen_script_command</code>	
<code>gen_script_custom_flags_lines</code>	
<code>gen_script_end</code>	
<code>gen_script_env</code>	
<code>gen_script_header</code>	
<code>gen_script_wait</code>	
<code>load_from_dict</code>	
<code>load_from_json</code>	
<code>serialize</code>	
<code>sub_script_cmd</code>	
<code>sub_script_head</code>	

`check_status(job)`

`gen_script_header(job)`

6.1.17 dpdispatcher.shell module

`class dpdispatcher.shell.Shell(*args, **kwargs)`

Bases: [*Machine*](#)

Methods

<code><i>do_submit</i>(job)</code>	submit a single job, assuming that no job is running there.
<code>resources_arginfo()</code>	Generate the resources arginfo.
<code>resources_subfields()</code>	Generate the resources subfields.

arginfo	
bind_context	
check_finish_tag	
check_if_recover	
check_status	
default_resources	
deserialize	
gen_command_env_cuda_devices	
gen_script	
gen_script_command	
gen_script_custom_flags_lines	
gen_script_end	
gen_script_env	
gen_script_header	
gen_script_wait	
load_from_dict	
load_from_json	
serialize	
sub_script_cmd	
sub_script_head	

check_finish_tag(*job*)

check_status(*job*)

default_resources(*resources*)

do_submit(*job*)

submit a single job, assuming that no job is running there.

gen_script(*job*)

gen_script_header(*job*)

6.1.18 dpdispatcher.slurm module

class dpdispatcher.slurm.**Slurm**(*args, **kwargs)

Bases: *Machine*

Methods

<i>do_submit</i> (<i>job</i> [, <i>retry</i> , <i>max_retry</i>])	submit a single job, assuming that no job is running there.
<i>resources_arginfo</i> ()	Generate the resources arginfo.
<i>resources_subfields</i> ()	Generate the resources subfields.

arginfo	
bind_context	
check_finish_tag	
check_if_recover	
check_status	
default_resources	
deserialize	
gen_command_env_cuda_devices	
gen_script	
gen_script_command	
gen_script_custom_flags_lines	
gen_script_end	
gen_script_env	
gen_script_header	
gen_script_wait	
load_from_dict	
load_from_json	
serialize	
sub_script_cmd	
sub_script_head	

check_finish_tag(*job*)

check_status(*job*, *retry*=0, *max_retry*=3)

default_resources(*resources*)

do_submit(*job*, *retry*=0, *max_retry*=3)

submit a single job, assuming that no job is running there.

gen_script(*job*)

gen_script_header(*job*)

classmethod resources_subfields() → [List\[Argument\]](#)

Generate the resources subfields.

Returns

list[Argument]

resources subfields

class dpdispatcher.slurm.**SlurmJobArray**(*args, **kwargs)

Bases: [Slurm](#)

Slurm with job array enabled for multiple tasks in a job

Methods

<code>do_submit(job[, retry, max_retry])</code>	submit a single job, assuming that no job is running there.
<code>resources_arginfo()</code>	Generate the resources arginfo.
<code>resources_subfields()</code>	Generate the resources subfields.

<code>arginfo</code>	
<code>bind_context</code>	
<code>check_finish_tag</code>	
<code>check_if_recover</code>	
<code>check_status</code>	
<code>default_resources</code>	
<code>deserialize</code>	
<code>gen_command_env_cuda_devices</code>	
<code>gen_script</code>	
<code>gen_script_command</code>	
<code>gen_script_custom_flags_lines</code>	
<code>gen_script_end</code>	
<code>gen_script_env</code>	
<code>gen_script_header</code>	
<code>gen_script_wait</code>	
<code>load_from_dict</code>	
<code>load_from_json</code>	
<code>serialize</code>	
<code>sub_script_cmd</code>	
<code>sub_script_head</code>	

`check_finish_tag(job)`

`check_status(job, retry=0, max_retry=3)`

`gen_script_command(job)`

`gen_script_end(job)`

`gen_script_header(job)`

6.1.19 dpdispatcher.ssh_context module

`class dpdispatcher.ssh_context.SSHContext(*args, **kwargs)`

Bases: *BaseContext*

Attributes

`sftp`
`ssh`

Methods

<code>block_checkcall(cmd[, asynchronously, ...])</code>	Run command with arguments.
<code>machine_arginfo()</code>	Generate the machine arginfo.
<code>machine_subfields()</code>	Generate the machine subfields.

bind_submission	
block_call	
call	
check_file_exists	
check_finish	
clean	
close	
download	
get_job_root	
get_return	
kill	
load_from_dict	
read_file	
upload	
write_file	

bind_submission(*submission*)

block_call(*cmd*)

block_checkcall(*cmd*, *asynchronously=False*, *stderr_whitelist=None*)

Run command with arguments. Wait for command to complete. If the return code was zero then return, otherwise raise RuntimeError.

Parameters

cmd: str

The command to run.

asynchronously: bool, optional, default=False

Run command asynchronously. If True, *nohup* will be used to run the command.

call(*cmd*)

check_file_exists(*fname*)

check_finish(*cmd_pipes*)

clean()

close()

download(*submission*, *check_exists=False*, *mark_failure=True*, *back_error=False*)

get_job_root()

get_return(*cmd_pipes*)

kill(*cmd_pipes*)

classmethod `load_from_dict(context_dict)`

classmethod `machine_subfields() → List[Argument]`

Generate the machine subfields.

Returns

list[Argument]

machine subfields

read_file(fname)

property sftp

property ssh

upload(submission, dereference=True)

write_file(fname, write_str)

class `dpdispatcher.ssh_context.SSHSession(hostname, username, password=None, port=22, key_filename=None, passphrase=None, timeout=10, totp_secret=None)`

Bases: `object`

Attributes

remote

rsync_available

sftp

Returns sftp.

Methods

`exec_command(cmd[, retry])`

Calling self.ssh.exec_command but has an exception check.

arginfo	
close	
ensure_alive	
get	
get_ssh_client	
put	

static `arginfo()`

close()

ensure_alive(max_check=10, sleep_time=10)

exec_command(cmd, retry=0)

Calling self.ssh.exec_command but has an exception check.

get(from_f, to_f)

```
get_ssh_client()
```

```
put(from_f, to_f)
```

```
property remote: str
```

```
property rsync_available: bool
```

```
property sftp
```

Returns sftp. Open a new one if not existing.

6.1.20 dpdispatcher.submission module

```
class dpdispatcher.submission.Job(job_task_list, *, resources, machine=None)
```

Bases: `object`

Job is generated by Submission automatically. A job usually has many tasks and it may request computing resources from job scheduler systems. Each Job can generate a script file to be submitted to the job scheduler system or executed locally.

Parameters

job_task_list

[list of Task] the tasks belonging to the job

resources

[Resources] the machine resources. Passed from Submission when it constructs jobs.

machine

[machine] machine object to execute the job. Passed from Submission when it constructs jobs.

Methods

<code>deserialize(job_dict[, machine])</code>	convert the job_dict to a Submission class object
<code>get_job_state()</code>	get the jobs.
<code>serialize([if_static])</code>	convert the Task class instance to a dictionary.

<code>get_hash</code>	
<code>handle_unexpected_job_state</code>	
<code>job_to_json</code>	
<code>register_job_id</code>	
<code>submit_job</code>	

```
classmethod deserialize(job_dict, machine=None)
```

convert the job_dict to a Submission class object

Parameters

submission_dict

[dict] path-like, the base directory of the local tasks

Returns

submission

[Job] the Job class instance converted from the job_dict

get_hash()**get_job_state()**

get the jobs. Usually, this method will query the database of slurm or pbs job scheduler system and get the results.

Notes

this method will not submit or resubmit the jobs if the job is unsubmitted.

handle_unexpected_job_state()**job_to_json()****register_job_id(job_id)****serialize(if_static=False)**

convert the Task class instance to a dictionary.

Parameters**if_static**

[bool] whether dump the job runtime information (job_id, job_state, fail_count, job_uuid etc.) to the dictionary.

Returns**task_dict**

[dict] the dictionary converted from the Task class instance

submit_job()

```
class dpdispatcher.submission.Resources(number_node, cpu_per_node, gpu_per_node, queue_name,
                                         group_size, *, custom_flags=[],
                                         strategy={'if_cuda_multi_devices': False, 'ratio_unfinished':
                                         0.0}, para_deg=1, module_unload_list=[],
                                         module_purge=False, module_list=[], source_list=[], envs={},
                                         wait_time=0, **kwargs)
```

Bases: `object`

Resources is used to describe the machine resources we need to do calculations.

Parameters**number_node**

[int] The number of node need for each *job*.

cpu_per_node

[int] cpu numbers of each node.

gpu_per_node

[int] gpu numbers of each node.

queue_name

[str] The queue name of batch job scheduler system.

group_size

[int] The number of *tasks* in a *job*.

custom_flags

[list of Str] The extra lines pass to job submitting script header

strategy

[dict] strategies we use to generation job submitting scripts. `if_cuda_multi_devices` : bool

If there are multiple nvidia GPUS on the node, and we want to assign the tasks to different GPUS. If true, `dpdispatcher` will manually export environment variable `CUDA_VISIBLE_DEVICES` to different task. Usually, this option will be used with `Task.task_need_resources` variable simultaneously.

ratio_unfinished

[float] The ratio of *jobs* that can be unfinished.

para_deg

[int] Decide how many tasks will be run in parallel. Usually run with *strategy*['if_cuda_multi_devices']

source_list

[list of Path] The env file to be sourced before the command execution.

wait_time

[int] The waiting time in second after a single task submitted. Default: 0.

Methods

arginfo	
deserialize	
load_from_dict	
load_from_json	
serialize	

static `arginfo(detail_kwargs=True)`

classmethod `deserialize(resources_dict)`

classmethod `load_from_dict(resources_dict)`

classmethod `load_from_json(json_file)`

serialize()

```
class dpdispatcher.submission.Submission(work_base, machine=None, resources=None,
                                         forward_common_files=[], backward_common_files=[], *,
                                         task_list=[])
```

Bases: `object`

A submission represents a collection of tasks. These tasks usually locate at a common directory. And these Tasks may share common files to be uploaded and downloaded.

Parameters

work_base

[Path] the base directory of the local tasks. It is usually the dir name of project .

machine

[Machine] machine class object (for example, PBS, Slurm, Shell) to execute the jobs. The machine can still be bound after the instantiation with the `bind_submission` method.

resources

[Resources] the machine resources (cpu or gpu) used to generate the slurm/pbs script

forward_common_files

[list] the common files to be uploaded to other computers before the jobs begin

backward_common_files

[list] the common files to be downloaded from other computers after the jobs finish

task_list

[list of Task] a list of tasks to be run.

Methods

<code>bind_machine(machine)</code>	bind this submission to a machine.
<code>check_all_finished()</code>	check whether all the jobs in the submission.
<code>deserialize(submission_dict[, machine])</code>	convert the <code>submission_dict</code> to a Submission class object
<code>generate_jobs()</code>	After tasks register to the <code>self.belonging_tasks</code> , This method generate the jobs and add these jobs to <code>self.belonging_jobs</code> .
<code>handle_unexpected_submission_state()</code>	handle unexpected job state of the submission.
<code>run_submission(*[, exit_on_submit, clean])</code>	main method to execute the submission.
<code>serialize([if_static])</code>	convert the Submission class instance to a dictionary.
<code>update_submission_state()</code>	check whether all the jobs in the submission.

check_ratio_unfinished	
clean_jobs	
download_jobs	
get_hash	
register_task	
register_task_list	
remove_unfinished_jobs	
submission_from_json	
submission_to_json	
try_recover_from_json	
upload_jobs	

bind_machine(machine)

bind this submission to a machine. update the machine's context `remote_root` and `local_root`.

Parameters**machine**

[Machine] the machine to bind with

check_all_finished()

check whether all the jobs in the submission.

Notes

This method will not handle unexpected job state in the submission.

check_ratio_unfinished(*ratio_unfinished*)

clean_jobs()

classmethod deserialize(*submission_dict*, *machine=None*)

convert the submission_dict to a Submission class object

Parameters

submission_dict

[dict] path-like, the base directory of the local tasks

Returns

submission

[Submission] the Submission class instance converted from the submission_dict

download_jobs()

generate_jobs()

After tasks register to the self.belonging_tasks, This method generate the jobs and add these jobs to self.belonging_jobs. The jobs are generated by the tasks randomly, and there are self.resources.group_size tasks in a task. Why we randomly shuffle the tasks is under the consideration of load balance. The random seed is a constant (to be concrete, 42). And this insures that the jobs are equal when we re-run the program.

get_hash()

handle_unexpected_submission_state()

handle unexpected job state of the submission. If the job state is unsubmitted, submit the job. If the job state is terminated (killed unexpectedly), resubmit the job. If the job state is unknown, raise an error.

register_task(*task*)

register_task_list(*task_list*)

remove_unfinished_jobs()

run_submission(*, *exit_on_submit=False*, *clean=True*)

main method to execute the submission. First, check whether old Submission exists on the remote machine, and try to recover from it. Second, upload the local files to the remote machine where the tasks to be executed. Third, run the submission defined previously. Forth, wait until the tasks in the submission finished and download the result file to local directory. if exit_on_submit is True, submission will exit.

serialize(*if_static=False*)

convert the Submission class instance to a dictionary.

Parameters

if_static

[bool] whether dump the job runtime infomation (like job_id, job_state, fail_count) to the dictionary.

Returns

submission_dict

[dict] the dictionary converted from the Submission class instance


```

classmethod submission_from_json(json_file_name='submission.json')
submission_to_json()
try_recover_from_json()
update_submission_state()
    check whether all the jobs in the submission.

```

Notes

this method will not handle unexpected (like resubmit terminated) job state in the submission.

```
upload_jobs()
```

```

class dpdispatcher.submission.Task(command, task_work_path, forward_files=[], backward_files=[],
    outlog='log', errlog='err')

```

Bases: `object`

A task is a sequential command to be executed, as well as the files it depends on to transmit forward and backward.

Parameters

command

[Str] the command to be executed.

task_work_path

[Path] the directory of each file where the files are dependent on.

forward_files

[list of Path] the files to be transmitted to remote machine before the command execute.

backward_files

[list of Path] the files to be transmitted from remote machine after the comand finished.

outlog

[Str] the filename to which command redirect stdout

errlog

[Str] the filename to which command redirect stderr

Methods

<code>deserialize(task_dict)</code>	convert the task_dict to a Task class object
-------------------------------------	--

arginfo	
get_hash	
load_from_dict	
load_from_json	
serialize	

```
static arginfo()
```

classmethod `deserialize(task_dict)`

convert the task_dict to a Task class object

Parameters

task_dict

[dict] the dictionary which contains the task information

Returns

task

[Task] the Task class instance converted from the task_dict

get_hash()

classmethod `load_from_dict(task_dict: dict) → Task`

classmethod `load_from_json(json_file)`

serialize()

6.1.21 dpdispatcher.utils module

`dpdispatcher.utils.generate_totp(secret: str, period: int = 30, token_length: int = 6) → int`

Generate time-based one time password (TOTP) from the secret.

Some HPCs use TOTP for two-factor authentication for safety.

Parameters

secret: str

The encoded secret provided by the HPC. It's usually extracted from a 2D code and base32 encoded.

period: int, default=30

Time period where the code is valid in seconds.

token_length: int, default=6

The token length.

Returns

token: int

The generated token.

References

<https://github.com/lepture/otpauth/blob/49914d83d36dbcd33c9e26f65002b21ce09a6303/otpauth.py#L143-L160>

`dpdispatcher.utils.get_sha256(filename)`

Get sha256 of a file.

Parameters

filename: str

The filename.

Returns

sha256: str

The sha256.

`dpdispatcher.utils.rsync(from_file: str, to_file: str)`

Call rsync to transfer files.

Parameters

from_file: str

SRC

to_file: str

DEST

Raises

RuntimeError

when return code is not 0

`dpdispatcher.utils.run_cmd_with_all_output(cmd, shell=True)`

RUNNING THE DEEPM-D-KIT ON THE EXPANSE CLUSTER

Expanse is a cluster operated by the San Diego Supercomputer Center. Here we provide an example to run jobs on the expanse.

The machine parameters are provided below. Expanse uses the SLURM workload manager for job scheduling. *remote_root* has been created in advance. It's worth mentioned that we do not recommend to use the password, so *SSH keys* are used instead to improve security.

```
1 {
2   "batch_type": "Slurm",
3   "local_root": "./",
4   "remote_root": "/expanse/lustre/scratch/njzjz/temp_project/dpgen_workdir",
5   "clean_asynchronously": true,
6   "context_type": "SSHContext",
7   "remote_profile": {
8     "hostname": "login.expanse.sdsc.edu",
9     "username": "njzjz",
10    "port": 22
11  }
12 }
```

Expanse's standard compute nodes are each powered by two 64-core AMD EPYC 7742 processors and contain 256 GB of DDR4 memory. Here, we request one node with 32 cores and 16 GB memory from the shared partition. Expanse does not support `--gres=gpu:0` command, so we use *custom_gpu_line* to customize the statement.

```
1 {
2   "number_node": 1,
3   "cpu_per_node": 1,
4   "gpu_per_node": 0,
5   "queue_name": "shared",
6   "group_size": 1,
7   "custom_flags": [
8     "#SBATCH -c 32",
9     "#SBATCH --mem=16G",
10    "#SBATCH --time=48:00:00",
11    "#SBATCH --account=rut149",
12    "#SBATCH --requeue"
13  ],
14   "source_list": [
15     "activate /home/njzjz/deepmd-kit"
16  ],
17   "envs": {
```

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```
18     "OMP_NUM_THREADS": 4,  
19     "TF_INTRA_OP_PARALLELISM_THREADS": 4,  
20     "TF_INTER_OP_PARALLELISM_THREADS": 8,  
21     "DP_AUTO_PARALLELIZATION": 1  
22 },  
23 "batch_type": "Slurm",  
24 "kwargs": {  
25     "custom_gpu_line": "#SBATCH --gpus=0"  
26 }  
27 }
```

The following task parameter runs a DeePMD-kit task, forwarding an input file and backwarding graph files. Here, the data set will be used among all the tasks, so it is not included in the *forward_files*. Instead, it should be included in the submission's *forward_common_files*.

```
1 {  
2     "command": "dp train input.json && dp freeze && dp compress",  
3     "task_work_path": "model1/",  
4     "forward_files": [  
5         "input.json"  
6     ],  
7     "backward_files": [  
8         "frozen_model.pb",  
9         "frozen_model_compressed.pb"  
10    ],  
11     "outlog": "log",  
12     "errlog": "err"  
13 }
```

RUNNING GAUSSIAN 16 WITH FAILURE ALLOWED

Typically, a task will retry three times if the exit code is not zero. Sometimes, one may allow non-zero code. For example, when running large amounts of Gaussian 16 single-point calculation tasks, some of the Gaussian 16 tasks may throw SCF errors and return a non-zero code. One can append `||:` to the command:

```
1 {  
2   "command": "g16 < input > output ||:",  
3   "task_work_path": "p1/",  
4   "forward_files": [  
5     "input"  
6   ],  
7   "backward_files": [  
8     "output"  
9   ]  
10 }
```

This command ensures the task will always provide zero code.

RUNNING MULTIPLE MD TASKS ON A GPU WORKSTATION

In this example, we are going to show how to run multiple MD tasks on a GPU workstation. This workstation does not install any job scheduling packages installed, so we will use Shell as *batch_type*.

```
1 {
2   "batch_type": "Shell",
3   "local_root": "./",
4   "remote_root": "/data2/jinzhe/dpgen_workdir",
5   "clean_asynchronously": true,
6   "context_type": "SSHContext",
7   "remote_profile": {
8     "hostname": "mandu.iqb.rutgers.edu",
9     "username": "jz748",
10    "port": 22
11  }
12 }
```

The workstation has 48 cores of CPUs and 8 RTX3090 cards. Here we hope each card runs 6 tasks at the same time, as each task does not consume too many GPU resources. Thus, *strategy/if_cuda_multi_devices* is set to `true` and *para_deg* is set to 6.

```
1 {
2   "number_node": 1,
3   "cpu_per_node": 48,
4   "gpu_per_node": 8,
5   "queue_name": "shell",
6   "group_size": 0,
7   "strategy": {
8     "if_cuda_multi_devices": true
9   },
10  "source_list": [
11    "activate /home/jz748/deepmd-kit"
12  ],
13  "envs": {
14    "OMP_NUM_THREADS": 1,
15    "TF_INTRA_OP_PARALLELISM_THREADS": 1,
16    "TF_INTER_OP_PARALLELISM_THREADS": 1
17  },
18  "para_deg": 6
19 }
```

Note that *group_size* should be set to 0 (means infinity) to ensure there is only one job and avoid running multiple jobs

at the same time.

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